

Computer Scheduling Committee Meeting Minutes

5 June 2014

Attended:

Victor Mena
Jacob Holiday
Nathan Slater
Mike Elder
Jim Culver

Brian Pereira
Nemer Hassey
Sister Nancy Perlick
Jeannine Brandel
Kevin Standerfer

Shawn Gatson
Derek Fahleson
Donna Antonio

Members Unable to Attend:

Lu Albanese
Vic Acuna

AIA Staff:

Brian Bolitho

Jason Urasky

David Hines

Meeting Notes

Unanimous recommendation to the AIA Executive Board:

Divisions and Sections Need to Be Equal in Number of Schools:

Divisions Appeals: Division appeals will only be considered on a one to one ratio of schools appealing up to appealing down. For example if five (5) schools appeal up to Division II, only five (5) schools will be considered to move down to Division III.

If a district/group of schools wants to lump schools together for travel then they should go into the division of the highest originally placed school.

Section Appeals: Section appeals will only be considered on a one to one ratio of schools appealing to/from a section. For example if one (1) school appeals from Section 1 to Section 3, it will only be considered if one (1) school is appealing from Section 3 to Section 1.

Section Computer Scheduled Games

- In each sport, the computer will schedule each school to play each school in their section within their division once, either a home or away game (for example: If your school is in Division I Section III, the computer will assign all games for you against Division I Section III school).
 - The exception is girls fall soccer where the computer will schedule two games vs. each school in their section, one home and one away game.
- The computer should assign games to dates working from the back of the season toward the front of the season (this puts all section games toward the end of each season initially).

- In addition, football should only be assigned Friday dates and only Fridays can be used for scheduling freedom games initially until all schedules are full from computer scheduled and freedom games (this is to prevent schools from accidentally scheduling more than one game in one week for football).
- The program should work best to schedule no more than two games in each week as the season of sport permits.
- Member schools cannot opt out of the computer scheduled section games but can make modifications to the date/time/location of the games by mutual consent by using the computer scheduling system.

Non-Section Computer Scheduled Games within Division

- Utilize the computer scheduling program to fill up to the minimum number of games for all schools outside of their section games within their division, even if it means some schools have to go one over the minimum to help a school get to the minimum.
- Member schools can opt out of the non-section games if both schools agree by mutual consent by using the computer scheduling system.
- In football, the computer will work as best as possible to leave weeks one and two open for all member schools to schedule their final “freedom” games. In order to try to best accomplish this task, games unable to be placed in weeks three through 10 should be placed in zero week.

Freedom Games

- Member schools can then utilize the computer to add additional games to get to the maximum allowed by sport and can schedule within or outside of their division.

Three-Year Scheduling Block

- Divisions and Sections would not change for the next three years (15-16, 16-17, 17-18).
- Schedules for 2015-16 will be a one (1) year schedule.
- Modifications can be made to the scheduling program after year one (1).
- Schedules are redone for the final two (2) years (2016-17, 17-18) to align Arizona with surrounding states
- The two (2) year scheduling block would then be back in place.