

**AAAA CONFERENCE**

**2008-2009**

**CONSTITUTION,**

**BY-LAWS,**

**SPORTS RULES**

**AND**

**REGULATIONS**

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## AAAA CONFERENCE EXECUTIVE BOARD FOR 2008-2009

First Name	Last Name	SCHOOL	EMAIL	WORK PHONE	ADDRESS	CITY	ZIP	FAX #	POSITION	REGION	OFFICE	TERM
Jim	Denton	Apache Junction High School	jdenton@ajusd.org	(480) 982-1110 Ext.2303	2525 S. Ironwood	Apache Junction	85220	(480) 983-3395	Principal	Desert Sky	President	2008-2009
Joe	Paddock	Amphitheater Unified District	jpaddock@amphi.com	(520) 696-5771	25 W. Calle Concordia	Oro Valley	85704	(520) 696-5763	District Athletic Director	Sonoran	President-Elect	2008-2009
Lexi	Cunningham	Agua Fria High School District	lcunningham@aguafria.org	(623) 932-7116 or 7108	750 E. Riley Drive	Avondale	85323	(623) 932-2796	Assistant Superintendent	West Valley	AIA Rep.	2007-2010
Sheila	Baize	Tucson Unified School District	sheila.baize@tusd1.org	(520) 232-8650	3645 E. Pima Street	Tucson	85716	(520) 232-8643	Interscholastics Director	Kino	Chairperson	2007-2009
Peggy	Baker	Palo Verde High School	margaret.baker@tusd1.org	(520) 584-7435	1302 S. Avenida Vega	Tucson	85710	(520) 584-7401	Athletic Director	Gila	Chairperson	2007-2009
Mike	Boysen	Mingus High School	boysen@muhs.com	(928) 649-4443	1801 E. Fir Street	Cottonwood	86326	(928) 639-4236	Athletic Director	Grand Canyon	Chairperson	2007-2009
Joe	Hajek	Marana High School	<a href="mailto:J.J.Hajek@marana.usd.org">J.J.Hajek@marana.usd.org</a>	(520) 616-6410	12000 Emigh Road	Tucson	85743	(520) 616-6426	Assistant Principal Athletic Director	Sonoran	Chairperson	2008-2010
Rick	Johnson	Liberty High School	<a href="mailto:rjohnson@peoriaud.k12.az.us">rjohnson@peoriaud.k12.az.us</a>	(623) 773-6528	9621 W. Speckled Gecko Dr	Peoria	85383	(623) 772-6540	Assistant Principal Athletic Director	West Valley	Chairperson	2007-2009
Rick	McCutcheon	Paradise Valley High School	rmccutcheon@pvschools.net	(602) 449-7033	3950 E. Bell Road	Phoenix	85032	(602) 449-7067	Assistant Principal	Desert Sky	Chairperson	2008-2010
Dale	Nicol	Raymond S. Kellis High School	dnicol@peoriaud.k12.az.us	(623) 412-5429	8990 W. Orangewood	Glendale	85305	(623) 412-5447	Assistant Principal Athletic Director	Skyline	Chairperson	2008-2010
Mike	Siwek	Independence High School	<a href="mailto:mlsiwek@guhsdaz.org">mlsiwek@guhsdaz.org</a>	(623) 435-6108	6602 N. 75 <sup>th</sup> Avenue	Glendale	85303	(623) 435-6157	Assistant Principal Athletic Director	Western Sky	Chairperson	2008-2010
Nathan	Slater	Coronado High School	nslater@susd.org	(480) 484-6849	2501 N. 74 <sup>th</sup> Street	Scottsdale	85257	(480) 484-6801	Athletic Director	East Sky	Chairperson	2008-2010
Jim	Threadgill	Glendale Union High School District	jnthread@guhsdaz.org	(623) 435-6689	7650 N. 43 <sup>rd</sup> Avenue	Glendale	85301	(623) 435-6078	Assistant Superintendent Athletic Director	Black Canyon	Chairperson	2008-2010
Robbin	Schroeder	Glendale Union High School District	<a href="mailto:rtschroe@guhsdaz.org">rtschroe@guhsdaz.org</a>	(623) 435-6006	7650 N. 43 <sup>rd</sup> Avenue	Glendale	85301	(623) 435-6078	Administrative Assistant	Western Sky/Black Canyon	Secretary/ Treasurer	2008-2009

**2008-2009**  
**MEETING SCHEDULE**

<b>A.I.A. Executive Board Meeting</b>	<b>*Agenda Items Due by:</b>	<b>AAAA Executive Board Meeting</b>	<b>**Agenda Items Due By:</b>
August 15	July 31	August 25	August 9
September 15	September 8	September 29	September 13
October 20	October 9	***October 27	October 18
November 17	November 7	***November 24	November 15
December 8	November 28	TBD if nec.	December 1
Tues., January 20	January 9	January 5	December 27
Tues., February 17	February 6	February 23	February 14
March 16	March 5	March 23	March 14
April 20	April 9	April 27	April 12
May 18	May 11	Tues., May 19	May 10

\* A.I.A. Agenda items to be sent through AAAA Executive Board

**A.I.A. Legislative Council Meeting**  
*March 6, 2009*

Legislative Council deadline  
*January 26, 2009*

**\*\* Agenda items to be received by AAAA Executive Board on or by due date.**

**\*\*\*Sports Advisory Recommendations**

*October – Winter & Spring Sports*

*November – Fall Sports*

Hardship Appeals:

Fall: 8/18-20/08 Deadline: 8/11/08

Winter: 10/21-22/08 Deadline: 10/14/08

Spring: 1/26-27/09 Deadline: 1/20/09

Send to:

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Principal, AAAA President  
Apache Junction High School  
2525 S. Ironwood  
Apache Junction, AZ 85220

(480) 982-1110 Ext. 2303

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EMAIL: [jdenton@ajusd.org](mailto:jdenton@ajusd.org)

## 2008-2009 AAAA CONFERENCE

DESERT SKY	KINO	SONORAN	WEST VALLEY	WESTERN SKY
<b>Region Chair:</b> <b>Rick McCutcheon</b> <b>8</b> Apache Junction Cactus Shadows Chaparral Combs McClintock Paradise Valley Saguaro Shadow Mountain	<b>Region Chair:</b> <b>Dr. Sheila Baize</b> <b>6</b> Cienega Desert View Flowing Wells Nogales Sabino Sahuaro	<b>Region Chair:</b> <b>Joe Hajek</b> <b>5</b> Canyon Del Oro Catalina Foothills Cholla Marana Pueblo	<b>Region Chair:</b> <b>Rick Johnson</b> <b>7</b> Agua Fria Cactus Copper Canyon Lake Havasu Liberty Millennium Peoria	<b>Region Chair:</b> <b>Mike Siwek</b> <b>6</b> Apollo Independence Sandra Day O'Connor Prescott Sunnyslope Thunderbird

EAST SKY	GILA	GRAND CANYON	SKYLINE	BLACK CANYON
<b>Region Chair:</b> <b>Nathan Slater</b> <b>8</b> Arcadia Coronado Higley Perry Queen Creek Seton Catholic Tempe Williams Field	<b>Region Chair:</b> <b>Peggy Baker</b> <b>7</b> Amphitheater Catalina Douglas Palo Verde Rio Rico Sahuarita Santa Rita	<b>Region Chair:</b> <b>Mike Boysen</b> <b>6</b> Bradshaw Mountain Coconino Flagstaff Mingus Page Sinagua	<b>Region Chair:</b> <b>Dale Nicol</b> <b>7</b> Buckeye Desert Edge Dysart Raymond Kellis Mohave Verrado Youngker	<b>Region Chair:</b> <b>Jim Threadgill</b> <b>7</b> Cortez Glendale Greenway Moon Valley Notre Dame Sierra Linda Washington

**Total # Schools:**

**67**

AAAA SPORTS CALENDAR 2008-2009

RECOMMENDED AAAA STATE TOURNAMENT SITES

	FIRST PRACTICE	FIRST GAME	REGION	STATE	1999-2000 2000-2001	2001-2002 2002-2003	2003-2004 2004-2005	2005-2006 2006-2007	2007-2008 2008-2009	2009-2010 2010-2011	2011-2012 2012-2013
	4A	4A	4A	4A							
BADMINTON	8/11 Wk 6	9/1 Wk 9	10/27 Wk 17	11/3 Wk 18 *11/1,4, 6/08 Ind.11/7-8/08	**	Desert Sky	Desert Sky*	Wells Fargo II	Western Sky	A.I.A.	A.I.A.
BASEBALL	2/9 Wk 32	2/25 Wk 34 Wed	5/4 Wk 44	5/11 Wk 45 5/9-16/09	Kino	Skyline	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
BASKETBALL BOYS/GIRLS	11/3 Wk 18	11/24 Wk 21	2/9 Wk 32	2/16 Wk 33	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
CROSS COUNTRY	8/11 Wk 6	9/1 Wk 9	10/27 Wk 17	11/3 Wk 18 *Sat., 11/8/08	Skyline	Sonoran	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
FOOTBALL	8/11 ***	9/1 Wk 9	N/A	11/10 Wk 19- 12/1 Wk 22	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
GOLF BOYS/GIRLS	8/11 Wk 6	9/1 Wk 9	10/27 Wk 17	11/3 Wk 18 *11/3-6/08	East Sky	West Valley	West Valley*	Kino	A.I.A.	A.I.A.	A.I.A.
SOCCER BOYS/GIRLS	11/3 Wk 18	11/24 Wk 21	1/26 Wk 30	2/2 Wk 31 2/2-14/09	Sonoran	East Sky	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
SOFTBALL	2/9 Wk 32	2/25 Wk 34 Wed	5/4 Wk 44	5/11 Wk 45 5/9-16/09	East Sky	Grand Canyon	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
SWIMMING BOYS/GIRLS	8/11 Wk 6	9/1 Wk 9	10/20 Wk 16 10/20-25/08	10/27 Wk 17 10/27-11/1/08	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
TENNIS BOYS/GIRLS	2/9 Wk 32	2/27 Wk 34 Fri	4/20 Wk 42	4/27 Wk 43	West Valley	Wells Fargo	Kino	Skyline	A.I.A.	A.I.A.	A.I.A.
TRACK BOYS/GIRLS	2/9 Wk 32	3/2 Wk 35	5/4 Wk 44	5/11 Wk 45	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
VOLLEYBALL GIRLS	8/11 Wk 6	9/1 Wk 9	10/27 Wk 17	11/3 Wk 18 *11/12 - 15/08	West Valley	Desert Sky	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.
VOLLEYBALL BOYS	2/9 Wk 32	3/2 Wk 35	5/4 Wk 44	5/11 Wk 45 5/11-16/09							
WRESTLING	11/3 Wk 18	11/24 Wk 21	2/2 Wk 31	2/9 Wk 32 2/13-14/09	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.	A.I.A.

\* Due to AIMS testing the week of 10/27, some fall sports state tournaments may be rescheduled.

\*\*\* First practice August 4, 2008 if first game is August 29, 2008.

In some sports, the first round of the State tournament may start the same week as Region tournaments.

# AAAA CONFERENCE

**2008-2009**

## GIRLS' SPORTS ADVISORY AND AIA MEET GAMES COMMITTEES

SPORT	BOARD ADVISOR	COACH	SCHOOL	REGION
BADMINTON	Mike Siwek	+Sarah Schlesinger Bob McCready Jason Beck Carrie Davis	Sunnyslope Prescott Millennium Chaparral	Region #1 Region #2 Region #3 Region #4
BASKETBALL	Mike Boysen	Ty Bauer Brent Carter Brent Houston Katie Vieluf +Mike Beall Steve Botkin Regina Early Laura Siemons Stephen Neil Steve Burke	Washington Saguaro Queen Creek Douglas Page Sahuaro Buckeye Catalina Foothills Millennium Thunderbird	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
CROSS COUNTRY	Jim Threadgill	+Frank Garcia Patty Egan Rob Reniewicki Roger Bristow Trina Painter Doug McSpadden Pat Maddux Eric Grossman Keith Bacon Ashley Brunstedt	Washington Cactus Shadows Arcadia Rio Rico Flagstaff Sabino Buckeye Catalina Foothills Liberty Prescott	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
GOLF	Rick Johnson	Shelley Dinges Meg Mattetich Zack Zaminski Ron Zwick Marcia Oliver Michael Wakeford Mark Polich +Norma Bland	Notre Dame Chaparral Higley Catalina Sabino Ray Kellis Catalina Foothills Liberty	Black Canyon Desert Sky East Sky Gila Kino Skyline Sonoran West Valley
SOCCER	Joe Hajek	John Switzer Wyck Chew Casey Tate Elena Malovich Cheryl Kirkland +Dave Kruszewski Ted Campbell Buzz Splitberger John Shalango Michelle Monaghan	Cortez Paradise Valley Seton Sahuarita Coconino Sahuaro Verrado Canyon del Oro Millennium Independence	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky

<b>SPORT</b>	<b>BOARD ADVISOR</b>	<b>COACH</b>	<b>SCHOOL</b>	<b>REGION</b>
SOFTBALL	Sheila Baize	Antonio Vasquez Dave Moore Jason Foster +Damon Lovato Heather Earls Bert Otero Jamie Henry Amy Swiderski Kari Thompson Mike Fenton	Cortez Paradise Valley Arcadia Amphitheater Mingus Desert View Dysart Canyon del Oro Lake Havasu Sunnyslope	Black Canyon Desert Sky East Sky Kino Grand Canyon Gila Skyline Sonoran West Valley Western Sky
SWIMMING	Rick McCutcheon	Brian Anderson +Dave Hildebrandt Erica McClurg Dave Kruszewski Ian Baines Eva Lange Melissa Yapo Chad Reister Rich Smart Brian Metheny	Greenway Chaparral Arcadia Santa Rita Flagstaff Sahuaro Desert Edge Canyon del Oro Peoria Sunnyslope	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
TENNIS	Dale Nicol	Shelley Dinges Susie Murphy Josh Olshan Eduardo Escobedo Andrea Meyer Stacey Haines Jeff Southwick Kristie Stevens +Renee Keele Teri Neeley	Notre Dame Shadow Mountain Arcadia Sahuarita Mingus Desert View Ray Kellis Catalina Foothills Agua Fria Thunderbird	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
TRACK	Rick McCutcheon	Sam Fox +Patty Egan Fred Clare Donna Savill Mark Lomeland Andy Christian Pat Maddux Joe Brady Jerrad Perkins Tim Poole	Notre Dame Cactus Shadows Queen Creek Douglas Page Sahuaro Buckeye Marana Agua Fria Apollo	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
VOLLEYBALL	Sheila Baize	Laura Harris Tom Gardner Josh Olshan Wendy Escarcega-Parra Beth Haglan John Kramkowski Regina Early +Dan Chan Lindsey Walls Amber LeTarte	Notre Dame Cactus Shadows Arcadia Palo Verde Flagstaff Sabino Buckeye Pueblo Cactus Sunnyslope	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky

\*Coaches for Advisory Committees must be selected in March for the next year.

+Denotes Chair for Coach Advisory Committee

# AAAA CONFERENCE

**2008-2009**

## BOYS' SPORTS ADVISORY AND AIA MEET GAMES COMMITTEES

SPORT	BOARD ADVISOR	COACH	SCHOOL	REGION
BASEBALL	Nathan Slater	Matt Denny +Jerry Dawson Buck Holmes Gilbert Rojas Randy Clifford Todd Welch John Hemsley Fred Trujillo Mike Tirella Jarod Aker	Greenway Chaparral Coronado Douglas Bradshaw Mountain Cienega Dysart Pueblo Cactus Apollo	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
BASKETBALL	Mike Boysen	Howard Mueller Bob LaRue Ernie Pintor Jim Ferguson +Craig Mai Jacob Marin Joe Babinsky Gary Crane Ken Troutt Dan Mannix	Greenway Saguaro Seton Santa Rita Mingus Flowing Wells Desert Edge Pueblo Peoria Sunnyslope	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
CROSS COUNTRY	Jim Threadgill	+Scott Giddings John Prather Rob Reniewicki Nick Varner Jim Bostwick Doug McSpadden Adam Estle Rick Glider Doug Beaumont Jerry Hermann	Greenway Saguaro Arcadia Catalina Mingus Sabino Ray Kellis Canyon del Oro Peoria Independence	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
FOOTBALL	Nathan Slater	Mike Brown Donnie Yantis +B. J. Pasquel Todd Mayfield Bob Young Jay Campos Jason Golden Scott McKee Kelly Epley Lou Beneitone	Greenway Paradise Valley Coronado Palo Verde Mingus Sabino Ray Kellis Pueblo Agua Fria Prescott	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
GOLF	Rick Johnson	Bill Rader Chris Brant Richard Vernezze James Selchow John Uidenich Rod Allen Shawn Sullivan Julie Walters +Cory Acton Al Baker	Greenway Saguaro Coronado Douglas Mingus Sabino Ray Kellis Catalina Foothills Copper Canyon Sandra Day O'Connor	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky

**BOYS' SPORTS ADVISORY AND AIA MEET GAMES COMMITTEES (continued)**

<b>SPORT</b>	<b>BOARD ADVISOR</b>	<b>COACH</b>	<b>SCHOOL</b>	<b>REGION</b>
SOCCKER	Joe Hajek	Adam Roberts John Deal Steve Chimosky Dago Lopez Mike Jenkins +Hugo Luna Ted Campbell Art Arnold Chris Scotti Dan Benford	Washington McClintock Tempe Rio Rico Flagstaff Nogales Verrado Cholla Agua Fria Apollo	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
SWIMMING	Rick McCutcheon	Brian Anderson +Dave Hildebrandt Erica McClurg Dave Kruszewski Ian Baines Kim Davis Samantha Kramer Art Arnold Erin Shields Brian Metheny	Greenway Chaparral Arcadia Santa Rita Flagstaff Flowing Wells Dysart Cholla Millennium Sunnyslope	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
TENNIS	Dale Nicol	Oscar Varela Bob Dice Bob Straub Katie Calderon Randy Hopson Daxton Valles Lopez Yapo Robb Salant +Matt Scott Steve Ducey	Notre Dame Cactus Shadows Arcadia Douglas Flagstaff Flowing Wells Desert Edge Catalina Foothills Lake Havasu Sunnyslope	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
TRACK	Rick McCutcheon	Mike Brown +John Prather Fred Clare Ron Ellsworth Mark Lomeland David Levario Kyle Thompson Jim Truitt Dusty Sullivan Mark Goligoski	Greenway Saguaro Queen Creek Douglas Page Desert View Dysart Canyon del Oro Copper Canyon Prescott	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky
VOLLEYBALL	Sheila Baize	Patsy Lee Sandy Novak +Dan Chan	Palo Verde Sahuaro Pueblo	Gila Kino Sonoran
WRESTLING	Mike Boysen	Bryan Smith Adam Unrein Darin Beracy Tom Dorgan +Tom Wokasch Chris Patterson Kyle Thompson Steve Lopez Alex Ruiz Ben Vega	Moon Valley McClintock Coronado Sahaurita Mingus Sahuaro Dysart Pueblo Lake Havasu Apollo	Black Canyon Desert Sky East Sky Gila Grand Canyon Kino Skyline Sonoran West Valley Western Sky

\*Coaches for Advisory Committees must be selected in March for the next year. +Denotes Chair for Adv. Committee.

# **AAAA CONFERENCE SPORTS ADVISORY COMMITTEE**

## **PHILOSOPHY:**

THE SPORTS ADVISORY COMMITTEE IS THE INSTRUMENT FOR ALL 4A COACHES TO COMMUNICATE WITH THE 4A EXECUTIVE BOARD.

## **SELECTION PROCESS:**

- ◆ Each Region selects a Sport Advisor for each sport.
- ◆ The 4A Executive Board selects a Board Advisor for each sport.
- ◆ The Board Advisor selects a chairperson from the Region Sport Advisors for each sport.

## **BOARD ADVISOR RESPONSIBILITIES:**

- ◆ August: Send a letter to all Sport Advisors identifying the chairperson and the process to follow in recommending changes to their sport.
- ◆ Work with the Sport Advisor chairperson to prepare appropriate presentations to be made to the 4A Executive Board. (i.e.: coaches ballots, rationale, dates, etc.)

## **SPORT ADVISOR RESPONSIBILITIES:**

- ◆ Assume the responsibility of representing their Sport and Region.
- ◆ Communicate with coaches within their Region to distribute new information, collect information, and conduct surveys.
- ◆ Chairperson: Communicate with Sport Advisors for each Region. As necessary, assign tasks, conduct meetings, and prepare information for presentations to the 4A Executive Board.

## **PRESENTATION FORMAT:**

- ◆ October: Winter and Spring sport proposals.
- ◆ November: Fall sport proposals.
- ◆ Documentation of the completed sport surveys, from each school, must be provided at the presentation.

**CODE OF ETHICS**  
**FOR**  
**INTERSCHOLASTIC ACTIVITIES**  
**AND**  
**SPORTS**

# CODE FOR INTERSCHOLASTIC ACTIVITIES AND SPORTS

## Forward

The competitive interscholastic activities and sports programs of secondary schools provide an opportunity to evaluate competing high schools as to what has been taught to both the active contestants and the spectators.

## The Purpose of Interscholastic Competition

The fundamental principle for competitive activities and sports is to serve the education of youth. It should both promote and supplement the regular curricular program.

## Standards for Contestants

School representatives in interscholastic contests should have satisfactory academic records, have demonstrated good conduct and citizenship in their previous school relationships, and have satisfactorily met all the eligibility requirements of the Class AAAA Conference and the A.I.A.

Coaches and sponsors should instruct and develop among student representatives of competing and contesting schools:

- The competitive urge to excel;
- The love of and respect for the activity and sport;
- The acceptance of officials' decisions without grumbling, defiance or disobedience;
- A high sense of honor, duty and ethical character;
- A cooperative spirit and a spirit of good will toward opponents and people in general;
- The realization that participation in an activity or sport is its own reward and special privileges for participants are not to be expected or condoned;
- School administration approved uniforms must be worn.

## Standards for Coaches, Sponsors and Those Administering School Activity Programs

The individual student's welfare is the most important aspect and has precedence over any other consideration.

A well-developed sense of personal honor, integrity and courage are the most important traits of those in charge of a program of activities and sports.

Sponsors of activities should have developed a strong sense of ethical relationships toward the school they represent and toward their opponent, and should be willing to accept the personal responsibility for their actions and for the reputation of the group and school they represent.

**THE RULES OF THE ACTIVITY AND SPORT SHOULD BE FOLLOWED TO THE LETTER. THE CIRCUMVENTION OF THE RULES OR THE SPIRIT OF THE RULES IS A GROSS VIOLATION OF THE CONFIDENCE PLACED UPON THOSE IN CHARGE OF THE ACTIVITY. THE REGULATIONS AND POLICIES OF THE ARIZONA INTERSCHOLASTIC ASSOCIATION, THE AAAA CONFERENCE AND THE SCHOOL ARE BINDING UPON THOSE IN CHARGE OF ACTIVITIES.**

Coaches and sponsors in charge of activities and sports should permit individual players greater opportunities to make decisions that determine and affect the outcome of the game and/or activity. This is the only way a democracy may create an active and responsible leadership.

## Athletic Filming

There will be no filming of other teams for scouting purposes.

# **CONSTITUTION**

# CLASS AAAA CONFERENCE

## CONSTITUTION

### Article I -- Name

Section 1. **Name.** The name of this organization shall be the *AAAA Conference* of the *Arizona Interscholastic Association, Inc.*, hereinafter referred to as the **A.I.A.**

### Article II -- Purpose

Section 1. **Purpose.** The purpose of this organization shall be to regulate all *AAAA Conference* activities within the framework of the rules and procedures set forth by the Constitution and By-Laws of *A.I.A.*

Section 2. **Dissolution.** In the event of dissolution of this organization, all assets remaining at such time after payment of all debts and liabilities shall be distributed to the member schools on a current membership basis. To qualify for the above, a school must have been a member of this conference for three years.

### Article III -- Membership

Section 1. **Membership.** Any high school may become a member upon:

- a. Meeting the requirements for *A.I.A.* membership;
- b. Being assigned to the Conference by the *A.I.A. Executive Board*.

Section 2. **Method of Application.** A formal application shall be submitted by the high school principal to the *A.I.A. Executive Board* by November 1 of the year preceding the actual school year of active membership.

Section 3. **Region Membership.** The *AAAA* will be divided into the number of regions determined by the *AAAA Executive Board*. The *AAAA Conference Executive Board* shall assign each new member school to a region.

Section 4. **Region Membership.** The Conference Executive Board may assign a school sport by sport to another region.

Section 5. **League Membership.** A Region may assign each member school to a league and may organize league alignment at its discretion.

Section 6. **Scheduling.** A new school may be permitted to schedule athletic contests for the school year following approval.

Section 7. **Finance.** The *AAAA Executive Board* may assess a fee for operating expenses to be levied against each Region.

### Article IV -- Meetings

Section 1. **Meetings.** Meetings may be called by the *President* at any time she/he deems it necessary. When so directed by a majority of the *Executive Board* members, a special meeting may be called. Notice of each meeting and the agenda shall be sent to all member schools and schools applying for membership at least fourteen days prior to the meeting. The President shall preside at all meetings that will be conducted according to Roberts' Rules of Order.

Section 2.

**Official Representation.**

- a. Each school shall be represented by the principal or person designated by her/him from his school district and shall have one vote. This does not have to be a written designation.
- b. Proxy Vote - Any member school may be represented by the respective Region Chairperson with a written and dated proxy vote.

*Note: A Region Proxy Vote has priority over a school designee.*

**Article V – Officers**

Section 1.

**AAAA Executive Board.** Shall consist of a *President, President-Elect*, one *representative from each region* and the *AAAA Conference Representative* on the *A.I.A. Executive Board*.

- a. The representative for the *AAAA Executive Board* shall be as follows:

<b>1.</b>	<b><i>President</i></b>	<b><i>1</i></b>
<b>2.</b>	<b><i>President-Elect</i></b>	<b><i>1</i></b>
<b>3.</b>	<b><i>Region Chairs</i></b>	<b><i>10</i></b>
<b>4.</b>	<b><i>AIA Executive Board Representative</i></b>	<b><i>1</i></b>
Total number of members of <b><i>Executive Board</i></b>		<b><i>13</i></b>

- b. Except for the President and President-Elect, no more than two representatives from each school district may serve on the Executive Board.

- c. Election – The members of the Conference Executive Board shall be elected by April 1 as follows:

- 1. ***President*** – President-Elect from previous year, one year term.
- 2. ***President-Elect*** – Selected on a region rotation basis, one-year term. The President-Elect should be a Principal, District Level Administrator or an Athletic Director with Administrative Certification. Should the school that the ***President-Elect*** represents change regions, the Board will change the rotation schedule.

Year and Region:	2008 – Sonoran	2003 – Skyline
	2009 – Grand Canyon	2004 – East Sky
	2010 – West Valley	2005 – Kino
	2011 – Black Canyon	2006 – Western Sky
	2012 – Gila	2007 – Desert Sky

- 3. ***Region Chairs*** – Selected by majority votes of the membership, two-year term. Grand Canyon, Kino, Black Canyon, Western Sky and West Valley are to be selected on odd years, to take effect the following year for a two year term. Desert Sky, East Sky, Skyline and Sonoran are to be selected on even years, to take effect the following year for a two year term. Names of new elected chairs will be submitted in April.

- 4. ***A.I.A. Executive Board Representative*** – Selected for a three-year term and voted on by the AAAA Executive Board.

<b><i>2007</i></b>	<b><i>2010</i></b>	<b><i>2013</i></b>	<b><i>2016</i></b>
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Section 2.

**Legislative Council**

- a. Voting representative to the A.I.A. Legislative Council shall be the Executive Board members or regional designees for those Executive Board members who are not practicing administrators.
- b. There are five 4A Division I region chairs and five 4A Division II region chairs. By luck of the draw, one of the Division I region chairs would be drawn out and one of the Division II region chairs would be drawn out to be non-voters. That would give eight votes from the regions. The Conference President would have one vote, giving a total of nine votes to the AIA Legislative Council. If the same situation exists in 2009-2010, a region that is drawn out cannot be drawn out again until the Executive Board has gone through a whole cycle. For 2008-09, Black Canyon and Western Sky were drawn out. For 2009-10, West Valley and Skyline will be out as this will complete the cycle. In 2010-11, a new cycle will start.
- c. Exception – The *A.I.A. Executive Board Representative* may not serve as a *Legislative Council Member*.
- d. The *AAAA Conference Executive Board* will consider and establish a conference position on proposed legislative matters by two-thirds vote of membership present.

Section 3.

**A.I.A. Executive Board Representative**

- a. Will be selected from the membership.
- b. Shall serve a three-year term.  
2004-2007      2007-2010      2010-2013
- c. Must have a supervisory or administrative certificate. (4A Executive Board experience is desirable.)
- d. Must have experience in interscholastic high school administration.

Section 4.

**Duties.** The Executive Board shall have general control over the *AAAA Conference* athletic contests. Within the policies set forth by the *A.I.A.* and the *AAAA Conference*, they shall:

- a. Interpret the Constitution, By-Laws and Sports Rules and Regulations of the Conference.
- b. Interpret the Constitution, By-Laws and Sports Rules of any Region of the Conference when requested.
- c. Administer the distribution expenditures and accounting of all Conference revenue.
- d. Arrange all Region, Conference play-offs, championship contests and State semi-final contests subject to A.I.A. regulations and approval.
- e. Appoint members to the following responsibilities:
  1. Budget
  2. Sports Advisory Committee
  3. Auditing
  4. Other responsibilities when necessary.
- f. Appoint special committees when necessary.
- g. By a two-thirds vote of the Executive Board, adopt or change By-Laws and Sports Rules and Regulations as may be necessary to carry out the provisions of this Constitution.
- h. Develop and implement all *AAAA* non-regional conference schedules prior to scheduling competition outside of the *AAAA Conference*.

Section 5.

**Meetings.** There shall be at least one meeting monthly of the Executive Board during the school year.

## Article VI -- Duties of Officers

- Section 1. **President.** The *President* shall call all meetings of the Conference membership and Executive Board and shall preside at these meetings. She/he is an ex-officio member of all committees. She/he shall serve as a member-at-large for the *AAAA Conference* on the *A.I.A. Legislative Council*.
- Section 2. **President-Elect.** The *President-Elect* shall, in the absence of the *President*, preside at Executive Board or regular meetings.
- Section 3. **Appointed Secretary.** Keep the minutes of all meetings and distribute copies to all member schools.
- Section 4. **Appointed Treasurer.**
- a. Have charge of all records and property of the Conference.
  - b. Receive, disburse and account for all funds of the Conference.
  - c. Perform such other duties as prescribed by the Executive Board.
- NOTE:** Secretary and Treasurer positions may be combined.

## Article VII - Quorum

- Section 1. **Quorum.** A two-thirds majority of the voting membership shall constitute a quorum at any Region, Conference or Executive Board meeting.

## Article VIII- Amendments

- Section 1. **Methods of Proposing Amendments.**
- Amendments to the Constitution, By-Laws and Sports Rules and Regulations may be proposed by:
- a. A member school to it's Region; and if approved by a majority vote of the Region, it shall be submitted to the Conference membership at a regular or special meeting
  - b. The Executive Board to the Conference membership
- Section 2. **Adoption.**
- a. Amendments to the Constitution shall be adopted by a two-thirds vote of the membership.
- Section 3. **b.** Amendments to the By-Laws and Sports Rules and Regulations shall be adopted by a two-thirds vote of the membership of the Executive Board.
- Section 4. **Notice.**
- Notice of proposed amendments to the Constitution must be published and submitted to the membership at least fourteen days before final action may be taken.
- Effective Date.**
- a. Conference rules - *AAAA Conference* may, by a two-thirds vote, empower its Executive Board to establish rules to govern contests and starting dates for specific sports. Such rules may be more restrictive than those contained in the *A.I.A.* By-Laws but not less restrictive.
    1. A rule that is more restrictive than the pertinent *A.I.A.* rule may not go into effect until 60 days after passage, exclusive of June, July and August.
    2. A Conference rule, enacted by it's Executive Board, that is more restrictive than the pertinent *A.I.A.* rule, shall be referred to the Conference as a whole for vote at the request of an individual school or region. A three-fourths vote of the Conference is necessary to sustain the ruling. Request referral must be made within 60 days of the passage of the ruling, exclusive of June, July and August.
  - b. Region Rules - Any Region may set rules to govern contests. Region rules may be more restrictive than pertinent *A.I.A.* and *AAAA Conference* rules but not less restrictive.

## **BY – LAWS**

# CLASS AAAA CONFERENCE BY-LAWS

## I. **AAAA Athletic Excellence Award**

1. The Award will be provided to a *AAAA* member school.
2. Award points will be recognized for sports that have been approved for a State Tournament by the *A.I.A.*
3. In case of a tie in any category, duplicate points will be awarded.
4. See the following page for point criteria.

## II. **Procedure for Voting at Legislative Council Meetings**

The *President* may call a caucus of the delegates whenever she/he deems necessary during a Council meeting. A caucus may also be requested of the *President* by any one member. A two-thirds majority of the members present will determine the voting for all members on that particular issue(s) and will void any direction given previously by the AAAA Conference Executive Board or Conference. In case the President is absent, then the President-Elect will chair the caucus. In case both are absent, the members should meet prior to the Legislative Council meeting and select a chair for that particular meeting.

## III. **Conference Expenditures**

Any expenditure of Conference funds shall be approved by a majority vote of the *AAAA Conference Executive Board*.

## IV. **State Tournaments**

Hosts, sites and dates of state tournaments will be recommended by the Conference Executive Board on an annual basis, subject to the *A.I.A.* for final approval.

# AAAA ATHLETIC EXCELLENCE AWARD

(Circle All Points Earned and Total)

	STATE CHAMP	STATE RUNNERUP	STATE THIRD OR FOURTH	REGION CHAMPION	REGION RUNNER-UP
Badminton	16	8	6	4	2
Baseball	16	8	6	4	2
Basketball, Boys	16	8	6	4	2
Basketball, Girls	16	8	6	4	2
Cross Country, Boys	16	8	6	4	2
Cross Country, Girls	16	8	6	4	2
Football	16	8	6	4	2
Golf, Boys	16	8	6	4	2
Golf, Girls	16	8	6	4	2
Soccer, Boys	16	8	6	4	2
Soccer, Girls	16	8	6	4	2
Softball	16	8	6	4	2
Swimming, Boys	16	8	6	4	2
Swimming, Girls	16	8	6	4	2
Tennis, Boys	16	8	6	4	2
Tennis, Girls	16	8	6	4	2
Track, Boys	16	8	6	4	2
Track, Girls	16	8	6	4	2
Volleyball, Boys	16	8	6	4	2
Volleyball, Girls	16	8	6	4	2
Wrestling	16	8	6	4	2

SCHOOL: \_\_\_\_\_

ADMINISTRATOR: \_\_\_\_\_

**TOTAL  
POINTS:**

--

\*Any loser in the semi-finals will receive the same points as the 3rd and 4th place teams.

If a team earns several honors during the season, i.e., **Region Champ and State Champ**, the school should circle points for both honors (**4** and **16** respectively).

# **SPORTS RULES AND REGULATIONS**

# **CLASS AAAA CONFERENCE** **SPORTS RULES AND REGULATIONS**

## **I. Regional Tournament Administration**

- A. Meet site, date, time, and director selected by the respective Regions and recommended to *AAAA Conference Executive Board* for approval.
- B. Regional Director
  1. Responsibilities:
    - a. To serve as Chairperson of the Games Committee
    - b. To conduct the tournament in accordance with the *Class AAAA Conference* Constitution, By-Laws and Sports Rules and Regulations and the *A.I.A.* Constitution, By-Laws and Mechanics, and Procedures and in accordance with National Federation Rules.
    - c. To complete fiscal matters pertaining to the tournament operation by making a financial report to the *Class AAAA Conference* by Region Chair.
    - d. Region and/or Qualifying meet results of tournament shall be sent to the State Meet Director and to news media.
- C. Recommended Region Tournament Committees
  1. Tournament Director
  2. Two coaches
    - a. Options:
      - "Host" school coach
      - Sports Advisory Committee Member
      - Region Chairperson or designee
  3. Major responsibilities:
    - a. To implement the rules and regulations of the tournament operation.
    - b. To consider and take appropriate action on any protests of the tournament operation if so requested by the Games Committee Chairperson.
    - c. To review, assess, evaluate, and make recommendations in writing to the Region Chairperson to change the "rules and regulations" for tournament operation for the following year.

D. Region Chairperson

1. Responsibilities:

- a. To provide guidance to the tournament Director and the games Committee, arrange and review fiscal matters, and provide overall leadership and supervision of the tournament operation.
- b. To make any oral or written reports of Regional tournaments or play-offs as requested by the *AAAA Conference Executive Board*.
- c. To receive, review and place on the Regional agenda all recommendations from the Games Committee and Meet Director. This includes a review of all tournament evaluation forms.
- d. Scheduling.

**II. Fiscal Arrangements**

A. Admission prices are to be set by the Region.

B. Awards

1. All Region team championship awards will be provided by the *A.I.A.*
2. Individual awards may be provided by the Regions.
3. The following recommendations are made for individual awards:

<b><u>Sport</u></b>	<b><u>1st</u></b>	<b><u>2nd</u></b>	<b><u>3rd</u></b>	<b><u>4th</u></b>	<b><u>5th</u></b>
Badminton	3	3	3	3	
Cross Country, Boys	1	1	8		
Cross Country, Girls	1	1	8		
Golf, Boys	1	1	1	1	1
Golf, Girls	1	1	1	1	1
Swimming, Boys	21	21	21	21	
Swimming, Girls	21	21	21	21	
Tennis, Boys	3	3	3	3	
Tennis, Girls	3	3	3	3	
Track, Boys	26	26	26	26	
Track, Girls	26	26	26	26	
Wrestling	14	14	14	14	

4. All-Tournament Teams
  - a. At the discretion of a Region, all-tournament teams may be selected.
5. Additional Awards
  - a. Any additional Region awards must be approved by the Region.

**III. Entries to Qualifying Contests**

A. Rosters and related information will be requested whenever necessary.

B. Supervision

1. No student shall be allowed to participate unless accompanied by a school official.

#### **IV. Suggested Tie Breaking Procedures for: Region Basketball, Volleyball, Softball, Baseball, and Soccer**

Qualifying for Region Play-Offs (in order of priority to AVOID *Step 3*)

- Step 1.* Best Records among the tied teams figured on a percentage basis in Region play. (Head-to-Head Comparison.)
- Step 2.* If some teams are still tied, the best record concept among the remaining teams will be repeated until we exhaust this process. Best Records to identify the qualifying teams. (Head-to-Head Comparison.)
- a. If *Step 2* identifies the qualifying team or teams, the results are final and the process stops at *Step 2*.
- Step 3.* Play-Offs to Qualify for Region tournaments
- a. Brackets for play-offs will be established based on the number of seeds and teams involved. This procedure will be followed only if *Step 1* or *Step 2* do not identify the qualifying team or teams.
- b. Play-off results will identify the qualifying team or teams for the Region tournaments.

#### **For Seeding Purposes For Region Tournaments**

- Step 1.* Head to head regional record among tied teams.
- Step 2.* If there are remaining tied teams, repeat *Step 1* for those teams only.
- \**Step 3.* Coin Flip - if *Step 1* and *Step 2* has not determined seeding placement. (Except in soccer, see **A.I.A.** Handbook for tie breaking procedures in play-off situations and regular season play.)

\*A coin flip will not eliminate or bring a team into tournament play.

The Best Records will be determined on percentage basis using the following criteria:

One (1) point for games won among the tied teams.

Zero (0) points for games lost among the tied teams.

**State Tournament Seeding/Tie-Breaker Procedures – see page 45.**

## RECOMMENDED BRACKETS FOR PLAY-OFFS AMONG THE TIED TEAMS

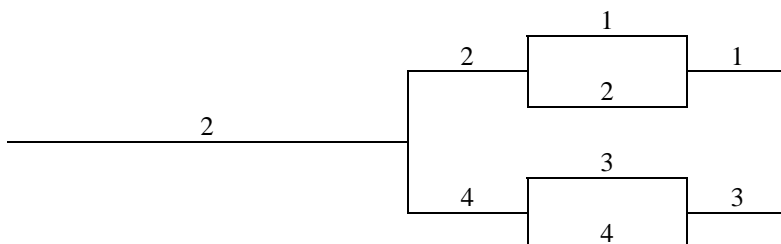
### A. Need 4 Teams

(In priority) For 4 Available Seeds

1. Best records among tied teams in Region play. (Head to Head Comparison)
2. Repetition of best record comparison in Region play among or between the remaining teams. (Head to Head Comparison)
3. Flip coin for seeding.

### B. Need 3 Teams

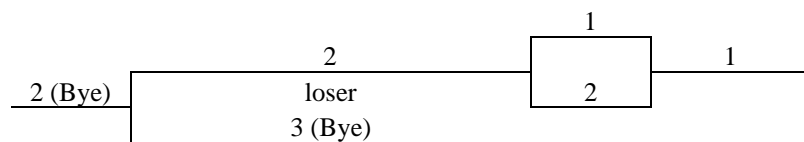
—————→ Four-Way Tie For 3 Available Seeds



1. Draw for opponents.
2. Winners of 1st round will take 1st and 2nd available seeds.
  - a. For 1st available seed.
    - 1) Best record between tied teams. (Head to head competition)
    - 2) Flip coin
  3. b. Remaining team takes 2nd available seed. 3rd available seed is winner of 2nd round. (Team with one loss)

### C. Need 2 Teams

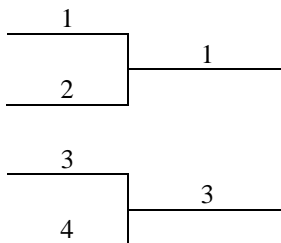
a.



—————→ Three-Way Tie For 2 Available Seeds

1. Draw for bye.
2. Winners of the 2 games take 1st and 2nd available seeds.
  - a. For 1st available seed.
    - 1) Best Record
    - 2) Flip Coin
  3. 3rd available seed is the remaining team.

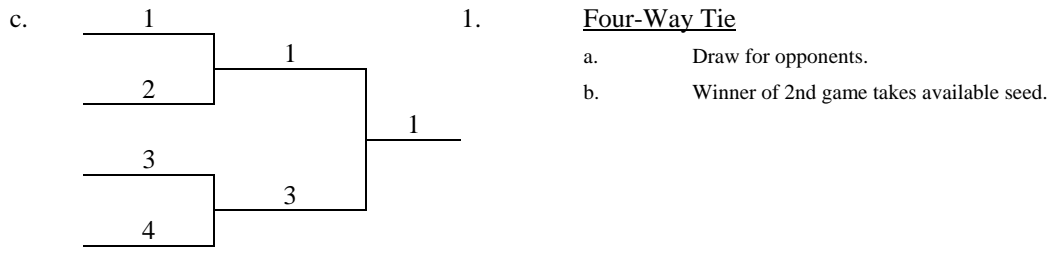
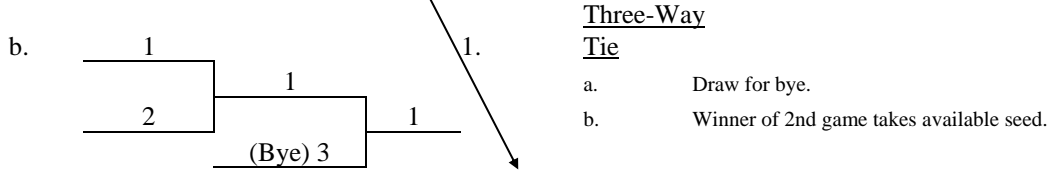
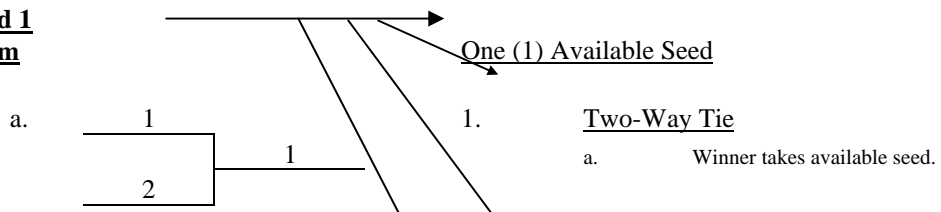
b.



—————→ Four-Way Tie For 2 Available Seeds

1. Draw for opponents.
2. Winners take the two available seeds.
  - a. For 1st available seed.
    - 1) Best record between the two tied teams. (Head to Head Comparison)
    - 2) Flip Coin
  3. 2nd available seed is the remaining team.

D. Need 1 Team



# BADMINTON

## 2008-2009

### SCHEDULES

Schedules are approved by the AAAA Conference Executive Board and coordinated by the Badminton Board Advisor.

**GAME LIMITS:** No school shall schedule more than sixteen (16) varsity matches including two invitationals which shall count as one game each. Region Qualifying and State Tournament games are not included in the game limit.

### ENTRIES FOR REGIONAL TOURNAMENTS

- A. The Region Tournament will be single elimination.
- B. The State Tournament will be double elimination, on a rotational basis.
- C. The State Team Tournament will be single elimination.

### 4A SPECIAL RULES

#### **A. Regional Tournament Organization (Individual)**

1. Seeding and draw procedures:

Placement of seeded entries in Regionals should be done by coin toss between one and two seeds for top and bottom brackets. Remaining positions are drawn at random from a group of paper slips, each bearing the name and school of an entry. Each school's two entries will be separated into the upper and lower brackets during the random draw.

2. Substitution

- a. Substitution may take place in Regional play up until the players' first match provided the substitute player has not currently been placed in another position within the tournament.

3. Officials

- a. An official will be present throughout the entire Regional tournament and act as a roving official when needed. The semi-final and final matches shall have officials who are nationally rated when possible and shall be paid accordingly.

4. Regional Tournament Brackets (See Attached.)

#### **B. State Tournament**

1. Substitution

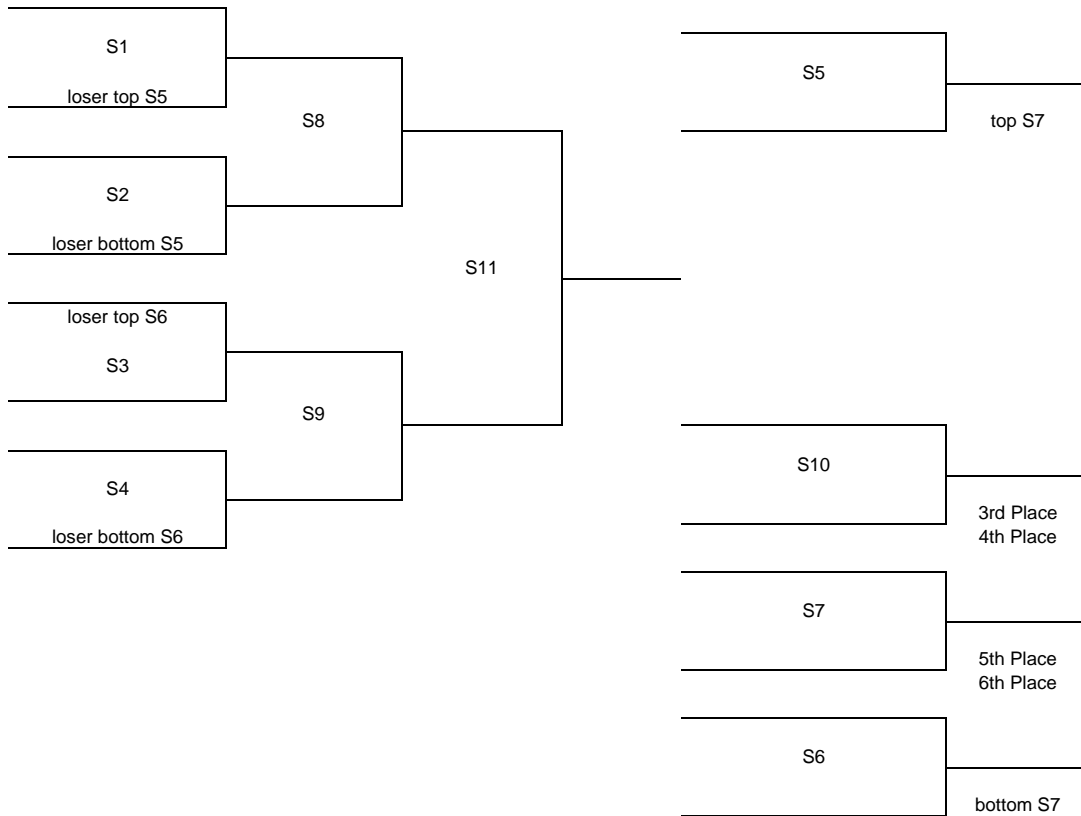
- a. Should a Regional qualified singles entry not be able to participate in the state tournament, the fifth best player (loser in the sixth place play-off) will be inserted into the tournament in place of that player. If this cannot be facilitated, a bye will be inserted. (See A.I.A. Handbook for more detail.)
- b. Should a Regional qualified doubles player not be able to participate, the coach may substitute another player who has not qualified currently in Regionals. If this cannot be facilitated, a bye will be inserted.

2. State Championship

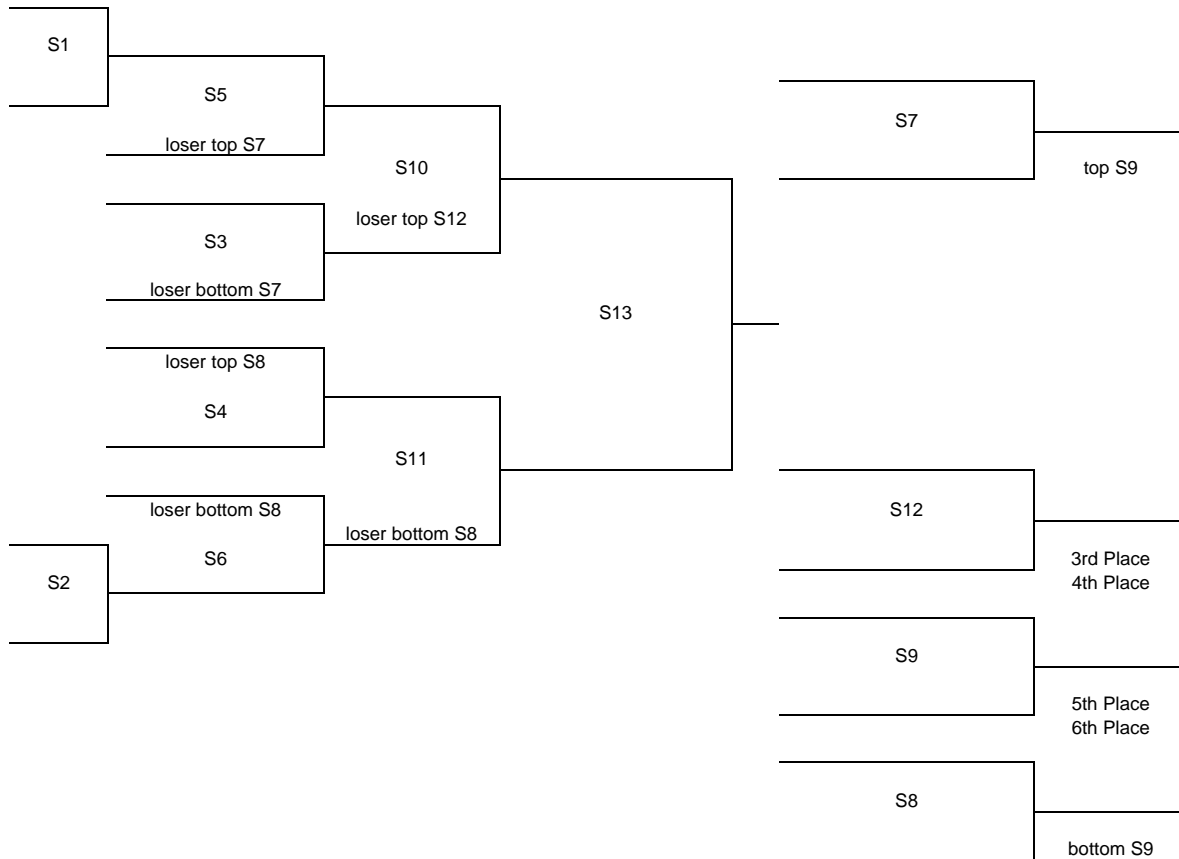
- a. The 4A Conference combines into four Regions for Region play.
- b. All Regions will send the top four singles and the top four doubles players to the state tournament as identified on the State Bracket.
- c. Two teams from each Region will advance to the State Team Tournament, as determined by the Region. The teams will be seeded 1 through 8 based on power ratings. Highest seed will host the first round and the highest seed will be the home team throughout the tournament. If tied, a regular match is 2 out of 3 (6 singles/6 doubles). Once a team has 5 wins, playoff is complete. Playoff to be played as a pigtail prior to the start of the state tournament on the first day.

3. Brackets (See Attached.)

**SUGGESTED 4 TEAM REGION BRACKET**



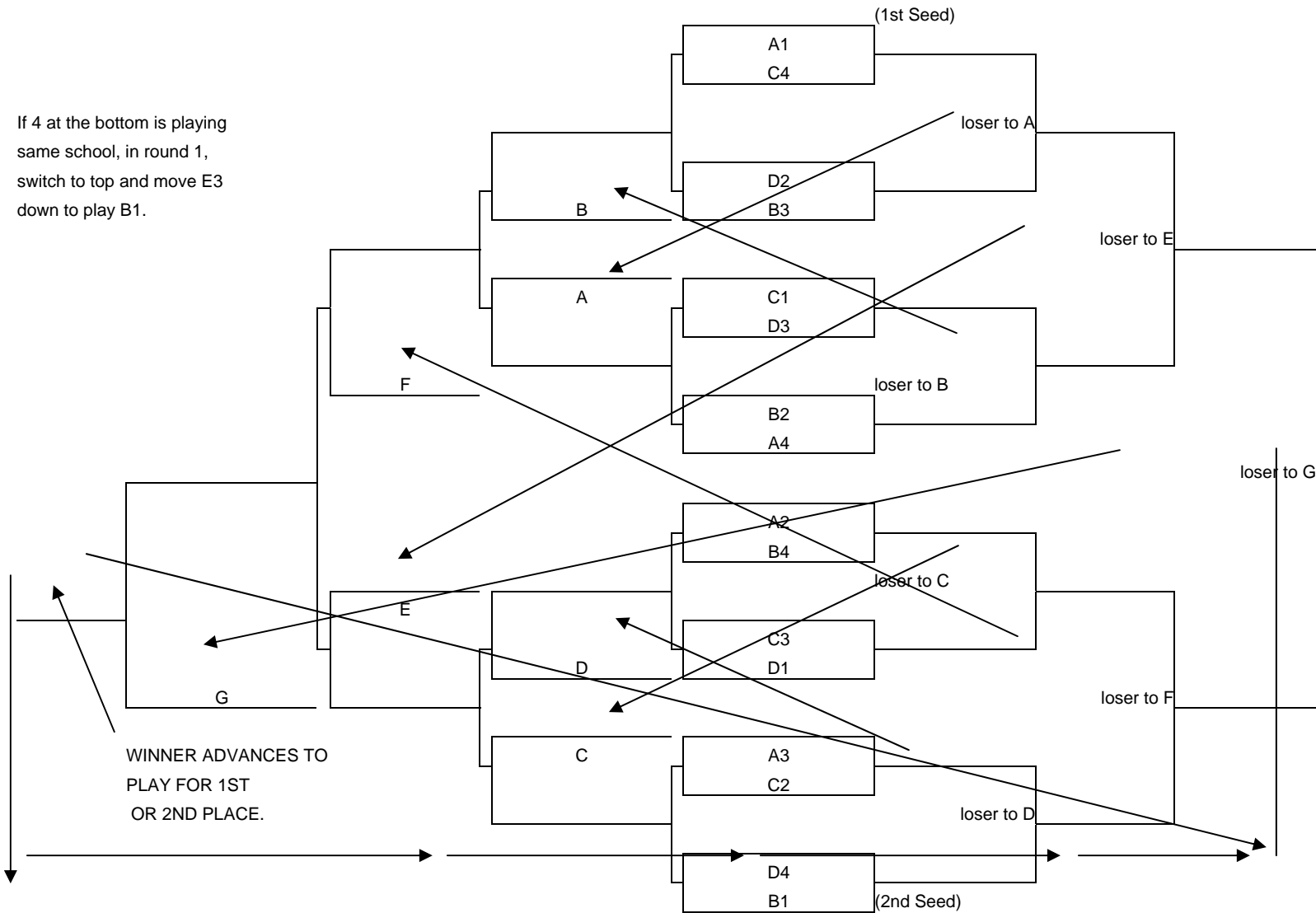
**SUGGESTED 5 TEAM REGION BRACKET**





# 2008 STATE 4A BADMINTON

If 4 at the bottom is playing same school, in round 1, switch to top and move E3 down to play B1.



**Region #1**  
 Moon Valley  
 Shadow Mountain  
 Sunnyslope  
 Thunderbird  
 Washington

**Region #2**  
 Apollo  
 Greenway  
 Independence  
 Paradise Valley  
 Prescott

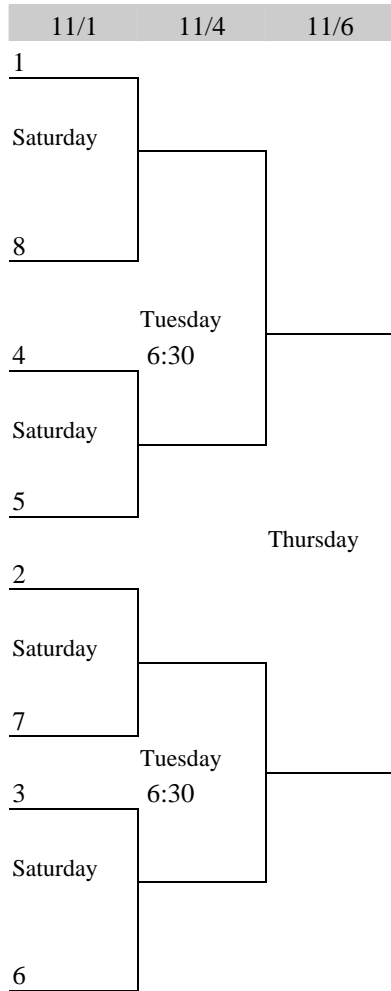
**Region #3**  
 Agua Fria  
 Cortez  
 Glendale  
 Millennium

**Region #4**  
 Chaparral  
 McClintock  
 Perry  
 Saguaro  
 Tempe

# BADMINTON STATE TEAM PLAYOFF

## Seeding

Seeding Meeting the first Saturday after Regionals.



#1 through #8 as two teams per Region qualify, but the team tournament is seeded based on power ratings.

### **STATE TEAM SEEDING**

1. Top 2 per region seeded based on power ratings.
2. Highest seed is home team.

Saturday will be played at the highest seed.

Tuesday & Thursday will be played at the 4A designated site.

## **BASEBALL**

### **2008-2009**

#### **SCHEDULES**

Each Region will develop a region schedule from within the region. The Region chairpersons from each region will then finalize all schedules to ensure that each **AAAA Conference** school schedule needs are met.

#### **GAME LIMITS**

- A. A school may schedule a maximum of twenty (20) varsity games, including two (2) invitationals which shall count as one game each.
- B. Regional qualifying tournaments and state tournament games are not included in the game limit.

#### **REGIONAL QUALIFYING TO STATE**

Each Region will advance two (2) teams to the state tournament in a method selected by each Region, plus six at large teams to be determined by power ratings to complete the sixteen (16) team bracket. See tie-breaking procedures pg 45 Mini Playoff is 4 innings. There will be two state champions – Division I and Division II. (See A.I.A. Handbook for more detail.) See bracket on page 46.

## **BASKETBALL**

### **2008-2009**

#### **SCHEDULES**

Each Region will develop a region schedule from within the region. The Region chairpersons from each region will then finalize all schedules to ensure that each **AAAA Conference** school schedule needs are met.

#### **GAME LIMITS**

- A. A school may schedule a maximum of twenty (20) Varsity games, including two (2) invitationals which shall count as one game each, eighteen (18) JV games and eighteen (18) Freshman games.
- B. Regional qualifying tournaments and state tournament games are not included in the game limit.

#### **REGIONAL QUALIFYING TO STATE**

Each Region will advance two (2) teams to the state tournament in a method selected by each Region, plus six at large teams to be determined by power ratings to complete the sixteen (16) team bracket. See tie-breaking procedures page 45 – Mini playoff is ½ game. There will be two state champions – Division I and Division II. (See A.I.A. Handbook for more detail.) See bracket on page 46.

## **CROSS COUNTRY**

### **2008-2009**

#### **SCHEDULES**

Each Region will develop a region schedule from within the region. The Region chairpersons from each region will then finalize all schedules to ensure that each **AAAA Conference** school schedule needs are met.

#### **GAME LIMITS**

- A. A school may schedule a maximum of twelve (12) meets including unlimited invitationals.
- B. Regional qualifying tournaments and state tournament meets are not included in the game limit.

#### **REGIONAL QUALIFYING TO STATE**

Each region will hold qualifying meets. The top ten (10) individuals and other members of the top three (3) teams will go to the State meet. Regions with 7 or more schools will qualify the top ten (10) individuals and other members of the top four (4) teams to the State Meet. There will be two state champions – Division I and Division II. (See A.I.A. Handbook for more detail.)

# FOOTBALL

**2008-2009**

## SCHEDULES

Each Region will develop a region schedule from within the Region. The Region Chairs from each Region will then finalize all schedules to ensure that each 4A Conference school schedule needs are met.

## INDEPENDENT FOOTBALL

Any school that is beginning varsity play in the middle of a two year scheduling block and any team which petitions its conference to play an independent schedule for a two year block qualifies for the independent schedule/playoff. The teams will be seeded using the power point system already used by the 4A and 5A Conferences. The higher seed will be the home team throughout the tournament. The AIA will receive all gate receipts from the games. Regular season games will be played on Friday nights up through week 9. The first round of the independent tournament will begin during week 10. After week 10, tournament games will be played on Thursday night and Saturday to not conflict with the AIA playoff schedule. 1<sup>st</sup> round: Seed #5 at #4 on Friday, 11/2; 2<sup>nd</sup> round: winner #4/#5 vs. #1 and #3 at #2 on Thurs., 11/8 or Sat., 11/10; 3<sup>rd</sup> round: 11/24.

## REGIONAL QUALIFYING TO STATE

1. Sixteen (16) teams from the Regions will qualify for the 4A State Playoffs. There will be two state champions – Division I and Division II.
2. Teams will be selected based upon the following criteria:
  - A. Region champions will automatically qualify and will be seeded based on power points.
  - B. The next highest Power Indexes will complete the field.
3. Seeding for the Tournament will be as follows:
  - A. All sixteen (16) teams will be seeded based upon Power Index Points.
4. Highest seeded team will be the home team for the first and second round games.
5. The National Federation 10-yard line overtime procedure will be used to resolve a tie game.

## POINT CALCULATION

1. Fifty (50) victory points will be awarded for each 4A win.
2. Five (5) bonus points will be awarded for each win of your 4A opponent, even if you lost to them, regardless of classification.
3. Use the following formula to calculate 4A Power Index.

Sum (4A victory points) + Sum (4A bonus points)

\_\_\_\_\_ = Power Index

Total number of 4A games played

## **OTHER INFORMATION**

1. To qualify for the state tournament, a team must play a Region schedule, and a minimum of eight 4A games or their equivalent.
2. Out of state schools will be assigned classification based upon Arizona criteria for enrollment.
3. In the event of special circumstances, a team may be declared a 4A equivalent by the 4A Executive Board in order to allow a team to be eligible for the playoffs.
4. Varsity games only will be eligible to receive victory points. Bonus points will include all games played, with a maximum of ten games. All Region games must be counted. In the event of eleven (11) games, the school must declare the non-counted game prior to the season of competition. If a school that has 11 games has a non-conference game, the school must select the non-conference game as their game that will not count for power points.
5. 4A games must use the National Federation 10-yard line overtime procedure to resolve a tie game. In any event a game is not resolved, no victory points will be awarded, game will be included in total games played and bonus points will be 2.5 for that game.
6. Forfeit games will result in victory and bonus points for all teams being awarded based on the result of the forfeit. Changes will not be made after 10:00 a.m. on the Saturday following the last regular season game.
7. Changes in the qualifying teams will not be made after noon on the Monday following the last regular season game. In the event of a change, the next highest point total team, #17, will be inserted in the vacated spot. The highest seeded team will be granted a home game.
8. Cancelled games will result in no victory points awarded, game will not be included in total games played, and bonus points will be 2.5 for that game.
9. No 4A Conference school may use a raised platform, whether mobile or permanent, in the end zone or its vicinity occupied by any person that is not available to the other school.

## **DETERMINATION OF REGION CHAMPIONS**

1. The following criteria will be used to determine Region Champs.
  - A. Region Record
  - B. Head-to-Head competition, record among tied teams
  - C. Power Index
  - D. Bonus Points
  - E. Coin Flip

Note: All game results must be submitted by 11:00 pm on Friday following the last regular AIA scheduled game.

Once a team has been clearly selected based upon one criterion, it is not necessary to continue to the next step.

## **TIE-BREAKER FOR AT LARGE SELECTION**

1. The following criteria will be used to determine at large qualifiers:
  - A. Head to head competition.
  - B. Overall record.
  - C. Number of wins vs 4A Region Champions.
  - D. Tie to qualify for the tournament-mini playoff of tied teams. See tie-breaking procedures pg 45 (1/2 game) Home team determined by coin toss.
  - E. Tie for seeding only-coin toss.

FRIDAY	FRIDAY	FRIDAY	SATURDAY
Nov. 14	Nov. 21	Nov. 28 or Dec. 5	Dec. 6 or Dec. 13



**TOURNAMENT COMMITTEE:**

Nathan Slater - Board

1. Advisor

2.

3.

4.

**HOME TEAM:** Highest seed throughout tournament.

**SITE:** First & second round at highest seed.

Game times for first & second round, 7:00 pm.

# **GOLF**

## **2008-2009**

### **RULES**

1. All competitions will be conducted as prescribed in the A.I.A. By-Laws.
2. All team members shall wear identical AIA approved golf shirts while participating in any inter-school competition. All team members shall wear proper attire that includes: Belts on any pants or shorts which have belt loops; spikeless golf shoes or tennis shoes only (shoes must be worn at all times); sleeves and collars on boys' shirts (mock golf shirts are acceptable); collared shirts on girls (sleeveless and mock golf shirts are acceptable); capri pants on girls are acceptable; skirts/shorts must be NO shorter than a dollar bill length from the top of the knee or lower than the bottom of the knee; no cargo/carpenter pants allowed; all clothing must be worn in a neat and respectable way (shirts must be tucked in); girls' shirts may not rise above the belt line during the swing. Local golf course rules may be more restrictive and will be followed.
3. Coaches responsibilities and duties for each competition will be determined by the games committee for that event.
4. Whether spectators will be allowed during the competition will be determined by the golf course management. In the event that spectators are allowed on the course, their conduct will be monitored by the games committee. Any spectator attempting to influence play will be removed from the course. Any player receiving or seeking advice from a spectator is subject to any penalty determined appropriate by the games committee.
5. A team score in a match shall consist of four scores. Should a school be unable to complete four scores, it shall forfeit; play, however, will continue.
6. A team will play five and count four scores. A team may play more players if agreed upon by the course and the other teams.
7. Coaching will be permitted as per USGA Rules of Golf, Rule 8 – Each team may have one designated coach per match/tournament. Coaches may not be on the greens or in the bunkers.

(See A.I.A. Handbook for more detail.)

### **TOURNAMENT GAMES COMMITTEE FOR THE REGION TOURNAMENTS**

1. The Tournament Director (the Administrator in Charge of the Event) shall be the chairperson of the Games Committee.
2. The Golf Representative from each Region will be on the games committee for his/her region tournament.
3. A third person agreed upon by the Director and the Golf Representatives may be included on the committee.
4. The Tournament Games Committee shall:
  - A. Determine the site for the Tournament.
  - B. Make the pairings and determine procedures for keeping score.
  - C. Assign duties for coaches during the tournament.
  - D. Determine the responsibility for on-course rules decisions.
  - E. Determine any adjustments (local rules) which are necessary to conduct the tournament fairly, and prepare an information sheet explaining these changes as well as each player's responsibilities during the tournament.
  - F. Rule on any disputes and violations arising from the interpretations of the **A.I.A.** and **AAAA Conference** rules.
  - G. Determine how score will be taken and reported.
  - H. Make the final decision on any misconduct penalties and disqualifications.
5. The decisions of the Tournament Games Committee shall be final.

## **STATE QUALIFYING PROCEDURE**

1. There will be State Qualifying Tournaments for each Region to determine which teams from the Region will participate in the State Championship Tournament.
2. Each Region Tournament shall be a 36-hole event over two days.
3. If a team enters less than four (4) players in the Region Tournament on day one, the individuals of that team may still compete and qualify as individuals for the State Tournament. If a team enters four (4) players on day two, the team may still qualify as a team for the State Tournament.
4. If two schools complete the team competition with identical scores, the tie will stand unless the tie is for the last qualifying spot. In the event of a tie for the last qualifying spot, the tied teams will have sudden death playoff. The tied teams will start the playoff on the hole determined by the Committee. The five players from each team, accompanied by the coach of the other tied team and member of the committee will all play the hole, counting their four (4) lowest scores on that hole. Play will continue in this manner until a winner is determined.
5. The individual with the lowest 36-hole score will be declared the medalist. The second, third, fourth, and fifth place finishers in the individual competition will each receive a medal. If a tie occurs at the end of the 36-hole competition for first, second, third, fourth, or fifth place, a sudden death playoff will take place.
6. To ensure that each Region is equitably represented at the State Tournament, the following procedures will be used to identify the number of teams from each Region who will qualify for the State Championships:

### **Boys/Girls:**

- A. In order to count as a team for a region, the team must have four (4) players, post four (4) scores on both days of the regional tournament. A school may enter less than four (4) players, but they will compete as individuals only.
- B. If a Region Tournament has one (1) to four (4) teams, the top team, as determined by the Regional Tournament results, will proceed to the State Tournament. The five (5) individuals not on the qualifying teams, with the lowest scores, will advance to the State Tournament.
- C. If a Region Tournament has five (5) to seven (7) teams, the top two (2) teams will proceed to the State Tournament. The five (5) individuals not on the qualifying teams, with the lowest scores, will advance to the State Tournament.
- D. If a Region Tournament has eight (8) and above teams, the top three (3) teams will proceed to the State Tournament. The three (3) individuals not on the qualifying teams, with the lowest scores, will advance to the State Tournament.

## **AAAA CONFERENCE STATE CHAMPIONSHIP TOURNAMENT**

1. The State Tournament will be conducted as outlined in the A.I.A. By-Laws. Due to the number of teams, in Girls Golf, there will be two state champions, Division I and Division II. In Boys Golf, regions will remain the same and use the formula for two state champions – Division I and Division II.
2. The responsibilities of the Games Committee for the AAAA State Championship will be the same as those outlined in Section II, #4 pertaining to the region tournaments. (See A.I.A. Handbook for more detail.)

## **SOC CER** **2008-2009**

### **SCHEDULES**

Each Region will develop a Region schedule from within the Region. The Region chairpersons from each Region will then finalize all schedules to ensure that each *AAAA Conference* school schedule needs are met.

### **GAME LIMITS**

- A. A school may schedule maximum of eleven (11) games which includes two (2) invitationals. See AIA rule #25.1.4.2.1 regarding playing off ties in regular season soccer games.

- B. Regional qualifying tournaments and state tournament games are not included in the game limit.

### **REGIONAL QUALIFYING TO STATE**

Each Region will advance two (2) teams to the state tournament in a method selected by each Region, plus six at large teams to be determined by power ratings to complete the sixteen (16) team bracket. See tie-breaking procedures pg. 45 Mini Playoff is ½ game followed by a shootout. There will be two state champions – Division I and Division II. (See A.I.A. Handbook for more detail.) See bracket on page 46.

## **SOFTBALL**

### **2008-2009**

#### **SCHEDULES**

Each Region will develop a Region schedule from within the Region.

The Region chairpersons from each Region will then finalize all schedules to ensure that each AAAA Conference school schedule needs are met.

#### **GAME LIMITS**

- A. A school may schedule maximum of twenty (20) games including two (2) invitationals which shall count as one game each.
- D. Regional qualifying tournaments and state tournament games are not included in the game limit.

### **REGIONAL QUALIFYING TO STATE**

Each Region will advance two (2) teams to the state tournament in a method selected by each Region, plus six at large team to be determined by power ratings to complete the sixteen (16) team bracket. See tie-breaking procedures pg. 45 – Mini Playoff is 4 innings followed by International Tiebreaker if necessary. There will be two state champions Division I and Division II. (See A.I.A. Handbook for more detail.) See bracket on page 46.

## **SWIMMING**

### **2008-2009**

#### **SCHEDULES**

Each Region will develop a Region schedule from within the Region. The Region chairpersons from each Region will then finalize all schedules to ensure that each AAAA Conference school schedule needs are met.

#### **GAME LIMITS**

- A. A school may schedule a maximum of ten (10) meets including three (3) invitationals.
- B. Regional qualifying tournaments and state tournament games are not included in the game limit.

### **REGIONAL QUALIFYING TO STATE**

- A. Regional Tournaments  
Each Region may hold a seeding meeting prior to the Regional meet. At that time entries shall be submitted by the coaches by event up a total of the twenty-four (24) fastest times for individual events and relay events, as swum in a meet listed on the current master schedule. A Region, as an alternative, may elect to allow four (4) entries per event per school.
- B. State Tournament

1. Region Champion plus the top 19 times swum in the finals of the Region Meet, except event number five (one meter dive), where the top four will advance. Two state champions – Div. I and Div. II.
2. If a contestant who is qualified for the state meet is unable to participate because of illness or for any other reason, no contestant shall be certified to take her/his place in the state meet.
3. State records may be set in a qualifying or state meet.

## **TOURNAMENT ORGANIZATION**

- A. Two heats will be held in each event, a consolation and championship heat with twelve (12) divers competing in the diving finals.
- B. Region and state meets shall be held in 25-yard pools.
- C. The times of three stop watches or an electronic timing device must be used in order for a time to be recognized as a state meet record.
- D. Entries submitted to the Tournament Director on the official entry form shall be final. Scratches from events may be made at the appropriate time, but no new entries or change of entries shall be allowed.
- E. Proper forms according to the National Federation and the National Interscholastic Swimming Coaches Association must be submitted for all national records and for any All-American qualifying times.

(See *A.I.A.* Handbook for more detail.)

## **TENNIS** **2008-2009**

### **SCHEDULES**

Each Region will develop a Region schedule from within the Region. The Region chairpersons from each Region will then finalize all schedules to ensure that each *AAAA Conference* school schedule needs are met.

### **GAME LIMITS**

- A. A school may schedule maximum of sixteen (16) games including two (2) invitationals.
- B. Regional qualifying tournaments and state tournament games are not included in the game limit.

### **REGIONAL QUALIFYING TO STATE**

- A. Regional Tournament: Two single players and two doubles teams from each school may enter.
- B. State Tournament:
  1. Three singles players and three doubles teams from each region may enter the individual tournament.
  2. Eight players will be seeded including region champions. Doubles will play first.
  3. Seeding Criteria (in order of importance):
    - a. Dual match win/loss record (AIA competition).
    - b. U.S.T.A. Junior ranking.
  4. The tournament director shall be responsible for placing all state qualifiers in the bracket with the following guidelines:
    - a. Teammates, unless seeded, will be placed in opposite halves of the bracket.
    - b. Singles/doubles players/teams from the same Region may play each other in the first round.
    - c. Whether it is singles or doubles, if an athlete cannot fulfill their obligation to play in the tournament, the single or team will be a default in the individual tennis championships.
  5. USTA rules shall be followed.
  6. The individual tournament for both region and state tournaments will be scored in the following manner: Two (2) out of Three (3) set format in both singles and doubles with the 3<sup>rd</sup> set being played to completion, and a 12 point tiebreaker after six (6)-all if necessary.

The team tennis tournament for both region and state tournaments will be scored in the following manner: singles will be two (2) out of three (3) sets with the 3<sup>rd</sup> set being played to completion and a

12 point tiebreaker after six (6)-all if necessary. Doubles will be eight (8) game pro sets, with a 12 point tie breaker if necessary.

The following is the regular season scoring format. Singles will play two (2) out of three (3) sets. If the first two games are split, the 3<sup>rd</sup> game will be played in the 12 point tie break format. Doubles will be eight (8) game pro sets with a 12 point tiebreaker if necessary.

7. State team tournament will use a sixteen team bracket. (see page 46). Each region will advance two (2) teams to the state team tournament in a method selected by each region with the rest of the sixteen (16) team field determined by power rating. Teams will be placed on the bracket according to their power rating. There will be two state champions – Division I and Division II.
8. See tie-breaking procedures page 45. Mini Playoff is one match using 8 game pro set scoring for both singles and doubles. 1<sup>st</sup> one to win 5 matches in a combination of singles and doubles is the winner.

(See *A.I.A.* Handbook for more detail.)

# **TRACK**

## **2008-2009**

### **SCHEDULES**

Each Region will develop a Region schedule from within the Region. The Region chairpersons from each Region will then finalize all schedules to ensure that each *AAAA Conference* school schedule needs are met.

### **REGIONAL QUALIFYING TO STATE**

- A. Each Region may have regional qualifying meets to determine Region team and individual champions.
- B. Each school may enter up to four (4) individuals in individual events and one (1) team in each relay event.
- C. Each Region shall run their Regional meet in accordance with A.I.A. and National Federation Rules.

### **STATE MEET**

- A. Take three (3) per Region and the established outside qualifying standards (which will be at least 18 in each division). There will be two state champions – Division I and Division II.
- B. Each Conference school may advance individuals/relay teams to the state meet in accordance with state AAAA Conference qualifying standards. Qualifying standards will be revised if necessary by recommendations of the coaches, Advisory Committee and subsequent approval of the 4A Executive Board.
- C. State Meet Events:

#### **BOYS**

4X100 Relay  
4X400 Relay  
4X800 Relay  
110 HH (39")  
300 IH  
100  
200  
400  
800  
1600  
3200  
SP  
DIS  
HJ  
LJ  
PV  
TJ

#### **GIRLS**

4X100 Relay  
4X400 Relay  
4X800 Relay  
100 HH (33")  
300 LH  
100  
200  
400  
800  
1600  
3200  
SP  
DIS  
HJ  
LJ  
PV  
TJ

(See *A.I.A.* Handbook for more detail.)

## **PROCEDURES FOR STATE OUTSIDE QUALIFYING**

The method of outside qualifying for the Class 4A State Track and Field meet will be as follows:

- I. The 4A Conference has appointed a Track/Field Advisory Committee. The Committee will consist of representatives from each Region, holding office for two years. The Committee shall designate one member to be the Chair. The Committee's responsibilities shall include the following:
  - A. Approve sanctioning of all qualifying meets.
  - B. Rule on all protests regarding alleged violations of the criteria for hosting a qualifying meet.
- II. Outside Qualifying Procedures
  - A. Take three (3) per Region and the established outside qualifying standards (which will be at least 18 in each division).
  - B. Qualifying information and verification must be in the hands of the State Meet Director no later than **Sunday** at noon after the Regional Meet. It will also be the coaches' responsibility to inform the State Meet Director by noon on Sunday following the region meet as to which four events the athletes will participate in at the state meet, if the athletes have qualified in more than four events through the outside qualifying process. Otherwise, the athletes will be allowed to only participate in those events they qualified for through the Regional Qualifying Meet.
  - C. Formula for determining qualifying times/distances: Average of 4<sup>th</sup> place finish for the last five years at the 4A State Track Meet.

### **AAAA CONFERENCE QUALIFYING TRACK MEET CRITERIA**

1. Must be an A.I.A. sanctioned meet that has been approved by the 4A or 5A Conference Track Advisory Committee. Regional meets are outside qualifying meets, if criteria is met.
2. Five or more schools participating in the meet.
3. Running events in meters.
4. Field events measured as per current National Federation Track and Field Rules.
5. Three certified officials to include: (A.I.A. or USA Track & Field)
  - Starter
  - Referee
  - Head Field Judge
6. Minimum of six curve and lane judges.
7. Timing events: (either of the following)
  - Total electronic timing or minimum of two watches rounded off as per National Federation Rules.
8. Wind gauges used for the long jump, triple jump, 100 & 200 dashes and the 110 & 100 hurdles. Wind-aided performances will not be considered.
9. Shot and discus weighed according to National Federation Rules.

**QUALIFYING MEETS MUST BE APPROVED NO LATER THAN FEBRUARY 18, 2009.**

#### **SEND APPLICATION TO:**

Rick McCutcheon  
Paradise Valley High School  
3950 E. Bell Road  
Phoenix, AZ 85032

(602) 867-5523  
(602) 867-5589 FAX

# AAAA CONFERENCE QUALIFYING MEET APPLICATION

TRACK MEET: \_\_\_\_\_ DATE OF MEET: \_\_\_\_\_

MEET DIRECTOR: \_\_\_\_\_

HOST SCHOOL: \_\_\_\_\_

ADDRESS: \_\_\_\_\_

SITE OF MEET: \_\_\_\_\_

TELEPHONE: \_\_\_\_\_ FAX NUMBER: \_\_\_\_\_

We will meet all of the qualifying criteria and want our meet to be considered by the Qualifying Committee as an outside qualifying meet.

Meet Director \_\_\_\_\_ Date \_\_\_\_\_  
Signature

NAME OF CERTIFIED OFFICIALS FOR MEET:

STARTER: \_\_\_\_\_

REFEREE: \_\_\_\_\_

HEAD FIELD JUDGE: \_\_\_\_\_

QUALIFYING MEETS MUST BE APPROVED **NO LATER THAN FEBRUARY 18, 2009.**

Send application to:

Rick McCutcheon  
Paradise Valley High School  
3950 E. Bell Road  
Phoenix, AZ 85032

(602) 867-5523  
(602) 867-5589 FAX

# VOLLEYBALL

## 2008-2009

### SCHEDULES

Each Region will develop a Region schedule from within the Region. The Region chairpersons from each region will then finalize all schedules to ensure that each *AAAA Conference* school schedule needs are met.

### GAME LIMITS

- A. A school may schedule maximum of twenty (20) varsity games including three (3) invitationals which shall count as one game each. A school may schedule a maximum of eighteen (18) junior varsity and freshman games.
- B. Regional qualifying tournaments and state tournament games are not included in the game limit.
- C. Varsity matches will use rally scoring best three (3) of five (5) games. Games 1 through 4 shall be played to 25 points (no cap). Game 5 shall be played to 15 points (no cap). Freshmen and JV will use rally scoring and play best of 3 games to twenty-five (25) with third game to fifteen (15) points (no cap).

### REGIONAL QUALIFYING TO STATE

Each Region will advance two (2) teams to the state tournament in a method selected by each Region, plus six at large teams to be determined by power ratings to complete the sixteen (16) team bracket. See tie-breaking procedures pg. 45. Mini Playoff is 2 out of 3 games. There will be two state champions – Division I and Division II. (See A.I.A. Handbook for more detail.) See bracket on page 46.

### STATE TOURNAMENT

Site host will present to all officials ground rules prior to the beginning of tournament. Rules will be developed by the games committee. All teams will have a 6-6-3 minute net warm-up time. Visiting team will be first at net.

An "All State Tournament Team" will be selected. Certificates may be awarded supplied by the host site.

THREE BALL ROTATION will be used.

There will be 1 1/2 hours between the beginning of one match and the beginning of the following match. Twenty minutes of on court warm-up time is guaranteed.

Request from the AIA four (4) certified volleyball officials to each State Tournament match. Line Judges would move to umpire and referee for the second match and the umpire and referee would move to line judges.

(See A.I.A. Handbook for more detail.)

# **WRESTLING**

## **2008-2009**

### **SCHEDULES**

The Region master schedule may include Region and non-conference competition.

### **GAME LIMITS**

AAAA Conference schools shall schedule no more than 10 varsity, 10 JV and 10 freshmen meets to include no more than four tournaments and no more than four multiples per team.

### **ENTRIES AND TOURNAMENTS**

- A. Region Tournaments
  - 1. Each school may enter one wrestler per weight classification.
  - 2. Weight classifications and rules as per the National Federation Rules Book with A.I.A. exceptions as stated in the A.I.A. Handbook.
- B. State Tournament
  - 1. The top three (3) individuals in each weight classification per region, shall qualify for the state meet. No alternates or substitutes will be allowed.
  - 2. The state meet shall be 16-person bracket tournament with a wrestle-back to start from the beginning of quarter-final competition. The state tournament is a double elimination tournament.
  - 3. There will be a single elimination team wrestling tournament to be conducted on the Saturday following the individual tournament. The top 8 teams in the point standings from the individual tournament will qualify for the team tournament and will be seeded 1-8. This team tournament will determine the team state champions for the AAAA Conference Division I and Division II.
  - 4. There will be two state champions – Division I and Division II.

### **AAAA STATE WRESTLING BRACKETS**

**Wrestling Weight Brackets:** There will be a drawing on the Sunday prior to the state wrestling tournament to determine weight brackets. The drawing is open to all participants.

### **AAAA STATE WRESTLING TOURNAMENT SEEDING**

- A. Only Region Champions are seeded.
- B. Seeding Criteria:
  - 1. Head to head
  - 2. State champion in weight
  - 3. State champion in another weight
  - 4. Record in weight
  - 5. Overall record – (If records are within two percentage points, then a vote of the coaches in attendance at the seeding meeting will decide the seeding position.)
  - 6. The second place wrestlers shall be placed in the opposite side of the bracket from the Region champion.
- C. The Tournament Games Committee will be determined at the seeding meeting. The Committee will consist of the Tournament Director, Head Official, a coach from the northern, southern and Phoenix areas.
- D. The Tournament Director will run the seeding meeting.

## 4A Conference Adopted Tie-Breaker Procedures

Below is the criteria for ties for seeding in the state tournament. Entry into the State Tournament will be based solely on counting power ranked games:

- 1) Head to Head Competition
- 2) Region Champion
- 3) Conference Record Winning Percentage
- 4) Overall Record Winning Percentage
- 5) Coin Toss (Mini Playoff for Entry into the State Tournament – if tied for 16<sup>th</sup>)

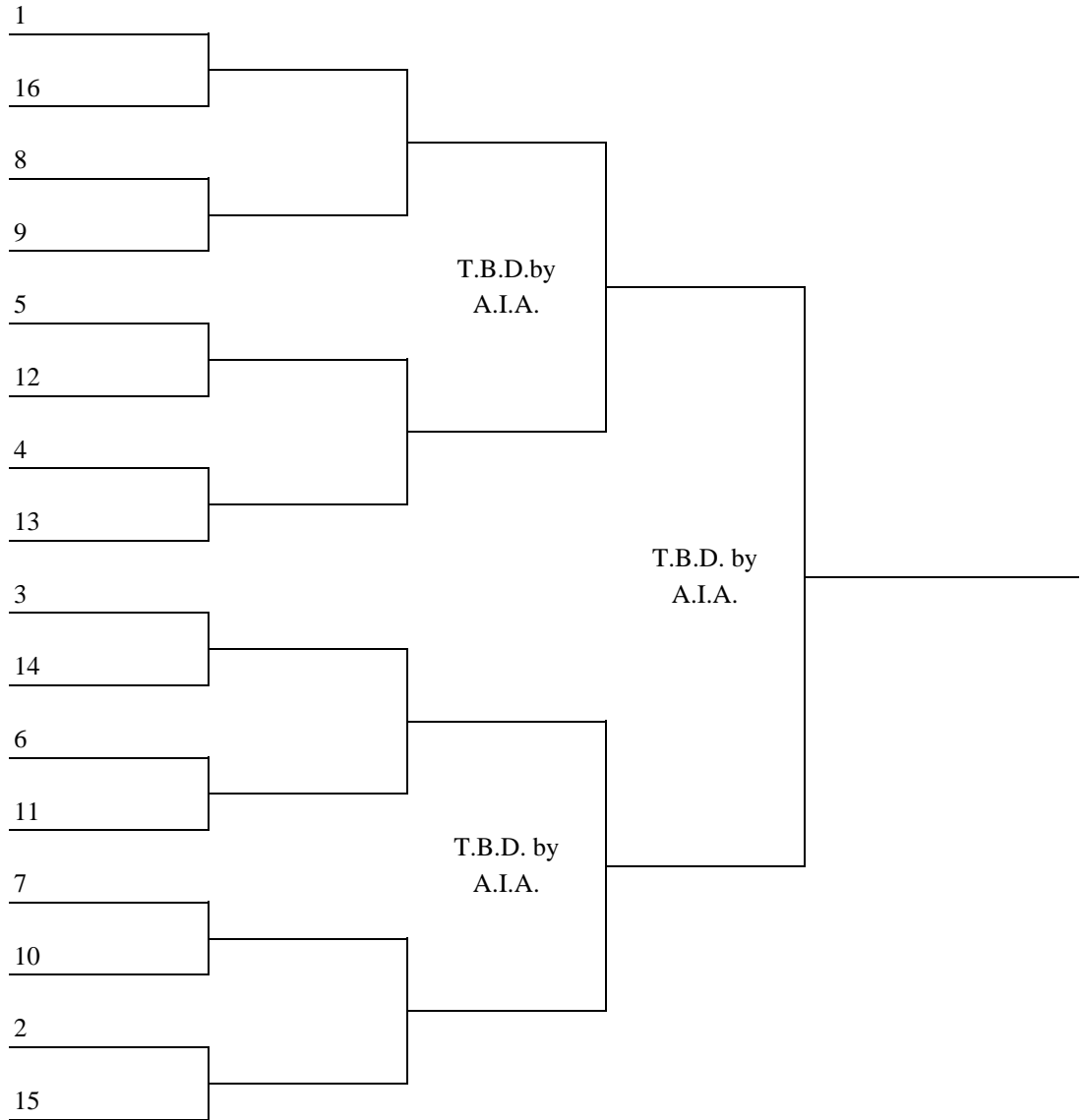
Approved Mini Playoffs – (Mini Playoff is only done if tie is for 16<sup>th</sup> place.)  
(Home Team and Site Will Be Determined by A Single Coin Toss):

- 1) Volleyball – 2 out of 3 games
- 2) Football – Refer to page 34 of 4A Conference Handbook (Mini playoff-1/2 game)
- 3) Soccer – ½ game followed by a shootout, if necessary
- 4) Basketball – ½ game
- 5) Baseball – 4 innings
- 6) Softball – 4 innings - followed by International Tiebreaker, if necessary
- 7) Badminton – a regular match which is 2 out of 3, (6 singles, 3 doubles)  
Once a team has five wins, playoff is complete. Playoff to be played as a pigtail prior to the start of the state tournament on the first day.
- 8) Tennis – one match using 8 game pro set scoring for both singles and doubles.  
First one to win 5 matches in a combination of singles and doubles is the Winner.

Revised & Adopted 3/25/08

# STATE TOURNAMENT BRACKET

2008-2009



First two rounds at highest seed or whenever A.I.A. takes over the tournament.

Two teams per region and six at large team using a power rating system to seed the tournament in a 16 team bracket in each division for Volleyball, Boys and Girls Basketball, Boys and Girls Soccer, Boys and Girls Tennis, Baseball and Softball.

The power rating system will determine seeding for the entire tournament. Highest seeds host. The tournament will be seeded 16 teams for Division I and 16 teams for Division II.

\*Team Tennis will qualify two teams per region in each division and power rate to 16.

\*Team Badminton will qualify two teams per region in one division for an eight team bracket which will be seeded based on power ratings.

If there are not enough regions to fill the bracket, the power rating will determine the

the additional teams to complete a 16 team bracket.

4A Conference  
AIA – Power Rankings System  
February 25, 2008

**The Formula:**

$$\text{Power Ranking} = \frac{\text{Victory Points} + \text{Opponents Victory Points}}{\text{Number of Qualifying Games}}$$

**Divisor:** The divisor will be a hard number that is used from game one through the end of the season, as determined by **AIA Bylaws**, regarding number of games in a season of sport. The minimum divisor will be that as shown in the below chart. If a conference chooses, as part of the scheduling process, to require schools to play a minimum number of games (i.e. football, 8, or basketball, 16) a school may play out of state teams to accommodate this scheduling requirement, with the conference executive committee's approval.

Sport	Max Divisor (based on AIA Bylaws)	Minimum Divisor (based on the exclusion of out of state games)
Badminton	14	12
Baseball	18	16
Basketball	18	16
Football	10	8
Soccer	4A – 9; All others – 12	4A – 8; All others – 10
Softball	18	16
Tennis – Team	14	12
Volleyball	17	15

**State Qualifying/Seeding (separate state tournaments for Division I and II):**

- **Badminton (combined tournament for Division I and II)**
  - Two teams from each region (as determined by the region) will earn an automatic berth to the state tournament and be seeded according to Power Rankings #1-8.
- **Baseball, Basketball, Soccer, Softball, Tennis, Volleyball (Girls)**
  - Two teams from each region (as determined by the region) will earn an automatic berth to the state tournament along with six at-large qualifiers.
    - All 16 teams will be seeded according to power ranking
- **Football**
  - Each region champion will earn an automatic berth to the state tournament along with 11 at-large qualifiers.
    - All 16 teams will be seeded according to power ranking
- **Volleyball (Boys)**
  - Division I and II tournaments will be made up of 4A & 5A member schools
  - Each region champion will earn an automatic berth to the state tournament along with ??? at-large qualifiers.
    - All 16 teams will be seeded according to power ranking

**Note:** If an automatic qualifier is 17<sup>th</sup> in the power rankings, that team could potentially bump the 16<sup>th</sup> power ranked team if it is an at-large team.

4A Conference  
AIA – Power Rankings System  
February 25, 2008

**Team Sports Utilizing the Matrix**

**Victory Points:** The matrix under each sport shows the point values for games between classifications (the left column would be your school, and the column across the top would be your opponent). It is possible for the point value of a game to be different for each team participating. This difference is not relevant to these schools in the playoff picture because they are not competing with each other for a playoff position.

- The victory point matrix will award victory points based on the following formula: Five (5) bonus points available times the number of max games played in a season of sport
  - Ex: 18 max games in basketball, so 90 victory points will be awarded per win
- Any schools that are of equal classification will have the opportunity to earn equal points (i.e. 3A vs. 3A= 50 for the winner)
- Any school playing one conference or division lower, can still earn the same points as if they were playing within their own conference or division (i.e. 4A-II vs. 4A-II = 50 for the winner, or 4A-II vs. 3A = 50 for 4A-II win or 55 for 3A win). This promotes the mission and philosophy of the AIA and encourages inter-conference play.
- Teams that play up could earn higher points (5A-I vs. 4A-I: If 5A-I wins they earn 45 victory points and if 4A-I wins they earn 60 victory points).

The below matrix encourages inter-conference play, and helps to promote the mission and philosophy of the AIA, and helps to reduce travel costs. This allows a 5A-II to play a 4A-I and earn the same number of victory points that a 5A-II would playing a 5A-II. This is especially important in the Tucson area, where there are a limited number of 5A schools, and is predominantly 4A; furthermore, this encourages a 2A school to play a 1A, a 3A to play a 2A, or a 4A-II to play a 3A without losing any potential victory points.

4A Conference  
AIA – Power Rankings System  
February 25, 2008

**Baseball, Basketball and Softball – 18 game max**

Victory Points Matrix							
Your Class	Opponents Class						
	1A	2A	3A	4A-II	4A-I	5A-II	5A-I
1A	90	95	100	105	110	115	120
2A	90	90	95	100	105	110	115
3A	85	90	90	95	100	105	110
4A-II	80	85	90	90	95	100	105
4A-I	75	80	85	90	90	95	100
5A-II	70	75	80	85	90	90	95
5A-I	65	70	75	80	85	90	90

**Football – 10 game max (if using the matrix)**

Victory Points Matrix							
Your Class	Opponents Class						
	1A	2A	3A	4A-II	4A-I	5A-II	5A-I
1A	50	55	60	65	70	75	80
2A	50	50	55	60	65	70	75
3A	45	50	50	55	60	65	70
4A-II	40	45	50	50	55	60	65
4A-I	35	40	45	50	50	55	60
5A-II	30	35	40	45	50	50	55
5A-I	25	30	35	40	45	50	50

**Soccer – 12 game max (4A is 9 game max)**

Victory Points Matrix							
Your Class	Opponents Class						
	1A	2A	3A	4A-II	4A-I	5A-II	5A-I
1A	60	65	70	75	80	85	90
2A	60	60	65	70	75	80	85
3A	55	60	60	65	70	75	80
4A-II	50	55	60	60	65	70	75
4A-I	45	50	55	60	60	65	70
5A-II	40	45	50	55	60	60	65
5A-I	35	40	45	50	55	60	60

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**Team Tennis – 14 game max**

Victory Points Matrix							
Your Class	Opponents Class						
	1A	2A	3A	4A-II	4A-I	5A-II	5A-I
1A	70	75	80	85	90	95	100
2A	70	70	75	80	85	90	95
3A	65	70	70	75	80	85	90
4A-II	60	65	70	70	75	80	85
4A-I	55	60	65	70	70	75	80
5A-II	50	55	60	65	70	70	75
5A-I	45	50	55	60	65	70	70

**Volleyball (Girls) – 17 game max**

Victory Points Matrix							
Your Class	Opponents Class						
	1A	2A	3A	4A-II	4A-I	5A-II	5A-I
1A	85	90	95	100	105	110	115
2A	85	85	90	95	100	105	110
3A	80	85	85	90	95	100	105
4A-II	75	80	85	85	90	95	100
4A-I	70	75	80	85	85	90	95
5A-II	65	70	75	80	85	85	90
5A-I	60	65	70	75	80	85	85

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**Opponent Victory Points:** Opponent victory points are earned based upon the number of victories of your opponents. Each victory is valued based upon the matrix system which compares the classification of each participating team. The opponent victory points are added together for all qualifying games. Opponents victory points are awarded for all games played up to the maximum number of games allowed per AIA Bylaws. The matrix shown here gives values for opponent victory points (the left column would be your opponent’s classification, and the column across the top would be their opponent).

Opponent Victory Points Matrix							
Opponents Class	Their Opponents Class						
	1A	2A	3A	4A-II	4A-I	5A-II	5A-I
1A	5.0	5.0	5.5	6.0	6.5	7.0	7.5
2A	5.0	5.0	5.0	5.5	6.0	6.5	7.0
3A	4.5	5.0	5.0	5.0	5.5	6.0	6.5
4A-II	4.0	4.5	5.0	5.0	5.0	5.5	6.0
4A-I	3.5	4.0	4.5	5.0	5.0	5.0	5.5
5A-II	3.0	3.5	4.0	4.5	5.0	5.0	5.0
5A-I	2.5	3.0	3.5	4.0	4.5	5.0	5.0

**Team Sports Not Utilizing the Matrix Points System**

**Badminton – 14 game max**

**Victory Points:** 70 for a win, regardless of the classification of the opponent

**Bonus Points:** 5 points for each opponent victory, regardless of the classification

**Football – 10 game max (if not using matrix)**

**Victory Points:** 50 for a win, regardless of the classification of the opponent

**Bonus Points:** 5 points for each opponent victory, regardless of the classification

**Volleyball (Boys) – 17 game max**

**Victory Points:** 85 for a win, regardless of the classification of the opponent

**Bonus Points:** 5 points for each opponent victory, regardless of the classification

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**Non-counting games:** All conference games in the regular season (excluding invitational and regional tournaments) will count up to the max number in the AIA Bylaws.

- A non-AIA member school may be accepted as a qualifying opponent to meet the minimum game requirements if no AIA member school can be scheduled.
  - These opponents must be approved by the Conference Executive Committee and will be aligned as an AIA member based upon their current enrollment. The AIA member school is required to provide the necessary information on enrollment, and wins and losses for these approved schools.
- When a team has scheduled *more than* the maximum number of allowable games, the team must identify the non-counting game(s) before the season of competition.
  - The non-counting game would be the game that was scheduled to help another AIA member school fill their schedule.

**Ties:** All games must use the conference/sport determined method for resolving ties and completing games. If a game cannot be resolved, each team will receive one-half of the Victory point value, and bonus points will distributed as half of the point total to their opponents.

**Forfeits:** Forfeited games will result in Victory and Bonus points being awarded based upon the result of the forfeit.

**Cancelled games:** Cancelled games will result in no Victory points being awarded and the game removed from each teams qualifying games. Bonus points will be rewarded as half of the value to each team.