





Areas of the Course

The Five Areas of the Course





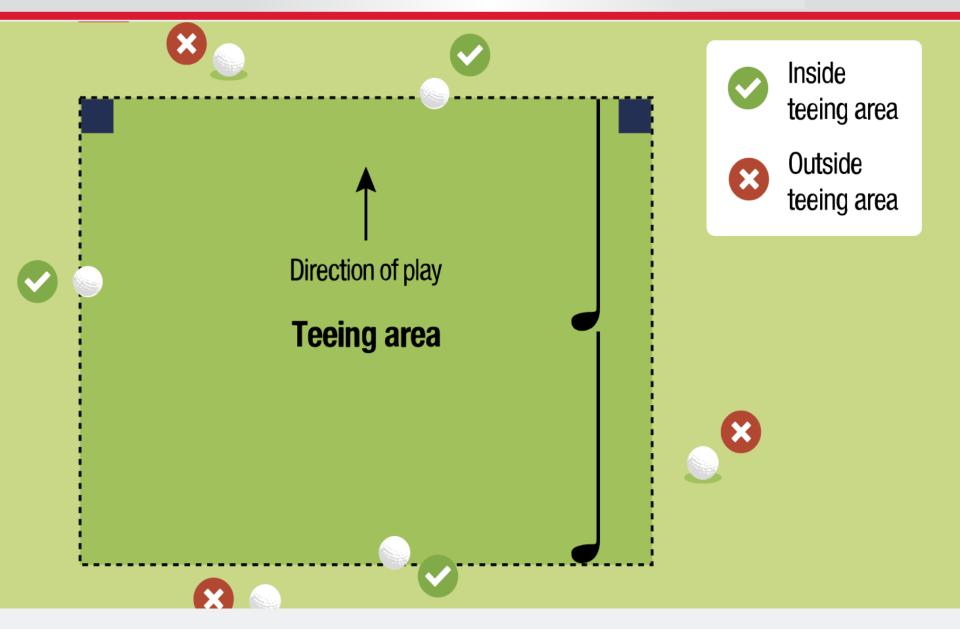
The <u>course</u> is divided into **five defined areas.** Play of the game from each area has its own unique <u>privileges</u> and restrictions.

- The teeing area
- The general area
- Bunkers
- Penalty areas
- The putting green









When an Area is Part of the General Area





The only places on the course that are **NOT** part of the **general area** are those defined as one of the other four areas.

- The teeing area of the hole you are playing,
- the putting green of the hole you are playing,
- all bunkers, and
- all penalty areas.



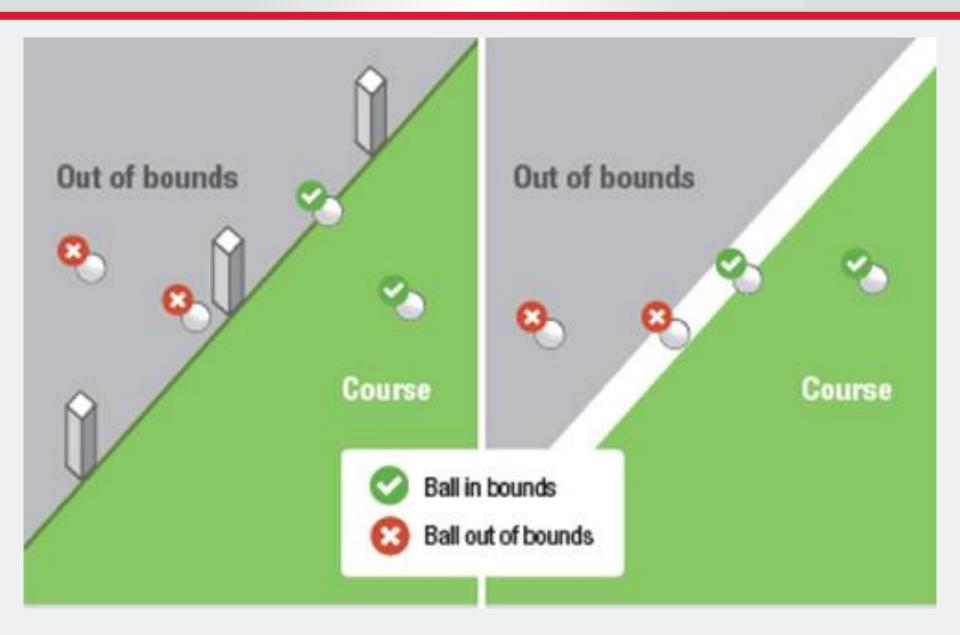
















Taking Relief

Measuring Club-Lengths





Which club do you use to measure?

Your longest club (excluding your putter) defines club-lengths when taking relief.

For most players, this will be your driver.



For this player, the driver is the club that defines club-lengths when taking relief.

Dropping a Ball in the "Right Way"





How to Drop a Ball in the "Right Way"

The ball <u>must</u> be dropped...

- by the player,
- straight down,
- from knee height,
- in the relief area.

The ball must <u>not</u>...

- strike the player or equipment before it hits the ground,
- be thrown, spun, rolled or dropped in any other way to influence where the ball will come to rest.



This player has dropped the ball in the "right way."

Where Dropped Ball Must Come to Rest





There are only two times your relief area will be 2 club lengths:

> Lateral option for unplayable AND Lateral option for penalty area

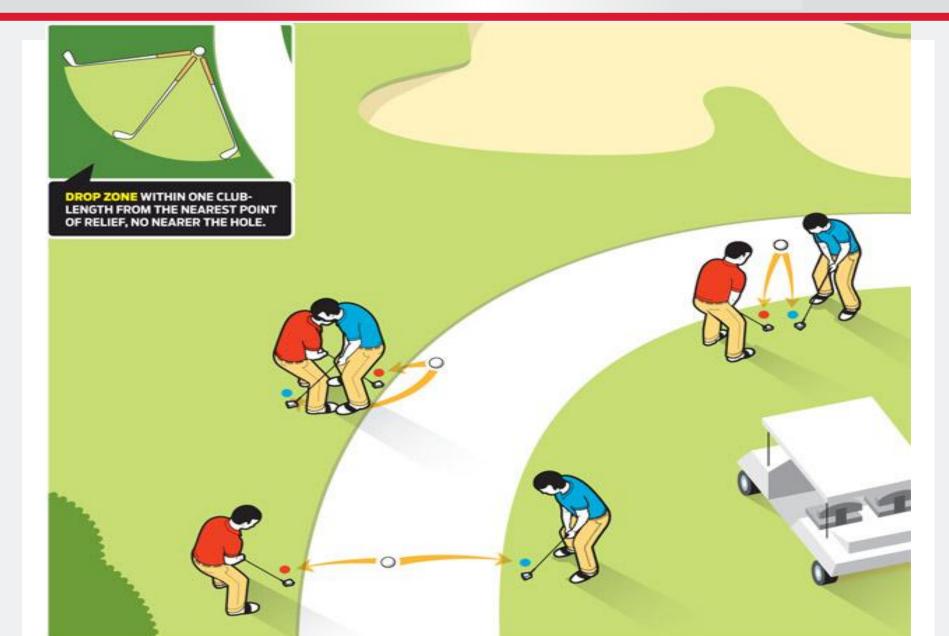


After dropping in the "right way," this ball must come to rest in the relief area.

Nearest Point of Complete Relief



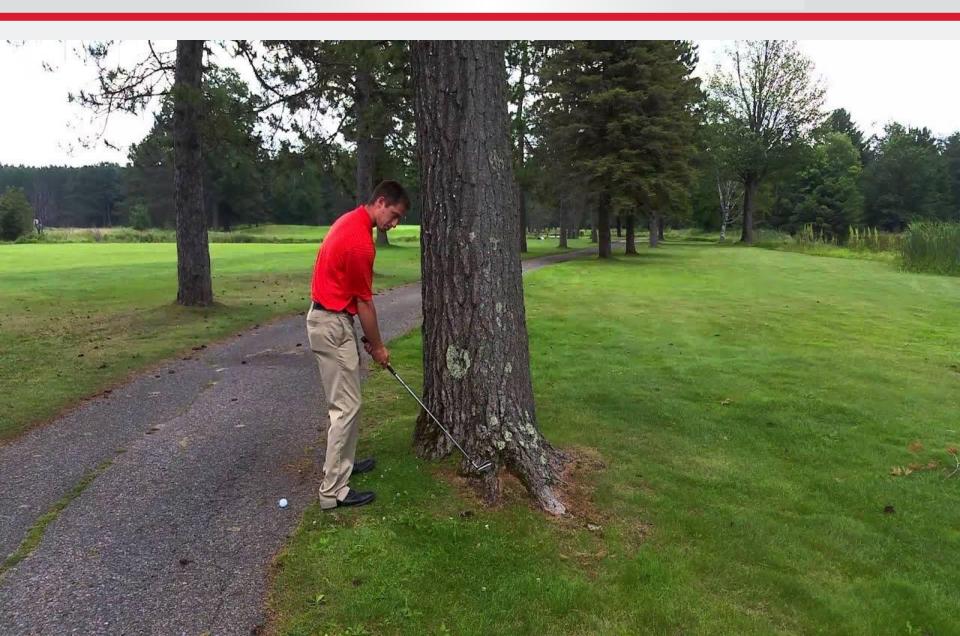




Nearest Point of Complete Relief







When to Re-Drop a Ball







Re-Dropping

After dropping your ball in the "right way," if it comes to rest outside the relief area, drop in the "right way" a second time.

If your second drop done the "right way" comes to rest in the relief area, play the ball as it lies.





After two drops made in the <u>right</u> way finish outside of the <u>relief</u> area:

- Place a ball
- Where your second drop hit the ground



This golfer has dropped her ball the "right way" twice, and both times her ball came to rest outside the relief area. She is now placing the ball on the spot where her ball hit the ground on her second drop.





Abnormal Course Conditions

Recognizing Abnormal Course Conditions





Abnormal course conditions are any of these things:

- animal holes,
- ground under repair,
- immovable obstruction, or
- temporary water



A ball rests on an immovable obstruction



Temporary water accumulates on a hole



Ground under repair

Abnormal Course Condition Relief





Relief from an abnormal course condition is **NOT** allowed when:

- Your ball is in a penalty area.
- The abnormal course condition is out of bounds.
- It is clearly unreasonable to play the ball:
 - Because of something other than an abnormal course condition.
 - Because you chose a club, type of stance or swing or direction of play that is clearly unreasonable.



Ball in penalty area not entitled to relief



Reasonable stroke = entitled to relief
Unreasonable = not entitled to relief

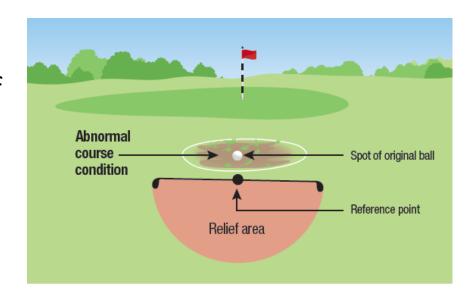
Abnormal Course Condition Relief in the General Area





When taking relief from an abnormal course condition in the general area, you must follow these steps:

- 1. Identify a <u>reference point</u> which is the <u>nearest</u> point of complete relief in the General Area.
- 2. Measure one club-length from the reference point (which must be in the general area)
- 3. Drop in the relief area







Movable Obstructions

Movable Obstructions





An artificial object that can be moved

- With reasonable effort, and
- Without damaging the course or an obstruction



This irrigation flag is a movable obstruction.



This rake is a movable obstruction.



This sign is a movable obstruction.

Removing a Movable Obstruction





Movable obstructions can be moved anywhere

- On, or
- Off

the course.

















Ball Moved While Removing a Movable Obstruction







If your ball moved while you remove a movable obstruction,

- There is no penalty, and
- You should replace the ball.





Loose Impediments

Loose Impediments Defined





Loose Impediments are **natural objects**, that are:

- not attached to anything including the ball,
- no longer part of something growing,
- not solidly embedded in the ground, and (that cannot be easily picked out of the ground)









Without penalty, you are allowed to move them out of your way no matter where they are, on or off the course, but must not move the ball except on the putting green. Sand and loose soil are not loose impediments. If you brush the ground and move sand or soil, you have a two-stroke penalty.

Loose Impediments Defined





Common examples of loose impediments:

- stones,
- loose grass,
- leaves,
- branches and sticks, and
- pine needles and pine cones.

Other items that are also loose impediments include:

- worms, insects and spiders (living or dead) and the mounds and webs made by them,
- clumps of soil (but not loose soil or sand), and
- animal waste and dead animals.

Touching or Moving Loose Impediments a





Loose impediments may be touched or removed without penalty.

- Including when your ball and the loose impediment are in a penalty area.
- If you move a loose impediment and cause your ball to move:
 - ✓ you get a penalty of one stroke and
 - ✓ must replace the ball.



Loose Impediments in Bunkers





Loose impediments anywhere on (or off) the course, may be touched or removed without penalty.

Including when your ball and the loose impediment are in the same bunker.

If you move a loose impediment in a bunker and cause your ball to move:

- you get a penalty of one stroke and
- must replace the ball.







Unplayable Ball

Unplayable Ball Relief

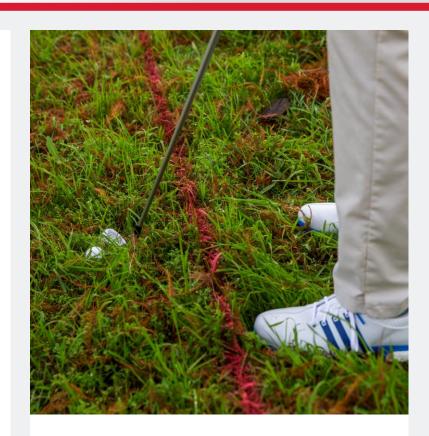




You **can** use the unplayable ball relief options if your ball lies:

- 1. In the general area,
- 2. In a bunker,
- 3. In the teeing area, or
- 4. On the putting green.

This is **NOT** an option when your ball is in a penalty area (formerly "hazards").



Relief Options for Ball Unplayable in the General Area



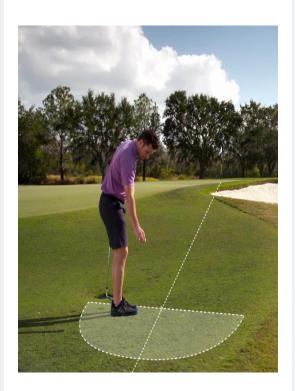


1. Stroke and Distance Relief



Drop within one clublength of where your previous stroke was made.

2. Back-on-the-Line Relief



Drop on the line keeping the point where the ball lies between you and the flagstick.

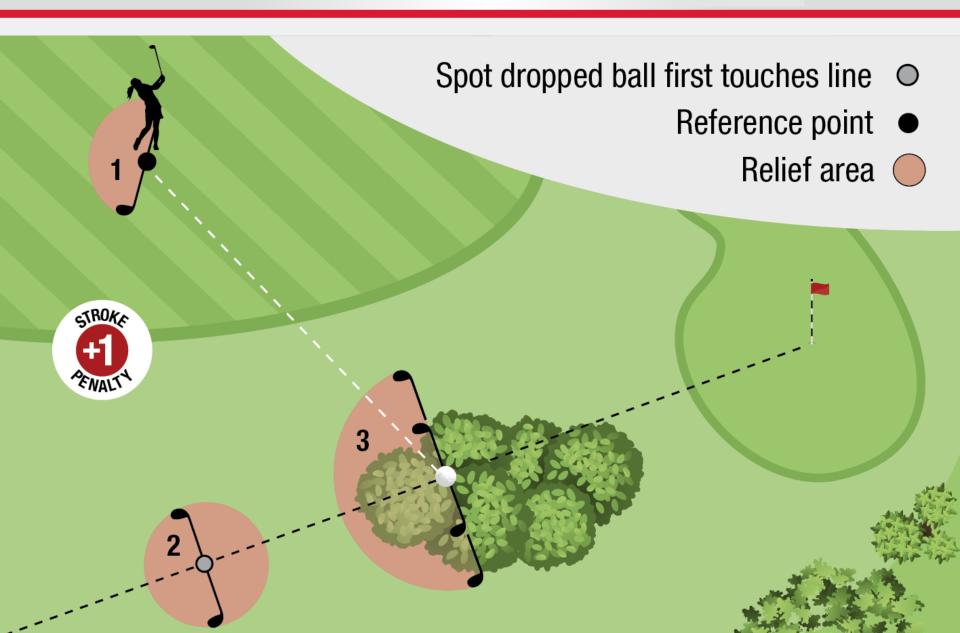
3. Lateral Relief



Drop within two clublengths of where your ball lies.







Taking an Unplayable in Bunker



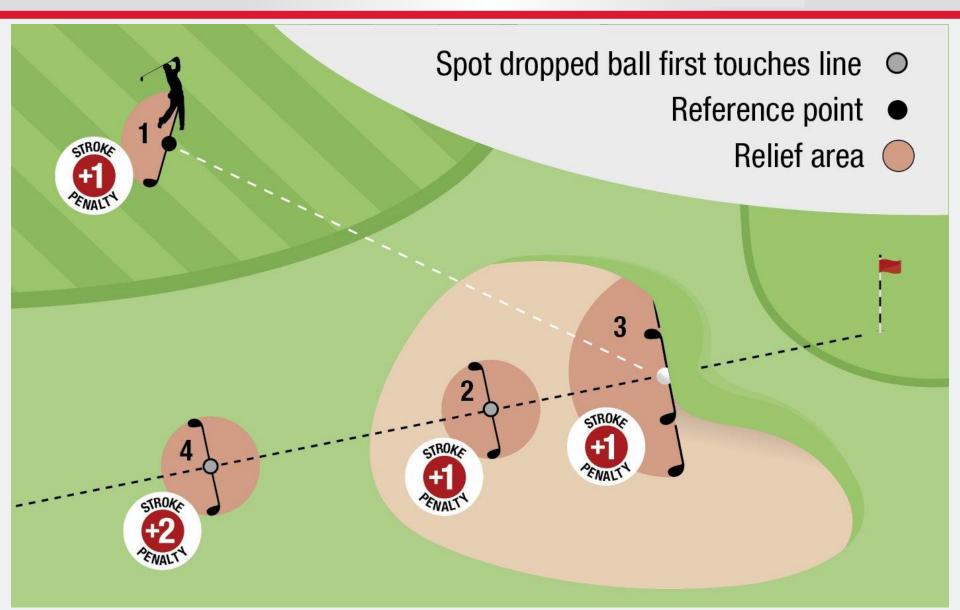


There are now four options instead of three for an unplayable lie in a bunker:

- 1. Stroke and Distance
- 2. Back on line relief
- 3. Lateral relief (2 clubs lengths from the ball)
- 4. Players may take relief outside the bunker back on the line from hole through where the ball was at rest, with a two stroke penalty.











Penalty Areas

Penalty Areas





- Any other area on the course marked or defined by the <u>Committee</u> as a penalty area, including:
 - deserts
 - densely wooded or over-grown areas
 - jungles
 - lava rock fields
 - areas of tall unmaintained grasses







Types of Penalty Areas





• **TWO** types of penalty areas:

- yellow 2 relief options
- red 3 relief options
- If the color has **not** been marked or indicated, it is treated as **red**.
- The opposite side relief option for a Red Penalty area has been eliminated.





Red Penalty Area Relief Options



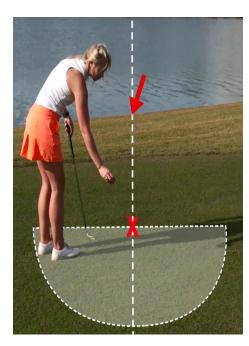


Stroke and Distance Relief



Dropping within one club-length of where the previous stroke was made.

Back-on-the-Line Relief



Dropping on the line between where the ball last entered the penalty area and the flagstick behind the penalty area.

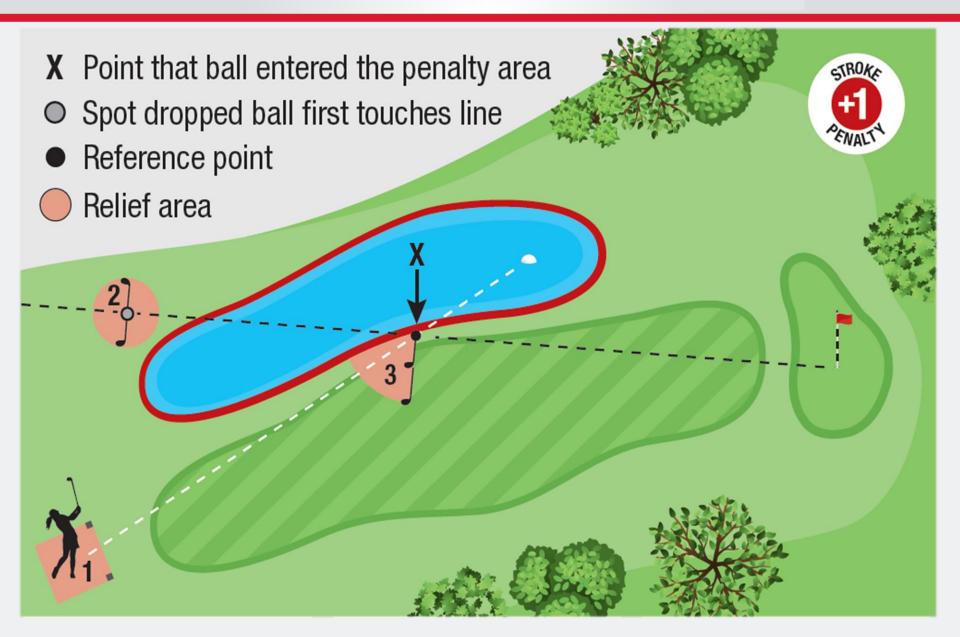
Lateral Relief



Dropping within two club-lengths of where the ball last entered the penalty area.





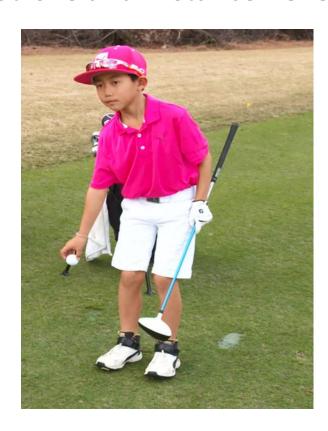


Yellow Penalty Area Relief Options



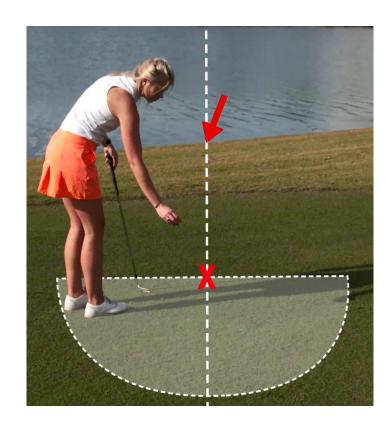


Stroke and Distance Relief



Dropping within one club-length of where the previous stroke was made.

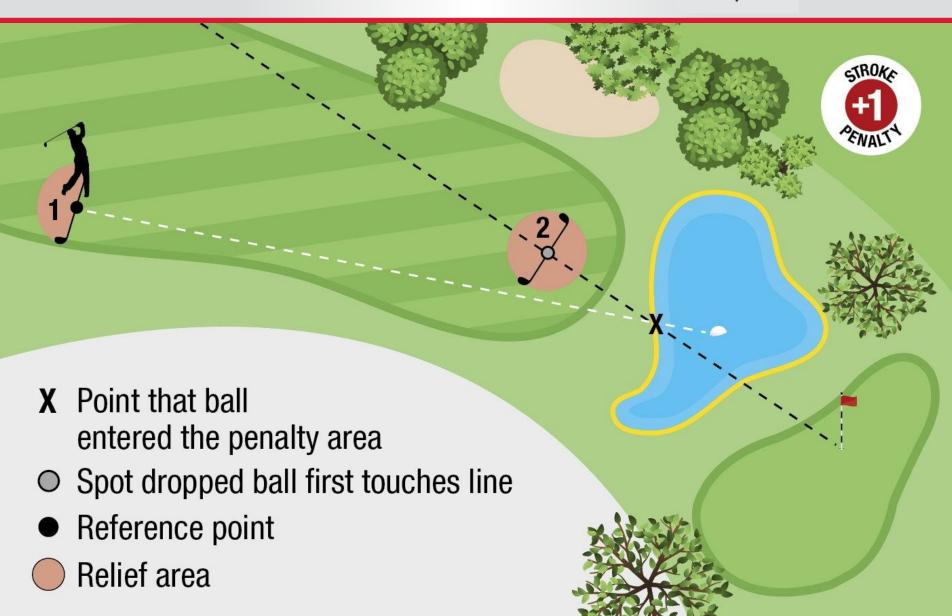
Back-on-the-Line Relief



Dropping on the line between where the ball last entered the penalty area and the flagstick behind the penalty area.







When Are You Allowed to Take Penalty Area Relief





You **may** take penalty area relief when:

- 1. Your ball **lies in** a penalty area, or
- 2. You have **knowledge or virtual certainty** that your ball is in a penalty area (even if you can't find it).





When Are You Allowed to Take Penalty Area Relief





Having knowledge or virtual certainty means:

- There is conclusive evidence that your ball is in the penalty area, or
- It is 95% or more likely that your ball is in the penalty area (even if there is a small degree of doubt).





Touching the Ground in a Penalty Area





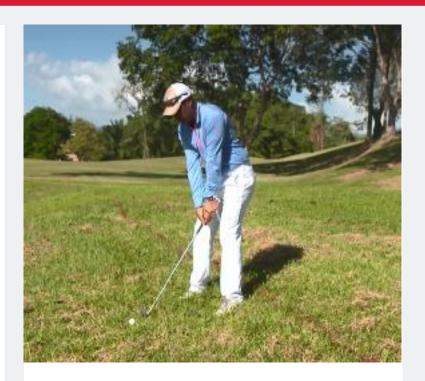
You can touch the ground in a penalty area at <u>any time</u>.

Including when:

- Making practice swings
- Grounding club in front of or behind ball

But, you cannot improve:

- The lie of the ball,
- The area of your stance, or
- The area of your swing.



 He may touch the ground in the penalty area at any time.





Bunkers

Restrictions on Touching Sand In Bunkers





When your ball is in a bunker, you get a penalty if you:

 Test the condition of the sand to learn information for your next stroke with:

- your hand
- a club
- a rake or
- any other object
- Touch the sand with a club:
 - right behind (or in front of) your ball
 - as you make a practice swing or
 - as you make your backswing for a stroke

Restrictions on Touching Sand In Bunkers





It is **not** a **penalty** to touch the sand in a bunker when you:

- dig in with your feet to take a stance for a practice swing or your next stroke
- lean on a club to rest, stay balanced or prevent a fall
- place (or toss) your club(s), equipment (including your golf bag), a rake, or other objects in the bunker
- take actions permitted by Rules such as measuring, marking, lifting, replacing, etc.
- smooth the bunker to care for the course
- **strike the sand** in frustration or anger (even though this is considered poor etiquette)





Putting Green/ Flagstick

Repair Damage to the Putting Green





- Without penalty, you may repair damage to the putting green caused by:
 - o people
 - o animals
 - o artificial objects
 - o natural objects.
- Natural imperfections on the putting green must NOT be repaired
- Repair must be done promptly.





Repair Damage to the Putting Green ag





Examples of damage to the putting green you may repair are:

- Ball marks
- Shoe damage (such as scrapes, indentations and spike) marks)
- Scrapes and indentations caused by the flagstick or players' equipment
- Old hole plugs, turf plugs and sod seams
 Maintenance vehicle and maintenance tool damage
- Animal tracks and hoof indentations
- Indentations caused by embedded objects (such as acorns, stones, tees)









Repair Damage to the Putting Green





Examples of natural imperfections on the putting green you are NOT allowed to repair are:

- Grass growth issues, such as bare, uneven or diseased areas
- Occasional maintenance imperfections like aeration holes and grooves made from vertical mowing
- Natural wear to the hole
- Imperfections caused by rainfall or irrigation
- Surface imperfections caused by weeds, other plants and natural objects





Accidental Movement on the Putting Green





No penalty for <u>accidentally</u> moving your ball or ballmarker on the putting green.

Examples include accidentally:

- Bumping the ball with your club (1)
- Dropping the ball on the ball-marker (2)
- Moving the ball while picking up your ballmarker (3)
- Kicking the ball while repairing damage on the putting green (4)



Accidental Movement on the Putting Green





If you accidentally cause your ball to move on the putting green, replace the ball on its original spot (estimate the spot if unknown).



The player accidentally bumped the ball.



The player replaced the ball on the estimated original spot.

Ball on Putting Green Moved by Wind or No Apparent Cause





If your ball on the putting green is moved by

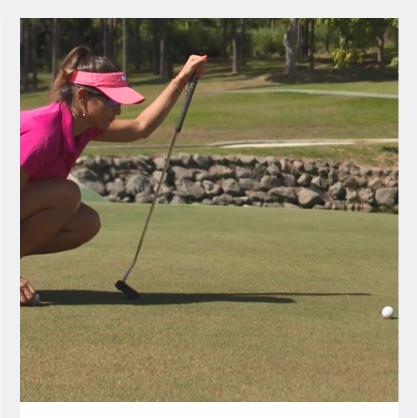
- wind, or
- no apparent cause (gravity)

And, you've marked, lifted and replaced the ball, you 'own' that location:

- replace the ball on its original spot,
- with no penalty

If you have NOT marked, lifted and replaced the ball:

- play from the new position,
- with no penalty



The player must replace her ball without penalty because it was moved by wind after she marked, lifted and replaced it.

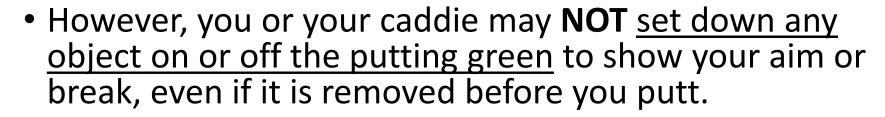
Pointing Out a Line on the Putting Green





Before you putt, you or your caddie may:

- Touch the putting green to point out:
 - OWhere you should aim, or
 - OHow your putt will break
- Do so using:
 - ○A hand,
 - ○A foot, or
 - Anything you are holding
 - -Just move it before the stroke!





Pointing Out a Line on the Putting Green





When you putt:

- Your caddie must not deliberately stand in a location on or close to your line of play:
 - o To help you, or
 - To do anything else to point out
 - Where you should aim, or
 - How your putt will break
- However, your caddie may attend the flagstick for you.
- The Caddie may now mark the player's ball on the putting green without authorization



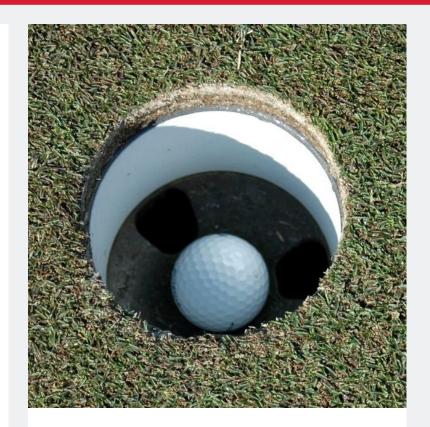
When Your Ball is Considered Holed





Your ball is holed when it is at rest

- In the hole, and
- The entire ball is below the surface of the putting green.



The entire ball is at rest below the surface of the putting green and is in the hole, so it considered holed.

When Your Ball is Considered Holed





For the special case of your ball resting against the flagstick in the hole, your ball is treated as holed if

 Any part of the ball is below the surface of the putting green.



 Part of the ball is below the surface of the putting green, so the ball is treated as holed.

Ball Hits the Flagstick in the Hole





You can decide whether to leave the flagstick in the hole when making a stroke.

Such a stroke may be made from:



the putting



another part of the

coop

Ball Hits the Flagstick in the Hole





- There is no penalty if your ball hits the flagstick in the hole.
- If your ball is deflected by the flagstick and not holed, play you the ball as it lies.
- If your ball <u>accidentally</u> hits your caddie, partner or anyone else attending the flagstick, there is no penalty.

