

5A
CONFERENCE
HANDBOOK

2009-2010

TABLE OF CONTENTS

| <u>SECTION</u> | <u>PAGE</u> |
|--|--------------------|
| 5A Conference Regions | 1 |
| Executive Board/Legislative Council Members | 2 |
| Executive Board Meeting Dates | 3 |
| Athletes Code of Ethics for Interscholastic Sports | 4 |
| Constitution | 5 |
| 5A State Qualifying by Sport | 10 |
| Region Tournament Declaration | 11 |
| Power Point System | 12 |
| State Tournament Rotation | 17 |
| 4A/5A Request for Sanction of Invitational Tournaments | 18 |
| Sports Advisory Role Descriptions | 19 |
| Coaches' Advisory Committee Guidelines | 20 |
| Earl McCullar Award | 21 |
| Badminton | 22 |
| Baseball | 25 |
| Basketball | 27 |
| Cross Country | 29 |
| Football | 31 |
| Golf | 34 |
| Soccer | 39 |
| Softball | 41 |
| Swimming | 43 |
| Tennis | 48 |
| Track | 55 |
| Volleyball | 59 |
| Wrestling | 62 |
| 5A Calendar | 63 |

**5A CONFERENCE
REGIONS**

DIVISION I & II

| <u>FIESTA</u> | <u>DESERT VALLEY</u> | <u>EAST VALLEY</u> |
|--|---|--|
| Brophy I Chandler I Desert Vista I Hamilton I Mesa I Red Mountain I Xavier I | Chaparral II Desert Mountain II Horizon II North Canyon I Pinnacle II St. Mary's I | Casa Grande I Desert Ridge I Marcos de Niza II Mountain Pointe I Perry II Skyline I Westwood I |

| <u>DESERT WEST</u> | <u>CENTRAL</u> | <u>METRO</u> |
|---|--|---|
| Centennial II Cesar Chavez I Ironwood II La Joya II Millennium II Tolleson II Westview II | Basha I Corona del Sol I Dobson I Gilbert I Highland I Mesquite I Mtn. View Mesa I | Alhambra I Betty Fairfax II Camelback II Carl Hayden II Central II Maryvale I North I South Mountain II Trevor Browne I |

| <u>GILA VALLEY</u> | <u>NORTHWEST</u> | <u>SOUTHERN</u> |
|---|---|---|
| Cibola II Gila Ridge II Kofa I Lake Havasu II San Luis I Yuma II | Barry Goldwater II Boulder Creek II Deer Valley II Kingman II Mountain Ridge I Sandra Day O'Connor II Valley Vista II Willow Canyon II | Buena I Ironwood Ridge II Mtn. View Marana II Rincon II Salpointe I Sunnyside II Tucson I |

5A CONFERENCE
2009 LEGISLATIVE COUNCIL MEMBERS

2010

Division I Regions (4)

Central: Mark Cisterna
 East Valley: John Carlson
 Fiesta: Steve Hogen
 Southern I: Sheila Baize

Division II Regions (5)

Desert West: Mike Sivertson
 Gila Valley: Mike Sharp
 Northwest: Bill Gahn
 Metro: Manuel Calderon
 Desert Valley: Scott Brown

2009-2010 EXECUTIVE BOARD

President: Mr. Ken James, Basha High School
President Elect: Dr. Deborah Gonzalez, Assistant Superintendent for PUHSD
AIA Representative: Mr. Mike Bejarano, Ironwood Ridge High School

| | |
|--|---|
| <u>Fiesta Region</u> | <u>Southern Region</u> |
| Chair: Steve Hogen, Mesa District | Chair: Joe Paddock, Amphitheater District |
| At Large: Dave Shapiro, Chandler | At Large: Sheila Baize, Tucson District |
| <u>Desert Valley Region</u> | <u>Desert West Region</u> |
| Chair: Scott Brown, Paradise Valley District | Chair: Mike Sivertson, Centennial |
| At Large: Steve Harris, Desert Mountain | At Large: Ben White, Tolleson |
| <u>East Valley Region</u> | <u>Gila Valley</u> |
| Chair: John Carlson, Chandler District | Chair: Mike Sharp, Yuma |
| At Large: Thad Gates, Westwood | At Large: Jamie Behr, San Luis |
| <u>Central Region</u> | <u>Northwest Region</u> |
| Chair: Mark Cisterna, Gilbert District | Chair: Bill Gahn, Deer Valley District |
| At Large: Dan Nero, Corona del Sol | At Large: John Allen, Deer Valley |
| <u>Metro Region</u> | |
| Chair: Moody Jackson, Phoenix Union District | At Large: Reynaldo Peru, Betty Fairfax |

5A Conference Executive Board
2009-2010 Meeting Dates

| | | |
|---|-----------|-----------------------------|
| August 6, 2009 | 9:00 a.m. | Gilbert Community Center |
| September 3, 2009 | 9:00 a.m. | Gilbert Community Center |
| October 1, 2009 | 9:00 a.m. | Gilbert Community Center |
| November 12, 2009 (Coaches Advisory) | 8:00 a.m. | Gilbert Community Center |
| December 3, 2009 | 9:00 a.m. | Gilbert Community Center |
| January 7, 2010 | 8:00 a.m. | TUCSON-Ironwood Ridge H. S. |
| February 4, 2010 | 9:00 a.m. | Gilbert Community Center |
| March 4, 2010 | 9:00 a.m. | Gilbert Community Center |
| April 1, 2010 | 8:00 a.m. | TUCSON-Ironwood Ridge H. S. |
| May 6, 2010 | 9:00 a.m. | Gilbert Community Center |

Approved: 5/2009

ATHLETIC CODE OF ETHICS FOR INTERSCHOLASTIC ACTIVITIES

Forward

The competitive interscholastic activities and sports program of secondary schools provides an opportunity to evaluate competing high schools as to what has been taught to the active contestants and the spectators.

The Purpose of Interscholastic Competition

The fundamental principle for competitive activities and sports is to serve the education of youth. It should both promote and supplement the regular curricular program.

Standards for Contestants

School representatives in interscholastic contests should have satisfactory academic records, have demonstrated good conduct and citizenship in their previous school relationships, and have satisfactorily met all the eligibility requirements of the 5A Conference and the A.I.A.

Coaches and sponsors should instruct and develop among student representatives of competing and contesting schools:

- The competitive urge to excel.
- The love of and respect for the activity and sport.
- The acceptance of officials' decisions without grumbling, defiance or disobedience.
- A high sense of honor, duty and ethical character.
- A cooperative spirit and a spirit of good will toward opponents and people in general.
- The realization that participation in an activity or sport is its own reward and special privileges for participants are not to be expected or condoned.

Standards for Coaches, Sponsors and Those Administering Activity Programs

The individual student's welfare is most important aspect and has precedence over any other consideration.

A well-developed sense of personal honor, integrity and courage are the most important traits of those in charge of a program of activities and sports.

Sponsors of activities should have developed a strong sense of ethical relationships toward the school they represent and toward their opponent, and should be willing to accept the personal responsibility for their actions and for the reputation of the group and school they represent.

The rules of the activity and sport should be followed to the letter. The circumvention of the rules or the spirit of the rules is a gross violation of the confidences placed upon those in charge of the activities.

Coaches and sponsors in charge of activities and sports should permit individual players' greater opportunities to make decisions that determine and affect the outcome of the game and/or activity. This is the only way a democracy may create an active and responsible leadership.

Filming Athletic Contests

There shall be **no** filming of other teams for scouting purposes.

CONSTITUTION

ARTICLE I – NAME

Section 1. Name

The name of this organization shall be **5A CONFERENCE of the Arizona Interscholastic Association, Inc.**, hereinafter referred to as the A.I.A.

ARTICLE II – PURPOSE

Section 1. Purpose

The purpose of this organization shall be to regulate all 5A Conference activities within the framework of the rules and procedures set forth by the Constitution and Bylaws of the A.I.A.

Section 2. Dissolution

In the event of the dissolution of this organization, all assets remaining at such time after payment of all debts and liabilities shall be distributed to the member schools on a current membership basis. To qualify for the above, a school must have been a member of this conference for three years.

ARTICLE III – MEMBERSHIP

Section 1. Membership

Any high school may become a member upon:

- a. Meeting the requirements for A.I.A. memberships;
- b. Being assigned to the Conference by the A.I.A. Executive Board.

Section 2. Method of Application

A formal application shall be submitted by the high school principal to the A.I.A. Executive Board by November 1 of the year proceeding the actual school year of active membership.

Section 3. Region Membership

The 5A is divided into Regions. The 5A Conference Executive Board shall assign each new member school to a Region.

Section 4. Region Membership

A Region may assign a school, sport by sport, to another 5A Region with the approval of the Conference Executive Committee.

Section 5. Region Membership

A Region may organize leagues at its discretion.

Section 6. Scheduling

A new school may be permitted to schedule athletic contests for the school year following approval.

ARTICLE IV – MEETINGS

Section 1. Meetings

Meeting may be called by the President at any time he/she deems it necessary. When so directed by a majority of the Executive Board members, a special meeting may be called. The President shall preside at all meetings, which will be conducted according to Roberts Rules of Order.

Section 2. Official Representation

- a. Each school shall be represented by the Principal, or a person designated by the Principal from the school district, and shall have one vote. This does not have to be a written designation.
- b. Proxy Vote – Any member school may be represented by their respective Region Chairperson with a written, dated proxy vote.

ARTICLE V – OFFICERS

Section 1. 5A Executive Board

- a. Membership: The Executive Board shall consist of a President, President-elect, 2 representatives from each Region of the 5A Conference (including Region Chairs), and the 5A Representative on the A.I.A. Executive Board.

The Representatives on the 5A Executive Board shall be as follows:

- | | |
|---|----------|
| 1. Region Chairs (2 year term) | 9 |
| 2. 1 additional representative from each Region (2 year term) | 9 |
| 3. President (1 year term) | 1 |
| 4. President-elect (1 year term) | 1 |
| 5. 5A Representative to A.I.A. Executive Board (3 year term) | <u>1</u> |
| | 21 |

- b. Election: The members of the Conference Executive Board shall be elected by May 1 as follows:

1. Region Chairs: Selected by majority votes of the Region membership. They shall serve a two (2) year term on both the 5A Executive Board. (Terms to match 2-year scheduling block.)
2. Region Representatives: Selected by majority votes of the Region membership, 2-year term.
3. President: President-elect from previous year, 1-year term.
4. President-elect: Shall be selected on the following rotational basis commencing 2007-2008:

| | |
|-----------|------------------------------|
| 1. | Southern (07-08) |
| 2. | Central (08-09) |
| 3. | Metro (09-10) |
| 4. | East Valley (10-11) |
| 5. | Gila Valley (11-12) |
| 6. | Northwest (12-13) |
| 7. | Fiesta (13-14) |
| 8. | Desert West (14-15) |
| 9. | Desert Valley (15-16) |

5. A.I.A. Executive Board Representative: The 5A Conference representative on the A.I.A. Executive Board shall serve a 3 year term and shall be rotated among the 9 Regions.

Commencing 1999-2000:

- | | |
|-----------------------|----------------|
| 1. Desert Valley | 7. Fiesta |
| 2. Gila Valley | 8. Desert West |
| 3. Central | 9. East Valley |
| 4. Northwest (05-08) | |
| 5. Southern I (08-11) | |
| 6. Metro (11-14) | |

Section 2. Legislative Council

The Legislative Council shall consist of the following 9 members:

| | | |
|----------------------|-------------|-----------|
| Odd Number Years: | Division I | 5 Members |
| (09, 11, 13, 15, 17) | Division II | 4 Members |
| Even Numbered Years: | Division I | 4 Members |
| (08, 10, 12, 14, 16) | Division II | 5 Members |

- * No Region can be eliminated from voting for two consecutive years
- * No Region can serve twice until all Regions have had the opportunity to serve once.

Section 3. Duties

The Executive Board shall have general control over the 5A Conference athletic contests. Within the policies set forth by the A.I.A., the 5A Executive Board shall:

- a. Interpret the Constitution, Bylaws and Sports Rules of any Region of the Conference when requested.
- b. Administer the distribution, expenditures, and accounting of all Conference revenue.
- c. Arrange all Regions, Conference play-offs, championship contests and State semi-final contests to A.I.A. regulations and approval.
- d. Appoint special committees when necessary.
- e. By a two-thirds vote of the Executive Board, adopt or change Bylaws and Sports Rules and Regulations

Section 4. Meetings

The Executive Board will meet regularly during the school year.

Section 5. Voting

- a. Each Region Chairperson, Region Representative, the President, the President Elect and the 5A Representative to the AIA Executive Board will have one vote. The total of 21 votes.
- b. Proxy Voting will be permitted when a Board Member is unable to attend an Executive Board meeting with a written statement from the Board Member.

ARTICLE VI – DUTIES OF OFFICERS

Section 1. President

The President shall call all meetings of the Conference membership and Executive Board and shall preside at these meetings. He/She is an ex-officio member of all committees.

Section 2. President-elect

The President-elect shall, in the absence of the President, preside at Executive Board and regular meetings.

Section 3. Continuing Secretary (AIA Liaison)

- a. Keep the minutes of all meetings and distribute copies to all 5A Executive Committee.
- b. Have charge of all records and property of the Conference.
- c. Receive, disburse and account for all funds of the Conference including an annual audit.
- d. Perform such other duties as prescribed by the Executive Board.

ARTICLE VII – QUORUM

Section 1. Quorum

A two-thirds majority of the voting membership shall constitute a quorum at any Region, Conference, or Executive Board meeting.

ARTICLE VII – AMENDMENTS

Section 1. Methods of Proposing Amendments

Amendments to the Constitution, Bylaws, and Sports Rules and Regulations may be proposed by:

- a. A member school to its Region; and if approved by a majority vote of the Region, it shall be submitted to the Conference membership at a regular or special meeting.
- b. The Executive Board to the Conference membership.

Section 2. Adoption

- a. Amendments to the Constitution shall be adopted by a two-thirds vote of the membership.
- b. Amendments to the Bylaws and Sports Rules and Regulations shall be adopted by two-thirds vote of the membership of the Executive Board.

Section 3. Notice

Notice of proposed amendments to the Constitution must be published and submitted to the membership at least fourteen days before final action may be taken.

Section 4. Effective Date

Conference Rules - A Conference may, by a two-thirds vote, empower its Executive Board to establish rules to govern contests and starting dates for specific sports. Such rules may be more restrictive than those contained in the A.I.A. Bylaws, but not less restrictive.

1. A rule that is more restrictive than the pertinent A.I.A. rule may go into effect after passage, exclusive of June, July, and August.
2. A Conference rule, enacted by its Executive Board that is more restrictive than the pertinent A.I.A. rule, shall be referred to the Conference as a whole for vote at the request of an individual school or Region. A three-fourths vote of the Conference is necessary to sustain the ruling.

Region Rules—Any Region, with Conference approval, may set rules to govern contests. Region rules may be more restrictive than the pertinent A.I.A. rules, but not less restrictive.

ARTICLE IX – RE-ALIGNMENT

Section 1. Methods of Proposing Re-Alignment

- a. A member region; and if approved by a majority vote of the region, may submit a re-alignment proposal to the Conference Executive Board at a regular or special meeting.
- b. The conference may form a re-alignment committee made up of the region chairpersons to submit proposals to the Conference Executive Board at a regular or special meeting.

Section 2. Adoption

- a. A re-alignment proposal shall be adopted by a two-thirds vote of the Executive Board
- b. Amendments to the re-alignment proposals shall be adopted by a two-thirds vote of the Executive Board.

5A State Qualifying by Sport

- Badminton** **Team Tournament**-Two teams from each automatically qualify for the state tournament through regular season standings. The next 8 highest ranked teams according to power ratings also qualify. Seeding is based on power ratings.
Individual Tournament-Top four individuals and doubles team from each region.
- Cross Cntry** All individuals must meet the qualifying standard. Teams that qualify five (5) individuals will be considered for the championship.
- Boys Golf** **30 Division I Teams/32 Division II Teams**
All 5A schools will be blind drawn into two (2) Divisions I and two (2) Division II Super Regional Tournaments. The top seven teams and 5 individuals (not on advancing teams) in each Super Regional advance from the Super Regional to their respective State Tournament (80 golfers).
- Girls Golf** **29 Division I Teams/28 Division II Teams**
All 5A schools will seed the top 6 teams from last year's state tournament, then blind draw into (3) Division I and (3) Division II super regionals.
Teams and individuals will qualify using the qualifying formula on page 37.
- Swimming** Division I and Division II State Meets. Each Region Champion, the next fastest times, as swum in the Region Finals to fill a field of 24 swimmers, plus Outside Qualifiers will advance to the State Meet. 9/2007
- Tennis** **Team:** See below
Individual: Each 5A Division I and Division II school may enter two individuals and two doubles teams in their division's State Individual Tournament.
- Track** Region champion and next 24-27 individuals.
- Wrestling** **Team:** **THE STATE INDIVIDUAL TOURNAMENT SHALL BE SCORED AND ONLY THE TOP 8 TEAMS IN DIVISION I AND II SHALL QUALIFY FOR THE STATE TEAM TOURNAMENT. 12/08**

Individual: All wrestlers qualify for the state meet. Region tournaments may be held to determine individual region champions. The top eight (8) wrestlers will be seeded according to criteria approved by the 5A Executive Board.

Football, Volleyball, Basketball, Tennis, Soccer, Softball, Baseball

Sixteen (16) teams qualify for DI and DII State Tournaments. Region Champions automatically qualify; all others are determined by Power Points or Power Ratings. Region Champions shall be determined by Regular Season Standings or Region Tournaments. If a Region Tournament is held the Region Tournament Champions **shall** be the Automatic Qualifier. Regions must declare their method of determining the Region Champion by the beginning of the school year. 1/2007

REGION TOURNAMENT DECLARATION

| | Central | Desert Valley | Desert West | East Valley | Fiesta | Gila Valley | Metro | Northwest | Southern |
|----------------|---------|---------------|-------------|-------------|--------|-------------|-------|-----------|----------|
| Badminton | Yes | Yes | No | Yes | Yes | No | Yes | No | No |
| *Cross Country | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes |
| *Boys Golf | No | Yes | No | No | No | No | No | No | No |
| G. Golf | No | Yes | No | No | No | No | No | No | No |
| Swimming | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes |
| G. Volleyball | No | No | No | No | No | Yes | | No | |
| Basketball | | | | | | Yes | | No | |
| Soccer | | | | | | No | | No | |
| Wrestling | | | | | | No | | Yes | |
| Baseball | No | No | No | No | No | No | No | No | No |
| Softball | No | No | No | No | No | No | No | No | No |
| Tennis | | | | | | No | | Yes | |
| Track | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes |
| B. Volleyball | | | | | | No | | No | |

Updated (9/1/09)

*Cross Country/Boys Golf do not require a Regional Tournament since all teams qualify for the State Cross Country Meet and Golf Super Regional Tournaments.

Revised: 8/29/2008

AIA Power Point System

Guidelines

February 7, 2008

The following Power Point System will be used for all sports except 5A Football and Wrestling. 10/4/07

CONTEST GUIDELINES

1. In order to qualify for the State Tournament, a team must play within a region and compete against a minimum number of AIA member schools as determined by conference and sport. A chart for each sport follows:

The Formula: **Power Ranking = $\frac{\text{Victory Points} + \text{Opponents Victory Points}}{\text{Number of Qualifying Games}}$**

Divisor: The divisor will be a hard number that is used from game one through the end of the season, as determined by **AIA Bylaws**, regarding number of games in a season of sport. The minimum divisor will be that as shown in the below chart. If a conference chooses, as part of the scheduling process, to require schools to play a minimum number of games (i.e. football, 8, or basketball, 16) a school may play out of state teams to accommodate this scheduling requirement, with the conference executive committee's approval.

| Sport | Max Divisor (based on AIA Bylaws) | Minimum Divisor (based on the exclusion of out of state games) |
|---------------|--|---|
| Badminton | 14 | 12 |
| Baseball | 18 | 16 |
| Basketball | 18 | 16 |
| Football | 10 | 8 |
| Soccer | 4A – 9; All others – 12 | 4A – 8; All others – 10 |
| Softball | 18 | 16 |
| Tennis – Team | 14 | 12 |
| Volleyball | 17 | 15 |

State Qualifying/Seeding (separate state tournaments for Division I and II):

- **Badminton (combined tournament for Division I and II)**
 - Two teams from each region based on regular season standings will earn an automatic berth to the state tournament along with eight at-large qualifiers.
 - All 16 teams will be seeded according to power ranking
- **Baseball, Basketball, Football, Soccer, Softball, Tennis, Volleyball (Girls)**
 - Each region champion will earn an automatic berth to the state tournament along with 10 at-large qualifiers.
 - All 16 teams will be seeded according to power ranking

- **Volleyball (Boys)**

- Each region champion will earn an automatic berth to the state tournament and the rest will be filled based on power ranking.
- All 16 teams will be seeded according to power ranking

Note: If a region tournament is held the automatic qualifier from that region would be the Region Tournament Champion

Note: If an automatic qualifier is 17th in the power rankings, that team could potentially bump the 16th power ranked team if it is an at-large team.

Team Sports Utilizing the Matrix

Victory Points: The matrix under each sport shows the point values for games between classifications (the left column would be your school, and the column across the top would be your opponent). It is possible for the point value of a game to be different for each team participating. This difference is not relevant to these schools in the playoff picture because they are not competing with each other for a playoff position.

- The victory point matrix will award victory points based on the following formula: Five (5) bonus points available times the number of max games played in a season of sport
 - Ex: 18 max games in basketball, so 90 victory points will be awarded per win
- Any schools that are of equal classification will have the opportunity to earn equal points (i.e. 3A vs. 3A = 50 for the winner)
- Any school playing one conference or division lower, can still earn the same points as if they were playing within their own conference or division (i.e. 4A-II vs. 4A-II = 50 for the winner, or 4A-II vs. 3A = 50 for 4A-II win or 55 for 3A win). This promotes the mission and philosophy of the AIA and encourages inter-conference play.
- Teams that play up could earn higher points (5A-I vs. 4A-I: If 5A-I wins they earn 45 victory points and if 4A-I wins they earn 60 victory points).

The below matrix encourages inter-conference play, and helps to promote the mission and philosophy of the AIA, and helps to reduce travel costs. This allows a 5A-II to play a 4A-I and earn the same number of victory points that a 5A-II would playing a 5A-II. This is especially important in the Tucson area, where there are a limited number of 5A schools, and is predominantly 4A; furthermore, this encourages a 2A school to play a 1A, a 3A to play a 2A, or a 4A-II to play a 3A without losing any potential victory points.

Baseball, Basketball and Softball – 18 game max

| Victory Points Matrix | | | | | | | |
|-----------------------|-----------------|----|-----|-------|------|-------|------|
| Your Class | Opponents Class | | | | | | |
| | 1A | 2A | 3A | 4A-II | 4A-I | 5A-II | 5A-I |
| 1A | 90 | 95 | 100 | 105 | 110 | 115 | 120 |
| 2A | 90 | 90 | 95 | 100 | 105 | 110 | 115 |
| 3A | 85 | 90 | 90 | 95 | 100 | 105 | 110 |
| 4A-II | 80 | 85 | 90 | 90 | 95 | 100 | 105 |
| 4A-I | 75 | 80 | 85 | 90 | 90 | 95 | 100 |
| 5A-II | 70 | 75 | 80 | 85 | 90 | 90 | 95 |
| 5A-I | 65 | 70 | 75 | 80 | 85 | 90 | 90 |

Football – 10 game max (if using the matrix)

| Victory Points Matrix | | | | | | | |
|-----------------------|-----------------|----|----|-------|------|-------|------|
| Your Class | Opponents Class | | | | | | |
| | 1A | 2A | 3A | 4A-II | 4A-I | 5A-II | 5A-I |
| 1A | 50 | 55 | 60 | 65 | 70 | 75 | 80 |
| 2A | 50 | 50 | 55 | 60 | 65 | 70 | 75 |
| 3A | 45 | 50 | 50 | 55 | 60 | 65 | 70 |
| 4A-II | 40 | 45 | 50 | 50 | 55 | 60 | 65 |
| 4A-I | 35 | 40 | 45 | 50 | 50 | 55 | 60 |
| 5A-II | 30 | 35 | 40 | 45 | 50 | 50 | 55 |
| 5A-I | 25 | 30 | 35 | 40 | 45 | 50 | 50 |

Soccer – 12 game max (4A is 9 game max)

| Victory Points Matrix | | | | | | | |
|-----------------------|-----------------|----|----|-------|------|-------|------|
| Your Class | Opponents Class | | | | | | |
| | 1A | 2A | 3A | 4A-II | 4A-I | 5A-II | 5A-I |
| 1A | 60 | 65 | 70 | 75 | 80 | 85 | 90 |
| 2A | 60 | 60 | 65 | 70 | 75 | 80 | 85 |
| 3A | 55 | 60 | 60 | 65 | 70 | 75 | 80 |
| 4A-II | 50 | 55 | 60 | 60 | 65 | 70 | 75 |
| 4A-I | 45 | 50 | 55 | 60 | 60 | 65 | 70 |
| 5A-II | 40 | 45 | 50 | 55 | 60 | 60 | 65 |
| 5A-I | 35 | 40 | 45 | 50 | 55 | 60 | 60 |

Team Tennis – 14 game max

| Victory Points Matrix | | | | | | | |
|-----------------------|-----------------|----|----|-------|------|-------|------|
| Your Class | Opponents Class | | | | | | |
| | 1A | 2A | 3A | 4A-II | 4A-I | 5A-II | 5A-I |
| 1A | 70 | 75 | 80 | 85 | 90 | 95 | 100 |
| 2A | 70 | 70 | 75 | 80 | 85 | 90 | 95 |
| 3A | 65 | 70 | 70 | 75 | 80 | 85 | 90 |
| 4A-II | 60 | 65 | 70 | 70 | 75 | 80 | 85 |
| 4A-I | 55 | 60 | 65 | 70 | 70 | 75 | 80 |
| 5A-II | 50 | 55 | 60 | 65 | 70 | 70 | 75 |
| 5A-I | 45 | 50 | 55 | 60 | 65 | 70 | 70 |

Volleyball (Girls) – 17 game max

| Victory Points Matrix | | | | | | | |
|-----------------------|-----------------|----|----|-------|------|-------|------|
| Your Class | Opponents Class | | | | | | |
| | 1A | 2A | 3A | 4A-II | 4A-I | 5A-II | 5A-I |
| 1A | 85 | 90 | 95 | 100 | 105 | 110 | 115 |
| 2A | 85 | 85 | 90 | 95 | 100 | 105 | 110 |
| 3A | 80 | 85 | 85 | 90 | 95 | 100 | 105 |
| 4A-II | 75 | 80 | 85 | 85 | 90 | 95 | 100 |
| 4A-I | 70 | 75 | 80 | 85 | 85 | 90 | 95 |
| 5A-II | 65 | 70 | 75 | 80 | 85 | 85 | 90 |
| 5A-I | 60 | 65 | 70 | 75 | 80 | 85 | 85 |

Opponent Victory Points: Opponent victory points are earned based upon the number of victories of your opponents. Each victory is valued based upon the matrix system which compares the classification of each participating team. The opponent victory points are added together for all qualifying games. Opponents victory points are awarded for all games played up to the maximum number of games allowed per AIA Bylaws. The matrix shown here gives values for opponent victory points (the left column would be your opponent’s classification, and the column across the top would be their opponent).

| Opponent Victory Points Matrix | | | | | | | |
|--------------------------------|-----------------------|-----|-----|-------|------|-------|------|
| Opponents Class | Their Opponents Class | | | | | | |
| | 1A | 2A | 3A | 4A-II | 4A-I | 5A-II | 5A-I |
| 1A | 5.0 | 5.0 | 5.5 | 6.0 | 6.5 | 7.0 | 7.5 |
| 2A | 5.0 | 5.0 | 5.0 | 5.5 | 6.0 | 6.5 | 7.0 |
| 3A | 4.5 | 5.0 | 5.0 | 5.0 | 5.5 | 6.0 | 6.5 |
| 4A-II | 4.0 | 4.5 | 5.0 | 5.0 | 5.0 | 5.5 | 6.0 |
| 4A-I | 3.5 | 4.0 | 4.5 | 5.0 | 5.0 | 5.0 | 5.5 |
| 5A-II | 3.0 | 3.5 | 4.0 | 4.5 | 5.0 | 5.0 | 5.0 |
| 5A-I | 2.5 | 3.0 | 3.5 | 4.0 | 4.5 | 5.0 | 5.0 |

Team Sports Not Utilizing the Matrix Points System

Badminton – 14 game max

Victory Points: 70 for a win, regardless of the classification of the opponent

Bonus Points: 5 points for each opponent victory, regardless of the classification

Football – 10 game max (if not using matrix)

Victory Points: 50 for a win, regardless of the classification of the opponent

Bonus Points: 5 points for each opponent victory, regardless of the classification

Volleyball (Boys) – 17 game max

Victory Points: 85 for a win, regardless of the classification of the opponent

Bonus Points: 5 points for each opponent victory, regardless of the classification

Non-counting games: All conference games in the regular season (excluding invitational and regional tournaments) will count up to the max number in the AIA Bylaws.

- A non-AIA member school may be accepted as a qualifying opponent to meet the minimum game requirements if no AIA member school can be scheduled.
 - These opponents must be approved by the Conference Executive Committee and will be aligned as an AIA member based upon their current enrollment. The AIA member school is required to provide the necessary information on enrollment, and wins and losses for these approved schools.
- When a team has scheduled *more than* the maximum number of allowable games, the team must identify the non-counting game(s) before the season of competition.
 - The non-counting game would be the game that was scheduled to help another AIA member school fill their schedule.

Ties: All games must use the conference/sport determined method for resolving ties and completing games. If a game cannot be resolved, each team will receive one-half of the Victory point value, and bonus points will be distributed as half of the point total to their opponents.

Forfeits: Forfeited games will result in Victory and Bonus points being awarded based upon the result of the forfeit.

Cancelled games: Cancelled games will result in no Victory points being awarded and the game removed from each team's qualifying games. Bonus points will be awarded as half of the value to each team.

February 7, 2008

**5A CONFERENCE
STATE TOURNAMENT ROTATION**

| SPORT | 09-10 | 10-11 |
|----------------------|--------------|--------------|
| Badminton | A.I.A. | A.I.A. |
| Baseball | A.I.A. | A.I.A. |
| Basketball | A.I.A. | A.I.A. |
| Cross Country | A.I.A. | A.I.A. |
| Football | A.I.A. | A.I.A. |
| Golf-B. | A.I.A. | A.I.A. |
| Golf-G. | A.I.A. | A.I.A. |
| Soccer | A.I.A. | A.I.A. |
| Softball | A.I.A. | A.I.A. |
| Swimming | A.I.A. | A.I.A. |
| Tennis | A.I.A. | A.I.A. |
| Track | A.I.A. | A.I.A. |
| Volleyball-B. | A.I.A. | A.I.A. |
| Volleyball-G. | A.I.A. | A.I.A. |
| Wrestling | A.I.A. | A.I.A. |

Handbook/5A State Tournament Rotation 8/3/2009

**4A/5A CONFERENCE
REQUEST FOR SANCTION OF TOURNAMENT ACTIVITIES**

PURPOSE OF FORM: This form is to be used to request sanctioning for a tournament when you elect to host an activity. **NOTE:** Use a separate form for each tournament. Invitational tournaments must have 4A/5A Executive Board approval. **Tournament commitments are for two years.**

DIRECTIONS FOR SUBMISSION OF FORM: Complete and return this form along with the tournament format to your Region chairperson. The format will be used to determine whether tournament games will be included in the calculation of power rankings. If the activity is approved or denied by the 4A/5A Conference Executive Board, the signed form will be forwarded to you by your Region chairperson.

Date Submitted: _____

Host School _____

School Address: _____

School Phone: _____

Submitted by: _____

Administrator Name/Title

Signature

Sport/Activity for which sanction is being sought: _____

I hereby apply for sanction of the following event date(s):

Month/Day/Year

Event Name

Event Site

1. **Tournament bracket/format must be submitted.**
2. Entry fees, if any \$ _____
3. Penalties against a school shall be assessed if a school does not meet a 2-year commitment.
4. A school may not leave a tournament to enter another without conference approval.
5. Submit a list of schools to be invited.
6. A school may appeal their commitment to the tournament or hosting of by appearing before the 4A/5A Conference Executive Board.

This tournament/activity is APPROVED _____ DENIED _____ for the 2-year block of 2009-2011.

4A/5A Conference President

Date

SPORTS ADVISORY REPRESENTATIVE ROLE DESCRIPTION

1. Call a pre-season meeting of all coaches in Region.
2. Before meeting, call Chair of the Advisory representatives and get agenda items (i.e., proposed rule changes).
3. At meeting discuss:
 - a. National rule changes
 - b. A.I.A. rules
 - c. 5A rules
 - d. Suggestions for rule changes
 - e. Requirements for state invitational formats
 - f. Process for choosing All-Region Teams
 - g. Proposed A.I.A. rule change
 - h. Scheduling
4. Get proposals in writing out to all Region Coaches and Athletic Directors. Tally votes and send them to the Coach Sports Rep. who will take to Sports Representative Sports Liaison.
5. Send out minutes of your meeting to all coaches.
6. Call end-of-season meeting to pick All-Region Teams, evaluate the season, and vote for Coach of the Year. Go over Region Tournament information. Bring up any concerns.
7. Attend end of year state tournament seeding meeting. Verify records for teams in your region.
8. If you are the Chairperson of the Sports Advisory Committee, you must gather all items to be voted on at Legislative Council. You contact all the Region schools' Sport Advisory Committee members, tally the votes and send to the 5A Sports Liaison.



5A COACHES' ADVISORY COMMITTEE GUIDELINES

1. Sport: Boys or Girls (circle one)

2. Region:

3. Proposal:
(title)

4. Questionnaires:

Number sent:

Number Returned:

% of Responses:

5. Responses: Yes_____ No_____ No Opinion_____

6. Proposals should be listed separately and the rationale given directly under each proposal.
(A proposal is a change to the current 5A/A.I.A. Sports Bylaws.)

7. Recommendations may also be listed with rationale. (A recommendation is a suggestion that would **NOT** need legislative change.)

Submitted by: Date:
(Advisory Committee Member)

EARL McCULLAR AWARD

Criteria: Points for Championships

(Circle Points & Total)

| | STATE | | REGION | |
|----------------------|--------------|-----------|---------------|-----------|
| | CHAMPIONSHIP | RUNNER-UP | CHAMPIONSHIP | RUNNER-UP |
| FALL SPORTS | | | | |
| BADMINTON | 20 | 15 | 10 | 5 |
| CROSS COUNTRY-BOYS | 20 | 15 | 10 | 5 |
| CROSS COUNTRY-GIRLS | 20 | 15 | 10 | 5 |
| FOOTBALL | 20 | 15 | 10 | 5 |
| GOLF-BOYS | 20 | 15 | 10 | 5 |
| GOLF-GIRLS | 20 | 15 | 10 | 5 |
| SWIMMING-BOYS | 20 | 15 | 10 | 5 |
| SWIMMING-GIRLS | 20 | 15 | 10 | 5 |
| VOLLEYBALL-GIRLS | 20 | 15 | 10 | 5 |
| | | | | |
| WINTER SPORTS | | | | |
| BASKETBALL-BOYS | 20 | 15 | 10 | 5 |
| BASKETBALL-GIRLS | 20 | 15 | 10 | 5 |
| SOCCER-BOYS | 20 | 15 | 10 | 5 |
| SOCCER-GIRLS | 20 | 15 | 10 | 5 |
| WRESTLING | 20 | 15 | 10 | 5 |
| | | | | |
| SPRING SPORTS | | | | |
| BASEBALL | 20 | 15 | 10 | 5 |
| SOFTBALL | 20 | 15 | 10 | 5 |
| TENNIS-BOYS | 20 | 15 | 10 | 5 |
| TENNIS-GIRLS | 20 | 15 | 10 | 5 |
| TRACK-BOYS | 20 | 15 | 10 | 5 |
| TRACK-GIRLS | 20 | 15 | 10 | 5 |
| VOLLEYBALL-BOYS | 20 | 15 | 10 | 5 |

SCHOOL _____ TOTAL POINTS _____

ADMINISTRATOR SIGNATURE _____

Criteria for Selection of Honorees

R.E. McCullar Award:

1. The McCullar Award will be provided for 5A membership schools.
2. Award points will be recognized for sports that have been approved by the A.I.A.
3. In case of a tie in any category, duplicate points will be awarded.
4. **Fall and Winter results from current year and Spring results from previous year are used.**

NOTE: 50% of the 5A Conference schools must offer a given sport before the sport will be considered for the McCullar Award.

BADMINTON

SCHEDULE

The Region master schedule may include cross-region and non-conference competition.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board.
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

GAME LIMITS

A school may schedule a maximum of sixteen (16) varsity games, including one (1) invitational.
A school may schedule fourteen (14) junior.

ENTRIES IN REGIONAL TOURNAMENTS

- A. The Region tournament will be single elimination.
- B. The State Individual tournament will be double elimination.

5A SPECIAL RULES

A. Regional Tournament Organization

1. Seeding and Draw Procedures—The seeding for 1-8 will be as follows:
 - #1 will go at the top of the draw
 - #2 at the bottom
 - #3 in the same half as #2 is placed where they do not meet until quarterfinals
 - #4 in the same half as #1 and placed where they do not meet until quarterfinals
 - #5 placed opposite #4 where they do not meet until the round before quarterfinals
 - #6 placed opposite #3 where they do not meet until the round before quarterfinals
 - #7 placed opposite #2 where they do not meet until the round before quarterfinals
 - #8 placed opposite #1 where they do not meet until the round before quarterfinalsRemaining positions are drawn at random from a group of paper slips, each bearing the name of the school and player's name. Each schools two entries will be separated into the upper and lower brackets during the random draw.
2. Substitution
May take place in Regional play up to the player's first match, provided the substitute player has not currently been placed in another position in the Regional Tournament

3. Officials

An official will be present throughout the entire Regional Tournament and act as a roving official as needed. The semi-final and final matches shall have Officials to call the matches and shall be paid accordingly.

4. Scheduling

- a. Rest period between matches shall be 15 minutes. Split matches five minutes.
- b. Scheduling of single and double matches shall be concurrently.

5. State Tournament Substitutions

- a. Should a Regional qualified singles entry be unable to participate in the State Tournament, the next best player from that school will be inserted into the tournament in place of that player.
- b. Should a Regional qualified doubles player not be able to participate, the coach may substitute another player who has not qualified currently in a Regional.

REGION PLACEMENT

| Fiesta (7) | East Valley (7) | Metro (8) | Desert Valley (7) |
|-------------------|------------------------|------------------|--------------------------|
| Basha | Desert Ridge | Carl Hayden | Alhambra |
| Chandler | Dobson | Cesar Chavez | Central |
| Perry | Mesa | Corona del Sol | Chaparral |
| Gilbert | Mountain View | Desert Vista | Desert Mountain |
| Hamilton | Red Mountain | Millennium | Horizon |
| Highland | Westwood | South Mountain | North Canyon |
| Mesquite | Skyline | Trevor Browne | Xavier |
| | | Mountain Pointe | |

12/4/2008

BADMINTON 5A REGIONAL TEAM CHAMPIONSHIPS

The Regional Team Champion and Runner-up will be determined by the season record. You play everyone once in your Region.

CRITERIA FOR REGIONAL TEAM CHAMPIONS AND RUNNER-UP

- 1. Region win/loss record.
- 2. Head to head results if two teams are tied.
- 3. Power Ratings.
- 4. If three teams are tied, look only at their head to head matches and add the wins of the dual singles and doubles of all three teams.
- 5. If two teams are still tied on wins, then go back to head to head contest.

5A STATE QUALIFYING FORMULA

Team Tournament-Two teams from each Region automatically qualify for the state tournament through regular season standings. The next 8 highest ranked teams according to power ratings also qualify. Seeding is based on power ratings.

Individual Tournament-Top 4 singles and doubles teams from the Region Tournament shall advance to the state tournament.

STATE TOURNAMENT SEEDING TIEBREAKING PROCEDURES

1. The results of Head to Head competition in games that count toward Power Points.
2. The Best Over-All Record in games that count toward Power Points.
3. Region Champions
4. A Coin Flip if there is a Tie for any seed from #1 through #15.
5. 16th Seed: Best record between common **Division** opponents of the tied teams using only games that count toward Power Points and utilizing the final Regular Season Power Points Ranking from the #1 rated team to the last rated team, i.e., the results of the contests between the tied teams and the #1 seed, etc. If neither team played the #1 seed, or both won/loss to the #1 seed, then the results with the #2 seed will be checked, etc. through the last rated team. A 2-0 record against a common opponent would beat a 0-1 record.
6. 16th Seed: If neither team played a common opponent as outlined in #5 above there shall be a playoff between the tied teams as outline below:.

1/2008

Badminton

1. Two tied teams for one seed:
 - a. Regulation Match
 - b. Coin Flip to determine site and home team. **Exception:** Neutral Site for games involving Travel Schools and game between Kingman and Tucson Schools.
 - c. The winner will qualify for the 16th seed
2. Three teams for one seed:
 - a. Regulation Match
 - b. Same as b. above
 - c. A blind draw to determine Bye team
 - d. The other two teams will play a mini-game as outlined above.
 - e. The loser of game one is eliminated and the winner plays a Regulation Match against the Bye team for the 16th seed.
3. Three team for two seeds:
 - a. Same as above
 - b. Same as above
 - c. Same as above
 - d. The winner of game one qualifies for one of the two seeds. The loser will play the bye team for the other of the two seeds.
 - e. The loser of the second game is eliminated and the winner of game two qualifies for the other seed.
 - f. Final seeding of the two qualifying teams will be determined utilizing Steps 1 through 4 of the State Tie-Breaking Procedures above.

BASEBALL

SCHEDULES

Each Region will develop a region schedule from within the region. The Region chairpersons from each region will then finalize all schedules to ensure that each 5A Conference school's scheduling needs are met.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

GAME LIMITS

- A. A school may schedule a maximum of twenty (20) varsity games, including two (2) invitationals which shall count as one game each. A school may schedule a maximum of nineteen (19) junior varsity and nineteen (19) freshman games.
- B. Regional qualifying tournaments and state tournament games are not included in the game limit.
- C. Varsity allowed one scrimmage.

STATE BASEBALL TOURNAMENT

- A. The State Baseball Tournament will be a double elimination Tournament.
- B. The top seeded team shall be the home team throughout the State Tournament including the first round game. (9/2006)

5A STATE QUALIFYING FORMULA

Sixteen (16) teams qualify for DI and DII State Tournament. Region Champions automatically qualify, all others are determined by power points or power ratings. Region Champions shall be determined by regular season standings or region tournament. If a Region Tournament is held the Region Tournament Champion shall be the Automatic Qualifier. Regions must declare their method of determining the Region Champion by the beginning of the school year.

STATE TOURNAMENT SEEDING TIEBREAKING PROCEDURES

1. The results of Head to Head competition in games that count toward Power Points.
2. The Best Over-All Record in games that count toward Power Points.
3. Region Champions
4. A Coin Flip if there is a Tie for any seed from #1 through #15.
5. 16th Seed: Best record between common **Division** opponents of the tied teams using only games that count toward Power Points and utilizing the final Regular Season Power Points Ranking from the #1 rated team to the last rated team, i.e., the results of the contests between the tied teams and the #1 seed, etc. If neither team played the #1 seed, or both won/loss to the #1 seed, then the results with the #2 seed will be checked, etc. through the last rated team. A 2-0 record against a common opponent would beat a 0-1 record.
6. 16th Seed: If neither team played a common opponent as outlined in #5 above there shall be a playoff between the tied teams as outline below:.

1/2008

Baseball

1. Two tied teams for one seed:
 - a. Seven Inning Game
 - b. Coin Flip to determine site and home team. **Exception:** Neutral Site for games involving Travel Schools and game between Kingman and Tucson Schools.
 - c. The winner will qualify for the 16th seed.
2. Three teams for one seed:
 - a. Five Inning Game
 - b. Same as b. above
 - c. A blind draw to determine Bye team
 - d. The other two teams will play a 5 inning game.
 - e. The loser of game one is eliminated and the winner plays against the Bye team for the 16th seed.
3. Three team for two seeds:
 - a. Same as above
 - b. Same as above
 - c. Same as above
 - d. The winner of game one qualifies for one of the two seeds. The loser will play the bye team for the other of the two seeds.
 - e. The loser of the second game is eliminated and the winner of game two qualifies for the other seed.
 - f. Final seeding of the two qualifying teams will be determined utilizing Steps 1 through 4 of the State Tie-Breaking Procedures above.

BASKETBALL

SCHEDULES

Each Region will develop a region schedule from within the region. The Region Chairpersons will then finalize all schedules to ensure that each 5A Conference School's scheduling needs are met.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

GAMES LIMITS

- A. A school may schedule a maximum of twenty (20) varsity games, including two (2) invitationals which shall count as one game each. A school may schedule nineteen (19) junior varsity and eighteen (18) freshman games.
- B. Regional qualifying tournaments and state tournament games are not included in game limits.
- C. Varsity allowed one scrimmage.

5A CONFERENCE BASKETBALL PLAY-OFF SYSTEM

- A. First and Second Round games shall be played at the site of the highest seed. (9/2006)
- B. Third Round (Semi-final and Final) games will be played at a site determined by the A.I.A. Home team is determined by highest seed.
- C. A.I.A. will have final authority on selection of state tournament sites.

5A STATE QUALIFYING FORMULA

Sixteen (16) teams qualify for DI and DII State Tournament. Region champions automatically qualify, all others are determined by power points or power ratings. Region Champions shall be determined by regular season standings or region tournament. If a Region Tournament is held the Region Tournament Champion shall be the Automatic Qualifier. Regions must declare their method of determining the Region Champion by the beginning of the school year.

STATE TOURNAMENT SEEDING TIEBREAKING PROCEDURES

1. The results of Head to Head competition in games that count toward Power Points.
2. The Best Over-All Record in games that count toward Power Points.
3. Region Champions
4. A Coin Flip if there is a Tie for any seed from #1 through #15.
5. 16th Seed: Best record between common **Division** opponents of the tied teams using only games that count toward Power Points and utilizing the final Regular Season Power Points Ranking from the #1 rated team to the last rated team, i.e., the results of the contests between the tied teams and the #1 seed, etc. If neither team played the #1 seed or both won/loss to the #1 seed, then the results with the #2 seed will be checked, etc. through the last rated team. A 2-0 record against a common opponent would beat a 0-1 record.
6. 16th Seed: If neither team played a common opponent as outlined in #5 above there shall be a playoff between the tied teams as outline below:

1/2008

Basketball

1. Two tied teams for one seed:
 - a. Regulation Match
 - b. Coin Flip to determine site and home team. **Exception:** Neutral Site for games involving Travel Schools and game between Kingman and Tucson Schools.
 - c. The winner will qualify for the 16th seed
2. Three teams for one seed:
 - a. Regulation Match
 - b. Same as b. above
 - c. A blind draw to determine Bye team
 - d. The other two teams will play a mini-game as outlined above.
 - e. The loser of game one is eliminated and the winner plays a Regulation Match against the Bye team for the 16th seed.
3. Three team for two seeds:
 - a. Same as above
 - b. Same as above
 - c. Same as above
 - d. The winner of game one qualifies for one of the two seeds. The loser will play the bye team for the other of the two seeds.
 - e. The loser of the second game is eliminated and the winner of game two qualifies for the other seed.
 - f. Final seeding of the two qualifying teams will be determined utilizing Steps 1 through 4 of the State Tie-Breaking Procedures above.

CROSS COUNTRY

SCHEDULES

Each Region will develop a region schedule from within the region. The Region Chairperson from each region will then finalize all schedules to ensure that each 5A Conference school's scheduling needs are met.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

GAME LIMITS

- A. A school may schedule a maximum of twelve (12) meets including unlimited invitationals.
- B. Region and state tournament meets are not included in the game limit.
- C. A team will consist of at least five, but no more than seven runners in uniform.
- D. No meets will be run in the afternoon in September. Meets may be run in the morning and on weekends. (**Exception:** Regions may request from the 5A Executive Board an exemption for scheduling purposes.) 1/2006

5A STATE QUALIFYING FORMULA

**5A CONFERENCE
STATE CROSS-COUNTRY
QUALIFICATION STANDARD
(Average Time last 4 years 125th place)**

The individual needs to run this time or better ONCE at an AIA Sanctioned Invitational, City, District or Region Meet.

| | | Sea Level - 2, 999 ft | 3000 – 3999 | 4000-4999 | 5000 + |
|-------------------------|-----------------|-----------------------|--------------|--------------|--------------|
| | Distance | | | | |
| 5 A Div II GIRLS | 4800m | 24:47 | 25:02 | 25:17 | 25:32 |
| | 5000m | 25:47 | 26:02 | 26:17 | 26:32 |
| | 5200m | 26:47 | 27:02 | 27:17 | 27:32 |
| 5 A Div I GIRLS | 4800m | 23:49 | 24:04 | 24:19 | 24:34 |
| | 5000m | 24:49 | 25:04 | 25:19 | 25:34 |
| | 5200m | 25:49 | 26:04 | 26:19 | 26:34 |
| 5 A Div II BOYS | 4800m | 19:32 | 19:47 | 20:02 | 20:17 |
| | 5000m | 20:17 | 20:32 | 20:47 | 21:02 |
| | 5200m | 21:02 | 21:17 | 21:32 | 21:47 |
| 5 A Div I BOYS | 4800m | 18:27 | 18:42 | 18:57 | 19:12 |
| | 5000m | 19:12 | 19:27 | 19:42 | 19:57 |
| | 5200m | 19:57 | 20:12 | 20:27 | 20:42 |

If five (5) runners (minimum) from a school qualify then the school is eligible to compete for the team championship and may bring a full team (7).

NOTE: Each school shall be limited to a maximum of seven (7) runners at the state meet regardless of the number of outside qualifiers (NFHS rule 9-5).

MEET _____ DATE _____

HOST SCHOOL _____

ALTITUDE _____ COURSE DISTANCE _____

ATHLETE _____ SCHOOL _____

OFFICAL TIME _____

MEET DIRECTOR _____

Please fax: to Dean Visser @ 602-385-3781 or email: dvisser@aiaonline.org

FOOTBALL

SCHEDULES

Each Region will develop a region schedule from within the region. The Region Chairperson from each region will then finalize all schedules to ensure that each 5A Conference school's scheduling needs are met.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

GAME LIMITS

- A. A school may schedule a maximum of ten (10) varsity games. A school may schedule nine (9) junior varsity and nine (9) freshman games.
- B. Varsity allowed one scrimmage.

5A CONFERENCE FOOTBALL PLAY-OFF SYSTEM

1. Sixteen teams will qualify for the 5A Division 1 and 2 State Tournament.
2. Teams will be selected based upon the following criteria:
 - A. Region champions will automatically qualify.
 - B. The next highest Power Indexes will complete the field.
3. Seeding for the Tournament will be as follows:

All sixteen (16) teams will be seeded based upon Power Index Points.
4. The home team for the first round of the State Playoffs shall be the team with the highest power point total. In case of a tie, the team with the best overall record shall be the host team. (Approved 1/2006)
5. The National Federation 10-yard overtime procedure will be used to resolve a tie game.

POINT CALCULATION

1. Fifty (50) victory points will be awarded for each 5A win.
2. Five (5) bonus points will be awarded for each win of all your 5A opponents, Regardless of classification.
3. Use the following formula to calculate 5A Power Index

Sum (5A Victory points) + Sum (5A Bonus Points)

_____ = **Power Index**

Total number of 5A games played

OTHER INFORMATION

1. Teams must play a minimum of eight (8) 5A games or their equivalent.
2. In the event of special circumstances, a school may petition the 5A Executive Board to declare a 5A equivalent in order to be eligible for the playoff. (In order to meet 8 football game requirement).
3. Out of state schools will be assigned classification based upon Arizona criteria for enrollment.
4. Varsity games only will be eligible to receive victory points. Bonus points will include all games played, with a maximum of ten (10) games. **All Region games must be counted.** In the event of eleven (11) games, the school must declare the non-counted game prior to the season of competition.
5. Forfeit games will result in victory and bonus points for all teams being awarded based on the result of the forfeit. Changes will not be made after 10:00 a.m. on the Saturday following the last regular season game.
6. Changes in the qualifying teams will not be made after noon on Monday following the last regular season game. In the event of a change, the next highest point total team, #17, will be inserted in the vacated spot. The highest seeded team will be granted a home game.

DETERMINATION OF REGION CHAMPION

The following criteria will be used to determine Region Champion:

1. Region record
2. Head-to-Head competition, record among tied teams
3. Power Index

4. Bonus Points

5. Coin Flip

Once a team has been clearly selected based upon one criterion, it is not necessary to continue.

NOTE: All records must be submitted by 8:00 a.m. on Saturday following the last A.I.A. scheduled game.

TIE-BREAKER FOR SEEDING PURPOSES

The following criteria will be used to determine at large qualifiers:

1. Head-to-Head competition
2. Overall Record
3. Region Champion
4. Record vs. Your Region Champion 12/14/2006
5. Bonus Points
6. Team whose Region qualifiers have the highest total power points.
7. Football Advisory Committee decision.

PLAYOFF LOCATIONS

The following criteria will be used to determine playoff sites:

1. Round One – Home Team-Top Seeded Team or if tied the team with best over all record
2. Round Two – Home Team-Top Seeded Team
3. Round Three (Semi-Finals)-Neutral site selected by Region Chair of highest seeded team
4. Round Four (Championship)-Selected by A.I.A.
5. The A.I.A. will have the final authority on selection of state tournament sites.

5A STATE QUALIFYING FORMULA

Sixteen (16) teams qualify for DI and DII State Tournaments. Region Champions automatically qualify, all others are determined by power points or power ratings. Region Champions shall be determined by regular season standings.

Golf

GAME LIMITS

A school may schedule a maximum of fourteen (14) varsity matches including up to five (5) invitational tournaments. One of the invitational tournaments may be a two day 36 hole tournament if Saturday is one of the days.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

RULES

- A. All competitions will be conducted as prescribed in A.I.A. Bylaws.
** 2007 Season Rule Change:
AIA 24.9.2.8.3 Exception: 5A Conference – Coaching will be permitted as per USGA Rules of Golf, Rule 8. Each 5A team may have one designated coach per match/tournament. Coaches may not be on the greens or in the bunkers.
- B. All team members shall wear proper attire. Proper attire is defined as the current dress code found in the current handbook of the Junior Golf Association of Arizona (JGAA.org)

All team members shall wear proper attire that includes:

- Belts on boys, on girls only if belt loops are present
- Hats worn properly (bills forward)
- Sleeves and collars on boys' shirts (Mock golf shirts are acceptable)
- Collared shirts on girls (Sleeveless and Mock golf shirts are acceptable)
- Capri pants and Skorts on girls that are appropriate and acceptable for golf
- Shorts must be No shorter than a dollar bill length from the top of the knee
- Boys' shorts must NOT be lower than the bottom of the knee.
- Girls shirts not to rise above the belt line at any time during the golf swing
- Shorts or pants cannot have more than four (4) pockets
- Spike less golf shoes or tennis shoes only (Shoes must be worn at all times)

All clothing must be worn in a neat and respectable way.

Improper attire includes, but is not limited to:

- | | | |
|------------------|-----------------|-----------------------------|
| -- Jeans | -- Sweats | -- Shirts not tucked in |
| -- Spandex | -- Cut-offs | -- Earrings on boys |
| -- Tee Shirts | -- Tank tops | -- Caps worn backwards |
| -- Tennis shorts | -- Halter tops | -- Cargo shorts or pants |
| -- Bathing suits | -- Short shorts | -- Excessively baggy shorts |

** Please note that the tournament director has the right to deem other attire to be improper even if it does not appear in the above list.

- C. Coaches' responsibilities and duties for each competition will be determined by the Games Committee for that event.
- D. Spectators will be allowed during the competition if approved by the golf course management and the games committee. At Regional, Super Regional and State Tournaments, the Games Committee will monitor spectator's conduct. During interschool competitions, the coaches will monitor spectators.
- E. A match will consist of 5 scores for Boys and 4 scores for girls.

RULES FOR REGIONAL TOURNAMENTS

- A. The State Qualifying Tournament will be conducted under the same rules as the State Tournament using A.I.A. Bylaws. (Tie-breaking procedures shall be the same.) (In reference to A.I.A. policy 24.9.4 Practice on Site. Practice will be defined as (playing the course, walking the course and or the use of the practice facilities including the range, chipping and the putting green.) A player or team that violates Rule 24.9.4 will be subject to disqualification.)
- B. The Tournament Director (the administrator in charge of the event) shall be the Chairperson of the Games Committee.
- C. The golf representative from each Region will be on the Games Committee for his/her Region.
- D. The Tournament Games Committee shall:
 - 1. Determine the site for the tournament.
 - 2. Make pairings and determine procedures for keeping score.
 - 3. Assign duties for coaches during the tournament.
 - 4. Determine the responsibility for on course rules decisions.
 - 5. Determine any adjustments (local rules), which are necessary to conduct the tournament fairly and prepare an information sheet explaining these changes as well as each players' responsibilities during the tournament.

6. When a school does not enter a team or is unable to return four eighteen hole scores each day, it may enter or continue play with a minimum of one or a maximum of three individuals to compete for the low medalist. It is the responsibility of the team and the coach to have an eligible player report for each of their teams assigned starting times. When an assigned starting time is not used, it is forfeited.
7. Each school may enter one team consisting of a minimum of four or a maximum of five players. When a school does not enter a team, it may enter a minimum of one or a maximum of three individuals to compete for the low medalist.
8. There is no stipulation that the same players participate each day. Only those players who complete 36 holes of competition are eligible for individual awards.
9. The Boys and Girls teams will qualify for the state tournament according to the following formulas stated.

BOYS SUPER REGIONAL QUALIFYING TO STATE

Teams will be separated into Division 1 and Division 2.

Each division will follow the following Formula.

1. All regions will be blind drawn into 2 Super Regional Tournaments. The sports advisory chair and an administrative witness (A.I.A.) will draw the teams.
2. The blind draw will take place at the earliest possible time. There will be a different draw for each year of the current two-year block. The draws will be held consecutively.
3. The Super Regional sites will be determined after the draw according to logistics of the teams that are selected in each Super Regional to minimize travel expenses. **The A.I.A. will determine the sites.**
4. Each Super Regional will qualify the top 7 teams and 5 individuals not on those teams for the State Tournament. Tournament size: 14 Teams and 10 Individuals for a total of 80 players per Division. All individuals must meet a qualifying standard of a two day total of 168 or below to qualify for state.

2009 Season Division 1

Super Regional #1

Site – Maryvale Golf Course

- 1 Casa Grande
- 2 Desert Ridge
- 3 Dobson
- 4 Hamilton
- 5 Highland
- 6 Maryvale
- 7 Mesa
- 8 Mesquite
- 9 Mountain Ridge
- 10 North
- 11 North Canyon
- 12 Red Mountain
- 13 Skyline
- 14 Tucson
- 15 Westwood

2009 Season Division 2

Super Regional #1

Site – Aguila Golf Course

- 1 Boulder Creek
- 2 Camelback
- 3 Central
- 4 Cibola
- 5 Desert Mountain
- 6 Ironwood
- 7 Ironwood Ridge
- 8 La Joya
- 9 Lake Havasu
- 10 Marcos de Niza
- 11 Mountain View Marana
- 12 Perry
- 13 SD O'Connor
- 14 Tolleson
- 15 Willow Canyon
16. Yuma

2009 Season Division 1

Super Regional #2

Site – Maryvale Golf Course

- 1 Alhambra
- 2 Basha
- 3 Brophy
- 4 Buena
- 5 Cesar Chavez
- 6 Chandler
- 7 Corona del Sol
- 8 Desert Vista
- 9 Gilbert
- 10 Kofa
- 11 Mountain Pointe
- 12 Mountain View - Mesa
- 13 Saint Mary's
- 14 Salpointe Catholic
- 15 Trevor Browne

2009 Season Division 2

Super Regional #2

Site – Aguila Golf Course

- 1 Barry Goldwater
- 2 Carl Hayden
- 3 Centennial
- 4 Chaparral
- 5 Deer Valley
- 6 Fairfax
- 7 Gila Ridge
- 8 Horizon
- 9 Kingman
- 10 Millennium
- 11 Pinnacle
- 12 Rincon
- 13 South Mountain
14. Sunnyside
15. Valley Vista
16. Westview

GIRLS SUPER REGIONAL QUALIFYING TO STATE

Teams will be separated into Division 1 and Division 2.

Each Division will qualify according to the following Formula.

1. Each Division will be divided into 3 Super Regional sites.

2. The top 6 finishing teams from the previous year's State Championship will be placed into the 3 Super Regionals according to their finish at the State Championship.

3. The rest of the field will be randomly drawn into the 3 Super Regionals. Any school that did not field a team for the previous year will be added to a Super Regional upon confirmation that they will field a team during the current year. The AIA will place any added team into the correct Super Regional to level the field.

Teams will qualify according to the following formula.

The number qualifying for State in an:

QUALIFYING FORMULA

11 Team Super Regional: 5 teams qualify + 4 individuals

10 Team Super Regional 5 teams qualify + 2 individuals

9 Team Super Regional 4 teams qualify + 4 individuals

All Individuals must meet a qualifying standard of a Two day total of 200 or below to qualify for state.

| 2009 Season – Division 1 Super Regional #1 Site: Ahwatukee CC | 2009 Season – Division 1 Super Regional #2 Site: Ken McDonald GC | 2009 Season – Division 1 Super Regional #3 Site: Lone Tree GC |
|---|--|---|
| Xavier | Hamilton | Corona del Sol |
| Mesquite | Mountain Pointe | Desert Vista |
| Mountain View Mesa | Red Mountain | Dobson |
| Basha | Chandler | Gilbert |
| Skyline | Westwood | Tucson |
| Desert Ridge | Salpointe | Highland |
| Buena | Kofa | Alhambra |
| North Canyon | Mesa | North |
| Mountain Ridge | Cesar Chavez | Casa Grande |
| Trevor Browne | | |
| St. Mary's | | |

| 2009 Season – Division 2 Super Regional #2 Site: Dobson Ranch GC | 2009 Season – Division 2 Super Regional #2 Site: Silver Bell GC | 2009 Season – Division 2 Super Regional #3 Site: Encanto GC |
|--|---|---|
| Marcos de Niza | Mountain View Marana | Horizon |
| Barry Goldwater | Ironwood Ridge | Rincon |
| Lake Havasu | Willow Canyon | Valley Vista |
| Central | Deer Valley | SD O'Connor |
| Chaparral | Gila Ridge | Boulder Creek |
| Sunnyside | Ironwood | Kingman |
| Millennium | Cibola | Centennial |
| Desert Mountain | Westview | Betty Fairfax |
| Tolleson | Lajoya | Pinnacle |
| | | Yuma |

5/2009

SOCCER

SCHEDULES

Each Region will develop a Region schedule from within the Region. The Region chairpersons from each Region will then finalize all schedules to ensure that each 5A Conference school's scheduling needs are met.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

GAME LIMITS

- A. A school may schedule a maximum of fourteen (14) varsity games which includes two (2) invitational tournaments. A school may schedule twelve (12) junior varsity and twelve (12) freshman games.
- B. Regional qualifying tournaments and state tournament games are not included in the game limit.
- C. The Varsity is allowed one scrimmage.

STATE TOURNAMENT

The highest seeded team shall be the home team throughout the State Tournament including the first round game. (9/2006)

GAME TIE BREAKING PROCEDURES - VARSITY ONLY

All varsity regular season and state playoff games that are tied after the two forty (40) minute halves and two (2) ten minute overtime periods shall be decided utilizing penalty kicks as outline in Article 25 of the A.I.A. Handbook, Procedures to Determine the Winner of a Match.

The State Championship game, if tied after the two forty (40) minute halves and two ten (10) minute periods shall be decided by playing no more than two five (5) minute sudden victory overtime periods. If a tie still exists, penalty kicks will be utilized as per Article 25 of the A.I.A. Handbook, Procedures to Determine the Winner of a Match.

Junior Varsity and freshman games that are tied at the end of the two forty minutes halves shall remain a tie.

5A STATE QUALIFYING FORMULA

Sixteen (16) teams qualify for DI and DII State Tournaments. Region Champions automatically qualify, all others are determined by power points or power ratings. Region Champions shall be determined by the regular season standings or region tournament. If a Region Tournament is held, the Region Tournament Champion shall be the Automatic Qualifier. Regions must declare their method of determining the Region Champion by the beginning of the school year.

STATE TOURNAMENT SEEDING TIEBREAKING PROCEDURES

1. The results of Head to Head competition in games that count toward Power Points.
2. The Best Over-All Record in games that count toward Power Points.
3. Region Champions
4. A Coin Flip if there is a Tie for any seed from #1 through #15.
5. 16th Seed: Best record between common **Division** opponents of the tied teams using only games that count toward Power Points and utilizing the final Regular Season Power Points Ranking from the #1 rated team to the last rated team, i.e., the results of the contests between the tied teams and the #1 seed, etc. If neither team played the #1 seed or both won/loss to the #1 seed, then the results with the #2 seed will be checked, etc. through the last rated team. A 2-0 record against a common opponent would beat a 0-1 record.
6. 16th Seed: If neither team played a common opponent as outlined in #5 above there shall be a playoff between the tied teams as outline below:

1/2008

Soccer

1. Two tied teams for one seed:
 - a. Two twenty minute halves with a five minute half-time. If the game is tied at the conclusion of the two twenty minutes halves the winner will be determined with kicks from the penalty mark.
 - b. Coin Flip to determine site and home team. **Exception:** Neutral Site for games involving Travel Schools and game between Kingman and Tucson Schools.
 - c. The winner will qualify for the 16th seed.
2. Three teams for one seed:
 - a. The other two teams will play a mini-game as outlined in a. above.
 - b. Coin Flip to determine site and home team
 - c. A blind draw to determine Bye team
 - d. The other two teams will play a mini-game as outlined above.
 - e. The loser of game one is eliminated and the winner plays the Bye team as outlined above for the 16th seed.
3. Three team for two seeds:
 - a. Same as above
 - b. Same as above
 - c. Same as above
 - d. The winner of game one qualifies for one of the two seeds. The loser will play the bye team for the other of the two seeds.
 - e. The loser of the second game is eliminated and the winner of game two qualifies for the other seed.
 - f. Final seeding of the two qualifying teams will be determined utilizing Steps 1 through 4 of the State Tie-Breaking Procedures above

SOFTBALL

SCHEDULES

Each Region will develop a Region schedule from within the Region. The Region Chairpersons from each Region will then finalize all schedules to ensure that each 5A Conference school's scheduling needs are met.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

GAME LIMITS

- A. A school may schedule a maximum of twenty (20) games including two (2) invitationals which shall count as one game each. A school may schedule nineteen (19) junior varsity and nineteen (19) freshman games.
- B. Region tournament and state tournament games are not included in the game limit.
- C. Varsity allowed one scrimmage.

STATE TOURNAMENT

- A. The State Tournament will be a double elimination tournament.
- B. The top seeded team shall be the home team throughout the State Tournament including the first round game. (9/2006)

5A STATE QUALIFYING FORMULA

Sixteen (16) teams qualify for the DI and DII State Tournaments. Region Champions automatically qualify, all others are determined by power points or power ratings. Region Champions shall be determined by the regular season standing or region tournament. If a Region Tournament is held the Region Tournament Champion shall be the Automatic Qualifier. Regions must declare their method of determining the Region Champion by the beginning of the school year.

STATE TOURNAMENT SEEDING TIEBREAKING PROCEDURES

1. The results of Head to Head competition in games that count toward Power Points.
2. The Best Over-All Record in games that count toward Power Points.
3. Region Champions
4. A Coin Flip if there is a Tie for any seed from #1 through #15.
5. 16th Seed: Best record between common **Division** opponents of the tied teams using only games that count toward Power Points and utilizing the final Regular Season Power Points Ranking from the #1 rated team to the last rated team, i.e., the results of the contests between the tied teams and the #1 seed, etc. If neither team played the #1 seed or both won/loss to the #1 seed, then the results with the #2 seed will be checked, etc. through the last rated team. A 2-0 record against a common opponent would beat a 0-1 record.
6. 16th Seed: If neither team played a common opponent as outlined in #5 above there shall be a playoff between the tied teams as outline below:

1/2008

Softball

1. Two tied teams for one seed:
 - a. Four Inning Game utilizing the International Tie-Breaking if the game is tied after four innings.
 - b. Coin Flip to determine site and home team. **Exception:** Neutral Site for games involving Travel Schools and game between Kingman and Tucson Schools.
 - c. The winner will qualify for the 16th seed.
2. Three teams for one seed:
 - a. Same as a. above.
 - b. Same as b. above
 - c. A blind draw to determine Bye team
 - d. The other two teams will play game as outline in a. above.
 - e. The loser of game one is eliminated and the winner plays a against the Bye team for the 16th seed.
3. Three team for two seeds:
 - a. Same as above
 - b. Same as above
 - c. Same as above
 - d. The winner of game one qualifies for one of the two seeds. The loser will play the bye team for the other of the two seeds.
 - e. The loser of the second game is eliminated and the winner of game two qualifies for the other seed.
 - f. Final seeding of the two qualifying teams will be determined utilizing Steps 1 through 4 of the State Tie-Breaking Procedures above.

SWIMMING

SCHEDULES

The Region master schedule may include league, division and non-conference competition.

GAMES LIMITS

A. A school may schedule a maximum of ten (10) meets including three (3) invitationals.

ENTRIES AND TOURNAMENTS

Regional Tournaments

1. All entries are due the day of and prior to the beginning of the scratch meeting, which shall be held no later than the Monday prior to the Region meet. Each school may submit the times of up to 4 entrants for each individual event and 1 entry for relay events, as swum in a meet listed on the current master schedule.
2. The top 16 times in each event will qualify to compete on the second day (finals) of the Region meet.
3. In events in which there are 8 or fewer entries, timed finals may be swum in those events. When there are more than 8 entries in an event, preliminaries and finals must be swum in those events.
4. Relays shall qualify as a school and not as individuals.
5. The Regional diving competition is to be held before the State Qualifiers. The Region Champion will be the Automatic Qualifier to State.

STATE TOURNAMENT QUALIFIERS

Swimming: Each Region Champion, the next fastest times, as swum in the Region Finals to fill a field of 24 swimmers, plus Outside Qualifiers will advance to the State Meet. 9/2007

Coaches will be limited to up to four (4) entries per event at State

If a contestant who is qualified for the State meet is unable to participate because of an illness or for any other reason, the first alternate shall be certified to take his/her place in the State Meet. 5/3/2007

Relays qualify as a school and not as individuals.

Diving: In 5A Division I and Division II, the top **FIVE** (5) Place winners in one meter diving from the Region Meets shall advance to the State Diving Meet. 9/2007

OUTSIDE QUALIFIERS

State qualifying times in 5A Division I and Division II shall be based on the twelfth (12th) place time in the 5A State Finals based on the average of the five (5) most recent years of State Final Results. Qualifying times shall be made only in 5A approved Invitational Meets, City, District and Regional Meets that satisfy all criteria for a 5A State Qualifying Meet. The Athlete will only be eligible to participate in the events that were swum at the Regional Meet regardless of events qualified for through other approved Qualifying Meets.

In the event an athlete that has outside qualified prior to the Region Meet does not participate at the Region Meet, the coach must declare at the conclusion of the Regional Meet the events the Athlete will swim at the State Meet. The events are reported to the Regional Meet Director who will make a notation in the comment section of the Meet Manager Program to be submitted to the State Meet Director.

Automatic State Qualifying Times shall be submitted to the 5A Executive Board for approval prior to the season.

Criteria for 5A State Qualifying Swim Meet

1. AIA Sanctioned Meets that have been approved by the 5A Swim and Dive Committee. The meets include the Region Qualifying Meets and other sanctioned meets held during the season of competition.
2. Four or more schools participating in the meet.
3. Three (3) certified officials, Meet Referee, Starter, Stroke and Turn Judge.
4. Electronic timing system.
5. All criteria must be met for any State Outside Qualifying Standard to be achieved.
6. The Meet Director must forward the preliminary and final results to the State Meet Director.

*** State records may be set in preliminaries and finals of the State meet.**

5A State Qualifying Swim Meet

Swim Meet: _____

Date of Meet: _____

Meet Director: _____

Address: _____

Phone Number: (home) _____ (cell) _____

_____ Yes, we can meet all the criteria and want our meet to be considered by the qualifying committee as an outside state qualifying meet.

_____ No, we cannot meet the qualifying criteria.

Meet Director Signature: _____

This form is to be sent to the Sports Advisory Liaison to be taken to the 5A Swim and Dive Committee for review and verification.

Steve Hogen, Sports Advisory Liaison

Mesa District Athletic Director

549 N. Stapley Drive

Mesa, AZ 85203

Email the form to Steve Hogen @

smhogen@mpsaz.org

480-472-0254(Work)

5A Qualifying Information and Verification

School: _____ Region: _____ Division: _____

Event: _____ State Qualifying Time: _____

Athlete: _____ () Male () Female

Athlete's Time _____ Meet: _____

Number of Schools: _____ Date of the Meet: _____

I verify that the above time was legally performed according to the criteria for 5A qualifying marks, and this meet is in compliance as set forth for a qualifying meet.

Signature: _____ Date: _____

The above information must be received by the Steve Hogen no later than one week after a State Qualifying Meet and no later than the morning after the Regional Meet. The athlete will only be eligible to participate in the events that were swum at the Regional meet regardless of events qualified for through other approved qualifying meets. 5/2009

In the event an athlete that has outside qualified prior to the region meet does not participate at the region meet, the coach must declare at the conclusion of the regional meet the events the athlete will swim at the State Meet. These events are reported to the regional meet director who will make a notation in the comment section of the Meet Manager Program to be submitted to the State Meet Director.

A copy of the computerized meet results shall be enclosed with this form.

**Steve Hogen, Sports Advisory Liaison
Mesa District Athletic Director
549 N. Stapley Drive
Mesa, AZ 85203
Email the form to Steve Hogen @
smhogen@mpsaz.org
480-472-0254(Work)**

SWIMMING OUTSIDE QUALIFYING TIMES 2009

| EVENT | 5AI BOYS | 5AI GIRLS | 5AII BOYS | 5AII GIRLS |
|------------------|-----------------|------------------|------------------|-------------------|
| 200 M.R. | 1:46.15 | 1:57.61 | 1:53.71 | 2:05.43 |
| 200 FREE | 1:50.03 | 2:01.03 | 1:56.60 | 2:09.32 |
| 200 IM | 2:05.07 | 2:16.21 | 2:12.87 | 2:23.47 |
| 50 FREE | 22.53 | 25.22 | 23.38 | 26.42 |
| 100 BFLY | 55.45 | 1:00.63 | 59.04 | 1:05.67 |
| 100 FREE | 49.55 | 55.25 | 53.35 | 57.08 |
| 500 FREE | 5:03.62 | 5:25.24 | 5:24.94 | 5:43.23 |
| 200 F.R. | 1:33.93 | 1:46.09 | 1:38.25 | 1:51.18 |
| 100 BACK | 57.86 | 1:03.07 | 1:01.87 | 1:08.34 |
| 100 BRST. | 1:03.66 | 1:11.33 | 1:06.43 | 1:14.10 |
| 400 F.R. | 3:28.17 | 3:51.18 | 3:38.68 | 4:08.39 |

The 5-year average time for 5A-I and 5A-II is calculated using 12th place from finals of the 5A State Championship for 2004, along with Division I or Division II, respectively, for 2005, 2006, 2007, and 2008. The calculation rounds to the nearest hundredth. If the calculation instead truncated digits after hundredths some results would be faster by 0.01 second.

Updated: 9/8/2009

TENNIS
Regular Season

SCHEDULES

Each Region will develop a Region schedule from within the Region. The Region chairpersons from each Region will then finalize all schedules to ensure that each 5A Conference school's schedule needs is met.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

GAME LIMITS

A school may schedule a maximum of sixteen (16) varsity matches including two (2) invitational tournaments. A school may schedule sixteen (16) junior varsity and twelve (12) freshman matches.

REGULAR SEASON MATCH FORMAT

- A. The format shall be six (6) singles and three (3) doubles for all varsity, JV, and freshman matches.
- B. A written singles and doubles line-up must be exchanged between coaches prior to the start of the match. No changes shall be made after the line-ups have been exchanged and the first ball has been played, including warm-up. If a player is injured or becomes ill during his/her singles match and is unable to compete in doubles, a direct line substitution may be made using a player who has not competed that day in a JV singles match.
- C. Players must play singles in order of ability. The line-up shall always be based on the order of ability, with the physically able players available on match day. In singles, players must compete in order of ability with the best player on the team playing the No.1 position, the second best at No. 2, and so on through all positions. In case of injury or illness, all players must move up. "Matching up" is prohibited. "Matching up" is defined as playing a player in another position on the team to gain an unfair advantage. When a school does not have six singles players, it shall forfeit singles matches beginning with the No.6 position and proceeding upward to the No. 1 position.

D. Doubles teams must play in order of ability as a team, with the physically able players available on match day. The strongest doubles team must play at the No. 1 position, the second best team at No. 2, and so on through all three doubles positions. When a school does not have enough players to fill three doubles teams, it shall forfeit doubles matches beginning with the No. 3 doubles and proceeding upward to the No.1 position.

E. Singles matches shall be played first, followed by the doubles matches. Doubles matches will not start until all 6 singles matches have been completed.

F. All competitions will be conducted as prescribed in AIA Bylaws.

G. The rules in the current edition of the United States Tennis Association (USTA) Rules of Tennis will apply in all matches. The home team coach is responsible for having a copy available at the home matches.

H. The head coach may communicate with his/her player(s) through the fence but must not enter the court. Communication must not delay or interfere with the continuation of play. Coaching by other players, coaches, parents, or spectators during play and between games or sets during a match is prohibited. The head coach must be affiliated with the player's school and not a player's private coach. Coaching may occur on the 90 second change-over and between sets as per the USTA Rules of Tennis.

I. **Varsity Match Format**

- Ad scoring will be used in both singles and doubles.
- Singles matches shall be the best of two (2) out of three (3) sets. If the players split sets, a ten (10) point tiebreaker will be played instead of the third set.
- Doubles shall be decided by an eight (8) game pro-set.
- A seven (7) point tiebreaker will be played at 6 all in singles or 8 all in doubles.
- In the event a dual match has inclement weather or loss of daylight and the hosting team does not have lights, if both coaches agree, they may change the matches to no-ad scoring to complete the match.

J. **JV and Freshman Match Format**

- Singles and doubles matches shall be decided by an eight (8) game pro-set.
- The home team coach will decide whether to play ad scoring or no ad scoring depending on number of courts and time available for matches.
- A seven (7) point tiebreaker will be played at 8 all in singles and doubles.

5A STATE QUALIFYING FORMULA

Sixteen (16) teams qualify for DI and DII State Tournaments. Region Champions automatically qualify; all others are determined by Power Points or Power Ratings. Region Champions shall be determined by Regular Season Standings or Region Tournaments. If a Region Tournament is held the Region Tournament Champions **shall** be the Automatic Qualifier. Regions must declare their method of determining the Region Champion by the beginning of the school year. 1/2007

STATE TOURNAMENT SEEDING TIEBREAKING PROCEDURES

1. The results of Head to Head competition in games that count toward Power Points.
2. The Best Over-All Record in games that count toward Power Points.
3. Region Champions
4. A Coin Flip if there is a Tie for any seed from #1 through #15.
5. 16th Seed: Best record between common **Division** opponents of the tied teams using only games that count toward Power Points and utilizing the final Regular Season Power Points Ranking from the #1 rated team to the last rated team, i.e., the results of the contests between the tied teams and the #1 seed, etc. If neither team played the #1 seed, or both won/loss to the #1 seed, then the results with the #2 seed will be checked, etc. through the last rated team. A 2-0 record against a common opponent would beat a 0-1 record.
6. 16th Seed: If neither team played a common opponent as outlined in #5 above there shall be a playoff between the tied teams as outline below:.

1/2008

Tennis

1. Two tied teams for one seed:
 - a. Regulation Match
 - b. Coin Flip to determine site and home team. **Exception:** Neutral Site for games involving Travel Schools and game between Kingman and Tucson Schools
 - c. The winner will qualify for the 16th seed
2. Three teams for one seed:
 - a. Regulation Match
 - b. Same as b. above
 - c. A blind draw to determine Bye team
 - d. The other two teams will play a mini-game as outlined above.
 - e. The loser of game one is eliminated and the winner plays a Regulation Match against the Bye team for the 16th seed.
3. Three team for two seeds:
 - a. Same as above
 - b. Same as above
 - c. Same as above
 - d. The winner of game one qualifies for one of the two seeds. The loser will play the bye team for the other of the two seeds.
 - e. The loser of the second game is eliminated and the winner of game two qualifies for the other seed.
 - f. Final seeding of the two qualifying teams will be determined utilizing Steps 1 through 4 of the State Tie-Breaking Procedures above.

5A State Team Tennis Tournament

5A Division I and 5A Division II will each have a Team Tournament to declare their respective team champions in both boys and girls.

16 Teams qualify for the Division I and the Division II State Team Tennis Tournament.

- Region champions automatically qualify.
- All others are determined by the power rating system.

All teams that qualify for the 5A team tournament in their respective division will be placed on the 16 team bracket according to their power ratings by the Tennis Sports Advisory Coaches.

Each team who receives a berth into the team championship shall submit their line-up in writing to the AIA Activities Coordinators by the deadline established. Once a line-up is submitted:

- Each team must play each round with the same line-up. Players must play singles in order of ability. In the event of injury or illness, all singles players must move up a position to replace the injured or ill player.
- Doubles teams must play in order of ability as a team. A direct line substitution may be made in the event of injury or illness. If the team advances and the injured player is unable to play in future rounds, in singles or doubles, the team may submit a new doubles lineup which will be used for the rest of team state.
- If a team does not have enough players to fill all singles and doubles spots, they shall forfeit a match with the lowest position and moving upwards.

All team tennis match competition must be reported to the AIA website by Noon on Tuesday, April 8, 2008, to be included in the power rating calculations.

The brackets will be posted on the AIA website by 3:00 pm on April 8, 2008. All athletic directors must confirm the accuracy of their tennis team's season won/loss, including team tournaments, prior to reporting deadline of Noon on Tuesday, April 8, 2008.

5A Conference Rules for Team State:

- 1) The format will be six (6) singles and three (3) doubles matches using ad scoring.
- 2) Singles will play first, followed by doubles teams.
- 3) Singles matches will be best two (2) out of three (3) sets with a full third set played in the event players split sets.
- 4) Doubles will be decided by a ten (10) game pro-set.
- 5) A seven (7) point tiebreaker will be played at 6 all in singles or 10 all in doubles.
- 6) The rules in the current edition of the United States Tennis Association (USTA) Rules of Tennis will apply in all matches. The home team coach is responsible for having a copy available at the home matches.

5A State Individual Tennis Tournament

Region Individual Tournaments (Varsity only)

1. Each school will send two (2) singles and two (2) doubles to region play. Players may play singles or doubles, but not both.
2. Seeding and draw will be done by a meeting of region coaches.
3. All regional individual matches for singles and doubles shall be determined by the best two-of-three (2 of 3) sets, ad scoring. In the event players or teams split sets, then a full third set shall be played.
4. **Note:** Region tournaments have no connection with the state individual tennis tournament.

State Individual Tennis Tournament

5A Division I and 5A Division II will each have an Individual Tournament to declare their respective singles and doubles champions in Divisions I and II, boys and girls.

All schools will enter two (2) singles and two (2) doubles to the State Individual Tournament. Players may play singles or doubles, but not both.

The State Individual Singles/Doubles Tournament bracket will be a 64 singles/doubles field bracket for each event.

Seeding Procedures (Singles/Doubles)

1. Eight singles players/doubles teams will be seeded on each bracket. The 5A Advisory committee will oversee the seeding process. The coaches in attendance will vote on the seeding based on the following criteria:
 - Head to head in high school matches
 - USTA ranking
 - High school season record
2. The rest of the bracket will be completed by random draw.
3. All bracket random drawings will take place at the seeding meeting.
4. Note: The Individual Tournament Seeding Meeting will be held at the AIA Office on Tuesday, _____ *Date* _____ prior to the Individual Tournament.
 - If a coach has a singles player/doubles team that he/she believes warrants being seeded due to regular season win/loss record or USTA ranking, it is recommended that the coach attend the seeding meeting.
 - A coach presenting a singles player/doubles team for seeding must fax a copy of the player's/doubles team season record detailed (date of competition, opponents, results, composite record) and be prepared to present this information at the meeting.

- Note: Seeding information, qualifiers and details of singles players/doubles team season records must be E mailed to A.I.A. Tournament Coordinator prior to Noon on Tuesday, Date . The 5A State Qualifier Form is available on the Athletics (Tournament Guides) section of the AIA website at: http://www.aiaonline.org/athletics/tournament_guides.php
- The pairings will be available on the AIA website by the end of the business day on the Wednesday after the Tuesday Seeding Meeting,. The brackets will also be distributed at the coaches' meeting at each first round site on Friday,.

5A Conference Rules for Individual State:

1. Singles and doubles matches will be determined by the best two of three (2 of 3) sets, using ad scoring. In the event players split sets, then a full third set will be played out to determine the winner of the match. A 7 point tie breaker will be used if the set score is tied at 6-6.
2. No substitutions are allowed once matches have begun. If a player is unable to play in a future round, the team will be required to default the player or doubles team.
3. The rules in the current edition of the United States Tennis Association (USTA) Rules of Tennis will apply in all matches. The home team coach is responsible for having a copy available at the home matches.

5A Tennis Glossary

Ad Scoring

Points are scored as Love, 15, 30, 40, Game. If both players have 40, the score is Deuce. The point following deuce is ad-in if the server wins the point or ad-out if the receiver wins. A player must have the ad and win the point in order to win the game. If not, the score returns to deuce.

No-Ad Scoring

Points are scored as 0, 1, 2, 3, 4 or Love, 15, 30, 40, Game. If both players have 40 (3), the receiver chooses the side he/she wants to return from. Whoever wins this point wins the game.

Pro-Set

A pro-set is one in which the winner is required to win either 8 games or 10 games to win the set. Eight game pro-sets are common in freshman and JV tennis as well as varsity doubles during the regular season. The ten game pro-set is used in state team competition.

7 Point Tie-Breaker

Previously called 12 point tie-breaker – used to complete a set tied at 6 all in a regular set or 8 all in a pro-set. The first player to win 7 points and be ahead by 2 points wins the tie-breaker and set.

10 Point Tie-Breaker

Used to replace a full set. The first player to win 10 points and be ahead by 2 points wins the tie-breaker and the match.

Regular Season

Consists of no more than 16 dual matches scheduled by region chairpersons.

Region Tournament

Each school sends 2 singles players and 2 doubles teams to compete in region play.

State Team Tennis Tournament

16 teams consisting of all region champs and additional teams determined by power points compete in state team. The format is 6 singles and 3 doubles with singles matches played first. As soon as one team has won 5 matches the round is over and they advance to the next round.

State Individual Tennis Tournament

Each school sends 2 singles players and 2 doubles teams to individual state.

12/13/07

TRACK

SCHEDULES

Each Region will develop a Region schedule from within the Region. The Region Chairpersons from each Region will then finalize all schedules to ensure that each 5A Conference school's scheduling needs are met.

GAME LIMITS

A school may schedule a maximum of twelve (12) varsity games including unlimited invitationals. A school may schedule a maximum of ten (10) junior varsity and eight (8) freshman games.

REGIONAL QUALIFYING TO STATE

- A. Each Region may have regional qualifying meets to determine Region team and individual champions.
- B. Each school may enter up to four (4) individuals in individual events and one (1) team in each relay event.
- B. Each Region shall run their Regional meet in accordance with A.I.A. and National Federation Rules.

CRITERIA FOR A STATE QUALIFYING TRACK & FIELD MEET

1. A.I.A. sanctioned meets that have been approved by the 5A Track & Field Committee. These meets include the divisional (regional) qualifying meets and other sanctioned meets held during the season of competition.
2. Five or more schools participating in the meet.
3. Running events are to be run in meters on a regulation outdoor track.
4. Field events are to be measured as per current NFHS Track & Field Rules.
5. Three certified officials to include: starter, referee and head field judge.
6. Minimum of six curb and lane judges.
7. Total electronic timing (i.e. Accutrack/Lynx).
8. A minimum of one wind gauge "in use" for the following:
 - *100 & 200 meter dashes
 - *100 & 110 meter high hurdles
 - *Long jump & triple jump
9. Shot put and discus are weighed according to National Federation Rules.
10. All criteria must be met for any state outside qualifying standard to be achieved.
11. The Meet Director must forward preliminary and finals results to the chairperson of the 5A Track Advisory Committee.

5A STATE QUALIFYING TRACK AND FIELD MEET

TRACK MEET: _____ DATE OF MEET: _____

MEET DIRECTOR: _____

ADDRESS: _____

PHONE NUMBER: _____

_____ YES, WE CAN MEET ALL CRITERIA AND WANT OUR MEET TO
BE CONSIDERED BY THE QUALIFYING COMMITTEE AS AN
OUTSIDE STATE QUALIFYING MEET.

_____ NO, WE CANNOT MEET THE QUALIFYING CRITERIA.

MEET DIRECTOR: _____
Signature

CLASS 5A QUALIFYING INFORMATION AND VERIFICATION

Print all requested information.

SCHOOL _____ REGION _____

EVENT _____ STATE QUALIFYING MARK _____

ATHLETE _____ [] Male [] Female

ATHLETE'S MARK _____ MEET _____

NUMBER OF SCHOOLS _____ DATE OF MEET _____

I VERIFY THAT THE ABOVE MARK WAS LEGALLY PERFORMED ACCORDING TO THE CRITERIA FOR CLASS 5A QUALIFYING MARKS, AND THIS MEET IS IN COMPLIANCE AS SET FORTH FOR A QUALIFYING MEET.

SIGNATURE _____ DATE _____
(Meet Director)

- Form must be signed at the conclusion of the meet.

THE ABOVE INFORMATION MUST BE RECEIVED BY ROBBIE ROBINSON, MOUNTAIN VIEW HIGH SCHOOL (2700 EAST BROWN RD., MESA, AZ 85213), and NO LATER THAN THE MORNING AFTER THE REGIONAL MEET. IT IS THE COACH'S RESPONSIBILITY TO INFORM THE REGIONAL MEET DIRECTOR WHICH FOUR (4) EVENTS THE ATHLETE WILL PARTICIPATE IN AT THE STATE MEET, SHOULD THE ATHLETE BE QUALIFIED IN MORE THAN FOUR EVENTS THROUGH THE REGIONAL OR OUTSIDE QUALIFYING MEETS. OTHERWISE, THE ATHLETE WILL BE ALLOWED TO PARTICIPATE ONLY IN THOSE EVENTS QUALIFIED FOR THROUGH THE REGIONAL QUALIFYING MEET.

VERIFICATION OF QUALIFYING FORM

IF YOU WANT VERIFICATION FROM THE STATE MEET DIRECTOR THAT HE/SHE HAS RECEIVED YOUR QUALIFYING SHEET, COMPLETE THE FOLLOWING FORM AND ENCLOSE A SELF-ADDRESSED, STAMPED ENVELOPE.

SCHOOL _____ REGION _____

EVENT _____ STATE QUALIFYING MARK _____

ATHLETE _____ [] Male [] Female

ATHLETE'S MARK _____ MEET _____

NUMBER OF SCHOOLS _____ DATE OF MEET _____

THIS WILL VERIFY THAT I HAVE RECEIVED THE QUALIFYING SHEET ON THE ABOVE NAMED ATHLETE.

STATE MEET DIRECTOR _____

**5A CONFERENCE OUTSIDE QUALIFYING STANDARDS
TRACK AND FIELD
2009**

Division I TO BE DETERMINED

Division II TO BE DETERMINED

VOLLEYBALL

SCHEDULES

Each Region will develop a Region schedule from within the Region. The Region Chairpersons from each region will then finalize all schedules to ensure that each 5A Conference school's scheduling needs are met.

SCHEDULE CHANGES

1. After the Master Schedules have been approved all schedule changes to a school's schedule that may have a bearing on the Power Points for either school shall be approved by the 5A Executive Board. 12/2007
2. After the Master Schedules have been approved if a school adds a game to their schedule and that addition causes the school to exceed the Maximum number of contests allowed under the A.I.A. Power Points Guidelines that game must be approved by the 5A Executive Board and shall not count toward Power Points. 12/2007
3. If a school elects to break a contest schedule agreement with another school, it shall be by mutual agreement and approved by the 5A Executive Board prior to the Season of Competition as defined by the AIA Standardized Calendar. 2/2007

SCORING

Varsity matches will use Rally Scoring. Matches will be best of three out of five games. Games one through four shall be played to 25 points (no cap). Game five shall be to 15 points (no cap). Junior Varsity and freshman matches will use rally scoring, best two out of three games. Games one and two shall be played to 25 points (no cap). Game three shall be played to 15 points (no cap).

GAME LIMITS

- A. A school may schedule maximum of twenty (20) varsity games including three (3) invitationals that shall count as one game each. A school may schedule a maximum of nineteen (19) junior varsity and nineteen (19) freshman games.
- B. Region tournaments and state tournament games are not included in the game limit.
- C. Varsity allowed one scrimmage.
- D. Boys Volleyball-5A Conference will hold one combined state tournament.
(4/2009)

TEAM LIMITS

Teams are limited to fifteen (15) players.

STATE TOURNAMENT

The highest seeded team shall be the home team throughout the State Tournament, including the first round game. (9/2006)

5A State Qualifying Formula

Sixteen (16) teams qualify for DI and DII State Tournaments. Region Champions automatically qualify, all others are determined by power points or power ratings. Region Champions shall be determined by regular season standings or region tournament. If a Region Tournament is held the Region Tournament Champion shall be the Automatic Qualifier. Regions must declare their method of determining the Region Champion by the beginning of the school year.

STATE TOURNAMENT SEEDING TIEBREAKING PROCEDURES

1. The results of Head to Head competition in games that count toward Power Points.
2. The Best Over-All Record in games that count toward Power Points.
3. Region Champions
4. A Coin Flip if there is a Tie for any seed from #1 through #15.
5. 16th Seed: Best record between common **Division** opponents of the tied teams using only games that count toward Power Points and utilizing the final Regular Season Power Points Ranking from the #1 rated team to the last rated team, i.e., the results of the contests between the tied teams and the #1 seed, etc. If neither team played the #1 seed, or both won/loss to the #1 seed, then the results with the #2 seed will be checked, etc. through the last rated team. A 2-0 record against a common opponent would beat a 0-1 record.
6. 16th Seed: If neither team played a common opponent as outlined in #5 above there shall be a playoff between the tied teams as outline below:.

1/2008

Volleyball

1. Two tied teams for one seed:
 - a. The two teams will play the best two out of three games. The first and second games will be played to twenty five with no cap. The third game, if needed, will be played to fifteen, no cap.
 - b. Coin Flip to determine site and home team. **Exception:** Neutral Site for games involving Travel Schools and game between Kingman and Tucson Schools
 - c. The winner will qualify for the 16th seed.
2. Three teams for one seed:
 - a. Same as a. above.
 - b. Coin Flip to determine site and home team
 - c. A blind draw to determine Bye team
 - d. The other two teams will play a mini-game as outlined above.
 - e. The loser of game one is eliminated and the winner plays the Bye team as outlined above for the 16th seed.
3. Three team for two seeds:
 - a. Same as above
 - b. Same as above
 - c. Same as above
 - d. The winner of game one qualifies for one of the two seeds. The loser will play the bye team for the other of the two seeds.
 - e. The loser of the second game is eliminated and the winner of game two qualifies for the other seed.
 - f. Final seeding of the two qualifying teams will be determined utilizing Steps 1 through 4 of the State Tie-Breaking Procedures above.

2009-11 BOYS STATE VOLLEYBALL
(Region Placement)

| <u>FIESTA</u> | <u>CENTRAL</u> | <u>D WEST/NWEST</u> | <u>EAST VALLEY</u> | <u>SOUTHERN</u> |
|----------------------|-----------------------|----------------------------|---------------------------|------------------------|
| Brophy | Basha | Boulder Creek | Desert Ridge | Buena |
| Chandler | Corona | Centennial | Marcos de Niza | Ironwood Ridge |
| Desert Vista | Dobson | Deer Valley | Mountain Pointe | Mountain View Marana |
| Hamilton | Gilbert | Goldwater | Perry | Rincon |
| Mesa | Highland | Ironwood | Skyline | Salpointe |
| Red Mountain | Mesquite | Mountain Ridge | St. Marys | Sunnyside |
| | Mountain View | S D O'Connor | Westwood | Tucson |
| | | Valley Vista | | |

GUIDELINES:

- One State Tournament
- 16 Team Brackets
- Region Champions automatically qualify
- Power ratings determine remaining teams to fill 16 team bracket

5A Executive Board Meeting
4-09

WRESTLING

SCHEDULES

The Region master schedule may include Region and non-conference Competition.

GAME LIMITS

- A. A school may schedule a maximum of twelve (12) varsity matches including four (4) invitational tournaments which shall count as one meet each. A school may schedule a maximum of ten (10) freshmen matches including four (4) invitationals.

ENTRIES AND TOURNAMENTS

- A. Region Tournaments
Weight classifications and rules are to be followed as per the National Federation Rule Book with exceptions as stated in the A.I.A. Handbook.
- B. Team State Tournament
1. **The Team Tournament Champion will be official State Tournament Wrestling Champion.**
 2. THE STATE INDIVIDUAL TOURNAMENT SHALL BE SCORED AND ONLY THE TOP 8 TEAMS IN DIVISION I AND II SHALL QUALIFY FOR THE STATE TEAM TOURNAMENT. 12/08
 3. THE STATE TEAM TOURNAMENT SHALL FOLLOW THE STATE INDIVIDUAL TOURNAMENT.10/4/07
- C. Individual State Tournament
1. All wrestlers qualify for the Individual State Tournament. Region Tournaments may be held to determine individual region champions.
 2. THE STATE INDIVIDUAL TOURNAMENT WILL BE SCHEDULED TO TAKE PLACE OVER A THREE (3) DAY WEEKEND (THURSDAY-FRIDAY-SATURDAY). 10/4/07
- D. Individual State Tournament Seeding Guidelines
1. To be considered for seeding wrestlers must have at least a 50% winning percentage.
 2. Wrestlers must wrestle a minimum of 10 matches
 3. The top eight (8) wrestlers and two alternates with the highest winning percentage in weight are to be considered eligible for seeding.
- E. Specific Seeding Criteria
1. Head to Head Competition if opponents are within 7% of overall winning percentage
 2. Previous Arizona 5A State Champion
 3. Arizona State Place Winner
 4. Record in weight
 5. Overall Record
 6. If tie remains after the above criteria have been exhausted, coaches will vote on the seeding of a wrestler in a specific weight class. 12/14/06

5A CONFERENCE CALENDAR

2009-2010

| <u>SPORT</u> | <u>PRACTICE</u> | <u>COMPETITION</u> | <u>REGIONAL</u> | <u>STATE</u> |
|------------------------------|-----------------------------------|----------------------------------|------------------------------------|---|
| <u>FALL</u> | | | | |
| <u>BADMINTON</u> | Mon. Aug. 10 (6 th) | Mon. Aug. 31 (9 th) | Oct. 19- 24 (16 th) | Team 10/17,19,21 Ind. 10/23-10/24 |
| <u>CROSS COUNTRY</u> | Mon. Aug. 10 (6 th) | Sat. Sept. 5 (9 th) | Oct. 26-Oct 30 (17 th) | Nov. 7 (18 th) |
| <u>FOOTBALL</u> | | | Nov. 13, 20 Dec. 4 | Div. II -12/11/09 Div. I -12/12/09 |
| Early Permissive | Mon. Aug. 3 (5 th) | Wed. Aug. 26 (8 th) | | |
| Early Mandatory | Mon. Aug. 10 (6 th) | Wed. Aug. 26 (8 th) | | |
| Permissive | Mon. Aug. 10 (6 th) | Wed. Sept. 2 (9 th) | | |
| Mandatory | Mon. Aug. 17 (7 th) | Wed. Sept. 2 (9 th) | | |
| <u>GOLF</u> | Mon. Aug. 10 (6 th) | Mon. Aug. 31 (9 th) | Oct.26-Nov.7 (17 th) | Nov. 9-14 (19 th) |
| <u>SWIMMING</u> | Mon. Aug. 10 (6 th) | Mon. Aug. 31 (9 th) | Oct.26-Oct. 31 (17 th) | Nov. 6 - 7 (18 th) |
| 9TH TENNIS | Mon. Aug. 10 (6 th) | Mon. Aug. 31 (9 th) | N/A | N/A |
| <u>VOLLEYBALL</u> | Mon. Aug. 10 (6 th) | Mon. Aug. 31 (9 th) | Nov. 2-Nov. 7 (18 th) | (19 th & 20 th) Nov. 10, 12, 14 & 17, 2009 |
| <u>WINTER</u> | | | | |
| <u>BASKETBALL</u> | Mon. Nov. 2 (18 th) | Mon. Nov. 23 (21 st) | Feb. 15 - 20 (33 rd) | 34 th & 35 th Feb. 24 thru Mar. 3, 2010 |
| <u>SOCCER</u> | Mon. Nov. 2 (18 th) | Mon. Nov. 23 (21 st) | Jan. 25 - 30 (30 th) | Feb. 2 - 13 (31 st) |
| <u>WRESTLING</u> | Mon. Nov. 2 (18 th) | Mon. Nov. 23 (21 st) | Feb. 1 - 6 (31 st) | Ind.: 2/8-13 (32 nd) Team: 2/15-20 (33 rd) |
| <u>SPRING</u> | | | | |
| <u>BASEBALL</u> | Mon. Feb. 8 (32 nd) | Wed. Feb. 24 (34 th) | N/A | 43 rd -46 th May 1- 18, 2010 |
| <u>SOFTBALL</u> | Mon. Feb. 8 (32 nd) | Wed. Feb. 24 (34 th) | N/A | May 3 - 17 (45 th) |
| <u>TENNIS</u> | Mon. Jan. 25 (30 th) | Mon. Feb. 15 (33 rd) | Apr. 12 - 15 (41 st) | Apr.19-May 1 (42 nd - 43 rd) |
| <u>TRACK</u> | Mon. Feb. 8 (32 nd) | Mon. Feb. 29 (35 th) | May 3 - 8 (44 th) | May 10 - 15 (45 th) |
| <u>VOLLEYBALL</u> | Mon. Feb. 8 (32 nd) | Mon. Mar. 2 (35 th) | May 3 - 8 (44 th) | May 10 - 15 (45 th) |
| <u>SPRING FB</u> | May 3 - 22 (44-46 th) | | | |

State Tournament dates are subject to changed pending confirmation with facilities.

Approved 9/3/09