



2020-2021 Deduction Definitions

Cheer and Pom

Deductions will be given for **each** occurrence in the routine.

Cheer/Stunt Deductions:

Minor Athlete Fall (0.5) – Hands/Knees down during tumbling or transition.

Major Athlete Fall (1.0) – Landing on head/shoulders/back during tumbling or transition.

Building Bobble (0.5) – Include but not limited to stunts, tosses, and pyramids that almost drop but are saved, an excessive movement of bases to save a stunt, dropping from extended to prep level, dropping a body position, and/or a small balance check.

Minor Stunt Fall (1.0) – Include but not limited to a drop from individual stunt to load in, cradle, prone, flat back, or one member of the group landing on the ground.

Major Stunt Fall (2.0) – Include but not limited to a drop from an individual stunt to a compromising position (not mentioned in minor fall) or more than one member of the group landing on the ground.

Pyramid Fall (3.0) – Two or more connected stunts falling. If multiple pyramids are built at the same time, each pyramid will be treated separately. If multiple tops fall in the same pyramid but not in direct connection, this deduction still applies.

Pom Deductions:

Minor Athlete Fall (1.0) – Hands/Knees down during a transition or skill*.

Major Athlete Fall (2.0) – Landing on head/shoulders/back during a transition or skill*.

**Skills include but are not limited to jumps, leaps, turns, tumbling and tricks.*
